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**THE ONR WORKSHOP ON
DISCRETE STRUCTURES IN CLASSIFICATION**

05 MAY - 06 MAY 1992

**RAMADA RENAISSANCE HOTEL
WASHINGTON-DULLES**

PROCEEDINGS

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Organized by: F.R. McMorris, University of Louisville
Marc J. Lipman, Office of Naval Research

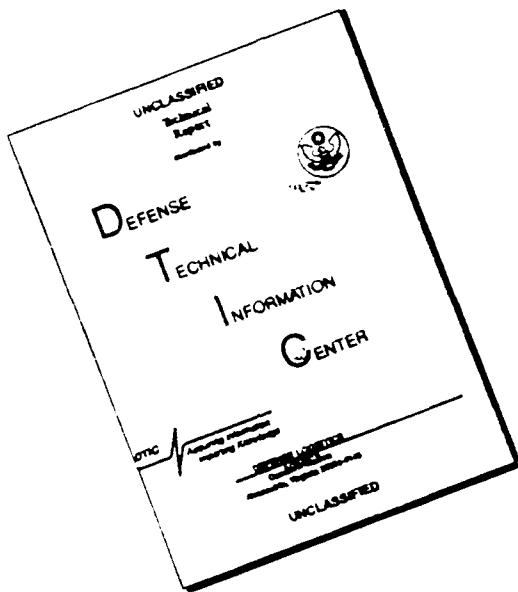
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PREAMBLE

The objective of this workshop was to determine the state-of-the-art in Discrete Structured Classification, and chart new directions of research relevant to Navy needs. Thus it had two goals. The first was for the Principal Investigators currently funded by ONR in this core area of Discrete Mathematics to inform each other and their Scientific Officer of their current research activities. The second was for the PIs and Navy scientists to meet each other and exchange problems and ideas with the hope of developing significant research partnerships.

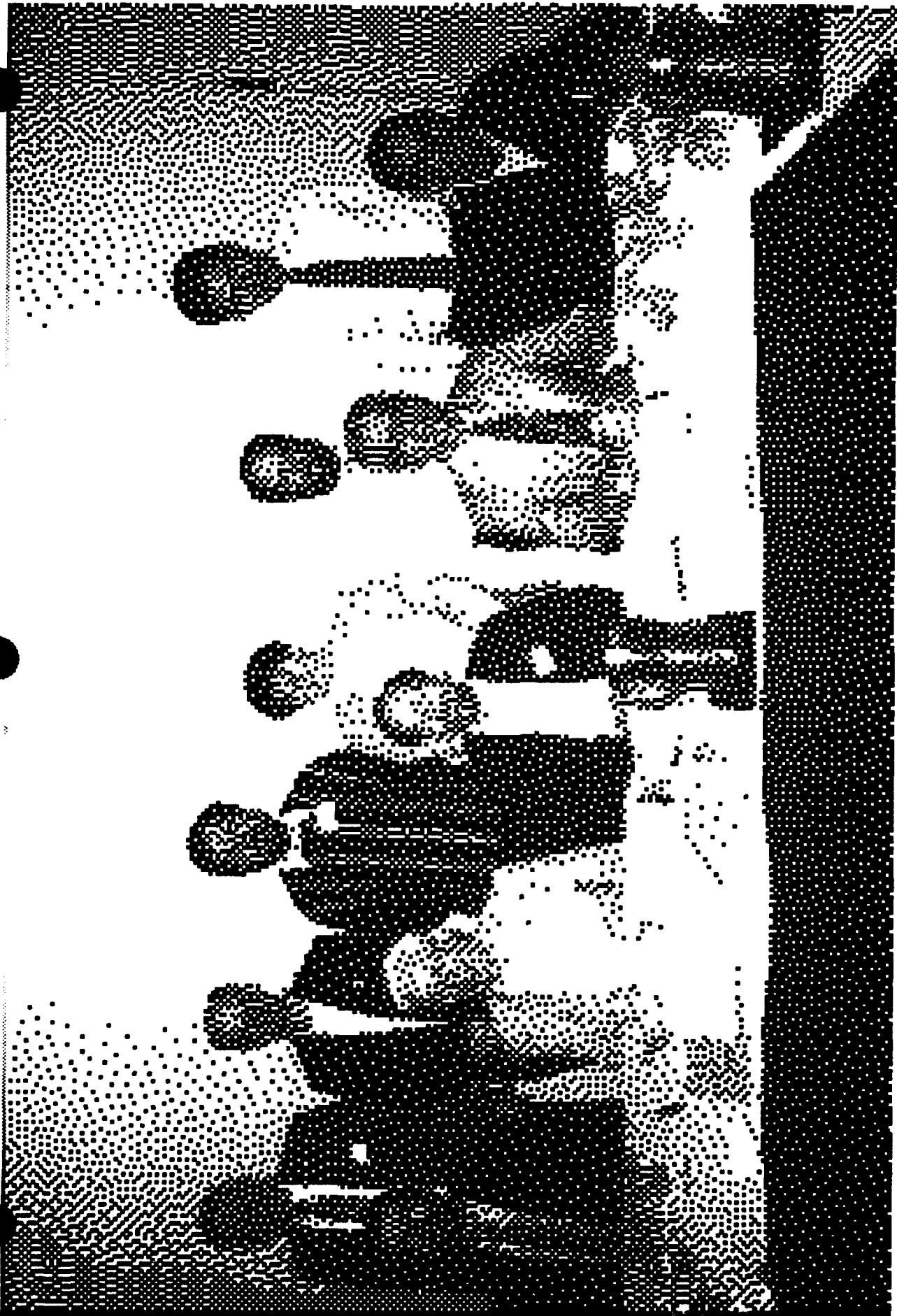
The first goal was grandly achieved by direct PI presentations. Progress on the second was made through the problem session and roundtable discussions.

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Statement A per telecon Marc Lipman
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Arlington, VA 22217-5000

NWW 6/30/92



GROUP PICTURE
before the application of
CLASSIFICATION THEORY

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Arlington, VA 22217**

**ONR WORKSHOP ON
DISCRETE STRUCTURED CLASSIFICATION**

Tuesday 5 May

0900	MARC LIPMAN
0930	BUCK McMORRIS
1030	PIERRE HANSEN BRIGITTE JAUMARD
1200	Lunch
1300	BROOKS REID
1400	DON DEARHOLT
1500	Break
1515	Problem session - MARC LIPMAN
1600	Roundtable
1800	Conference Dinner

Wednesday 6 May

0900	MARC LIPMAN
0930	GARY CHARTRAND
1030	break
1100	URIEL ROTHBLUM
1200	Lunch
1300	MEL JANOWITZ
1400	Roundtable
1500	Wrap

THE FOLLOWING PAGES CONSIST OF ABSTRACTS AND COPIES OF THE TRANSPARENCIES USED FOR THE PRESENTATIONS.

THE ONR PROGRAM IN DISCRETE STRUCTURED CLASSIFICATION

Dr. Marc J. Lipman
Scientific Officer for Discrete Mathematics
Office of Naval Research

Beginning in Fiscal Year 1992, The Office of Naval Research will have a long term program thrust in Discrete Structured Classification managed in the Discrete Mathematics Program. The goal of the thrust is to generate new methods for signal classification and robotic vision. This talk will present the basic structure and mathematical underpinnings of the new interest area, together with some specific problems of Navy interest and the mechanism for applying for support.

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**DISCRETE STRUCTURED
CLASSIFICATION**



DR. MARC J. LIPMAN, CODE 1111SP

**A PROGRAM OF BASIC RESEARCH IN MODELING,
CLUSTERING, AND CONSENSUS FORMATION IN
SPACES OF DISCRETE STRUCTURES,**

**YIELDING NEW METHODS FOR SIGNAL
CLASSIFICATION AND STEREO VISION SYNTHESIS.**

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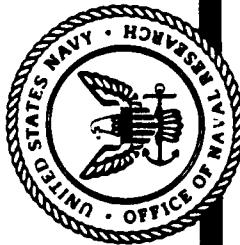
ISSUES



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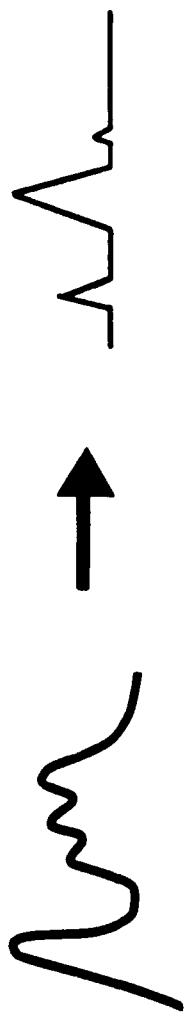
- CLUSTERING ON SETS OF DATA
 - GENERATION OF CANONICAL REPRESENTATIVES
- CLASSIFICATION IN NOISE, DISTORTION AND CHANGE OF ASPECT
 - DISTANCE TO CANONICAL REPRESENTATIVES
- RESOLUTION OF INCONSISTANT OBSERVATIONS
 - CONSENSUS FORMATION

DISCRIMINANT vs SYNTACTIC CLASSIFICATION



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DISCRIMINANT APPROACH:



RAW DATA

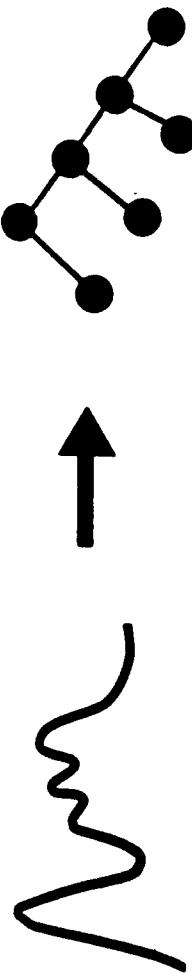
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FREQUENCY = 100Hz



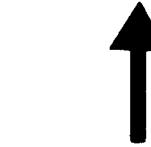
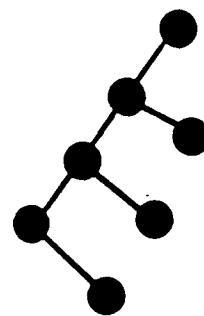
POWER SPECTRUM

CLASSIFICATION

SYNTACTIC APPROACH:



RAW DATA

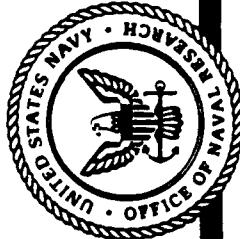


SYNTACTIC
REPRESENTATION (TREE)

MAXIMUM OCCURS AT
THE LEFT MOST
EXTREMUM



CLASSIFICATION



DISCRIMINANT vs. SYNTACTIC CLASSIFICATION

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DISCRIMINANT APPROACH: (DECISION THEORETIC)

- EXTRACT FEATURES

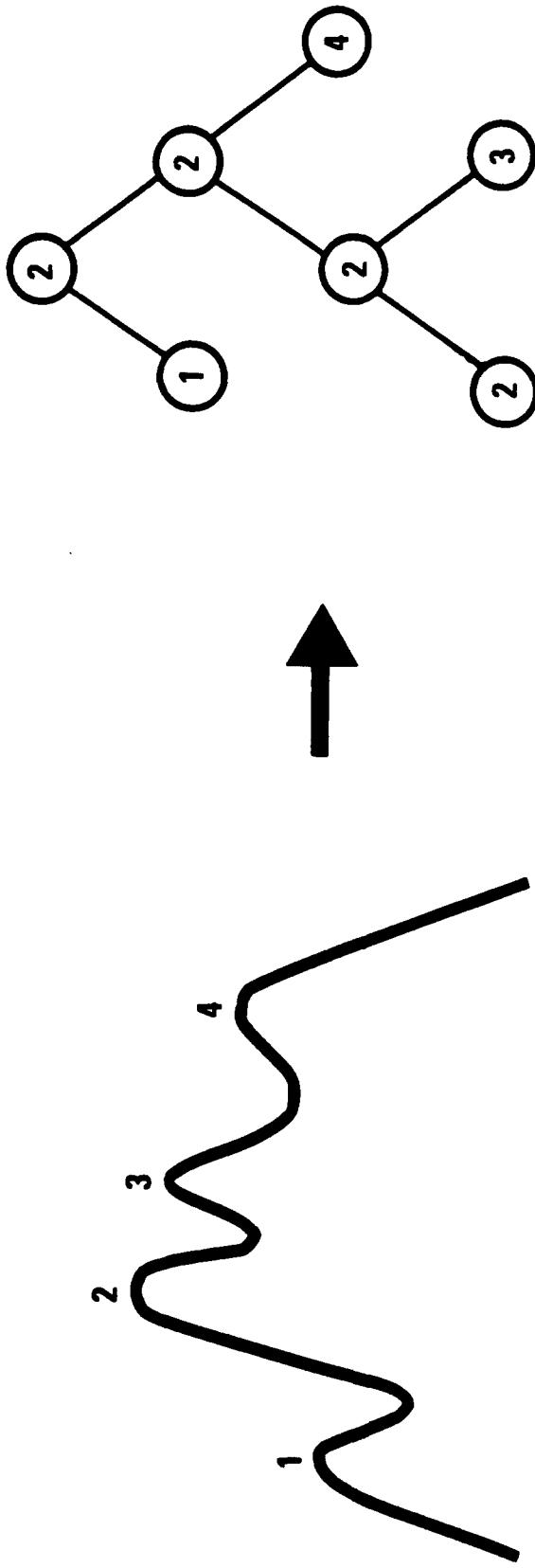
SYNTACTIC APPROACH: (STRUCTURAL)

- DESCRIBE DATA AS COMPOSITION OF COMPONENTS
- REPRESENT COMPONENTS WITH DISCRETE STRUCTURE
- FORM VECTOR OF FEATURE VALUES
- CLUSTERS BASED ON FEATURE VECTOR DISCRIMINANTS
- CLUSTERS BASED ON DISCRETE METRICS

TREE STRUCTURED DATA - AN EXAMPLE



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THE RELATIONAL TREE
CAPTURES STRUCTURAL FEATURES OF THE WAVEFORM

SYNTACTIC REPRESENTATION VS DISCRIMINANT METHODS



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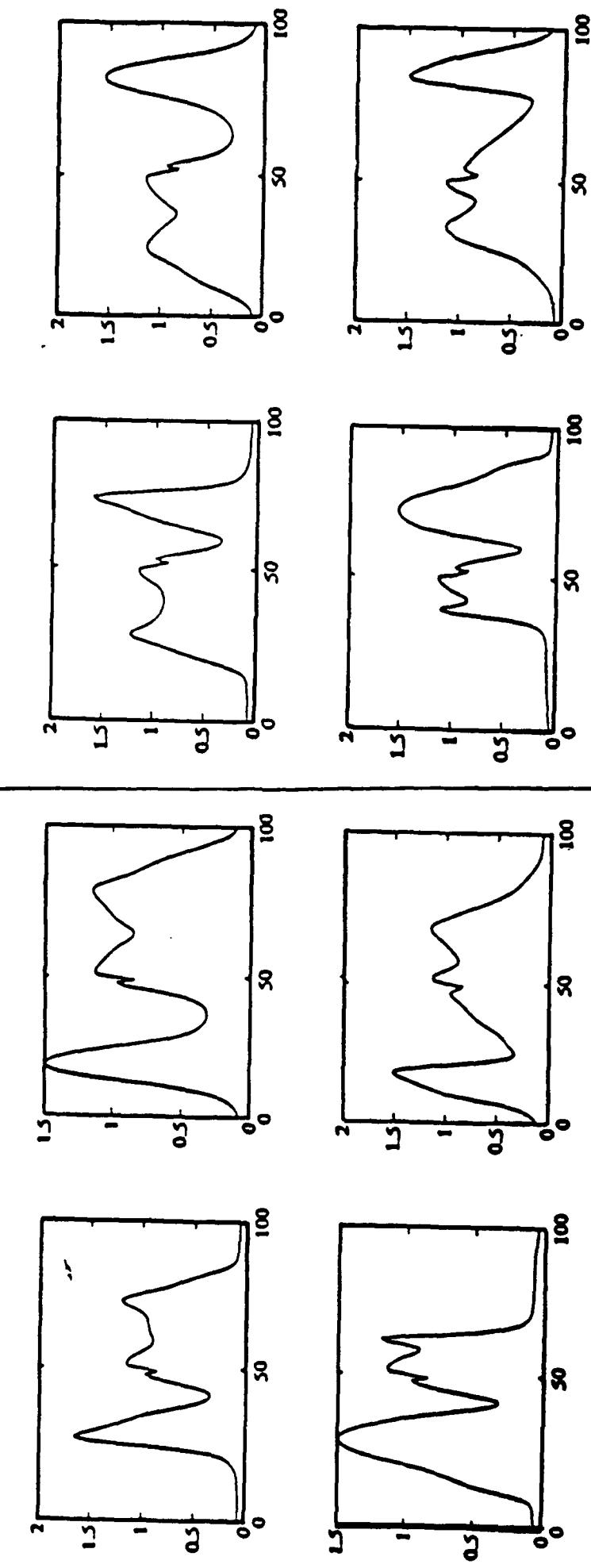
- ADVANTAGES OF SYNTACTIC REPRESENTATION
 - NO CENTERING PROBLEMS
 - NO DILATION/CONTRACTION PROBLEMS (ASPECT)
- STUMBLING BLOCK
 - NOISE
- SOLUTION
 - CONSENSUS FORMATION

CLUSTERING WAVEFORMS – AN EXAMPLE



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A SET OF 8 COMPUTER-GENERATED WAVEFORMS

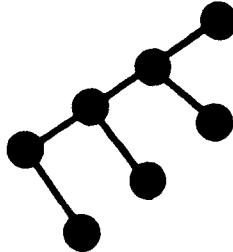
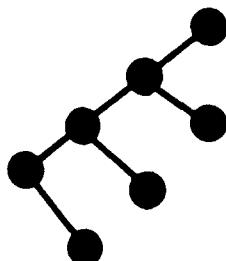
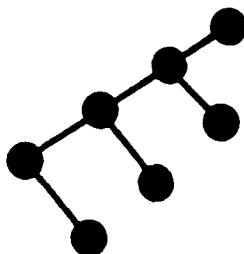
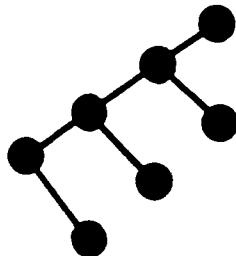
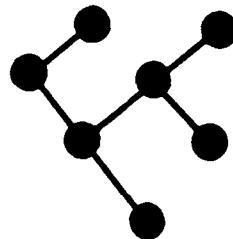
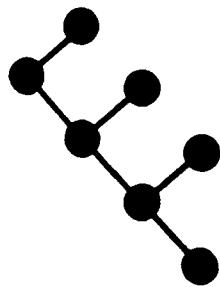
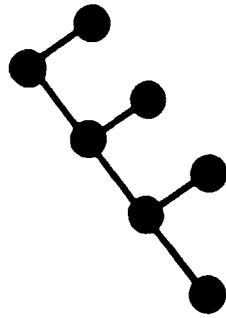
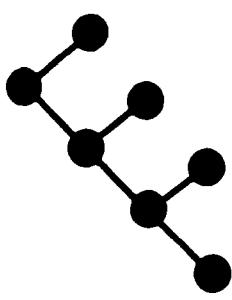


CLUSTERING WAVEFORMS - AN EXAMPLE



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THE RELATIONAL TREES OF THESE WAVEFORMS:

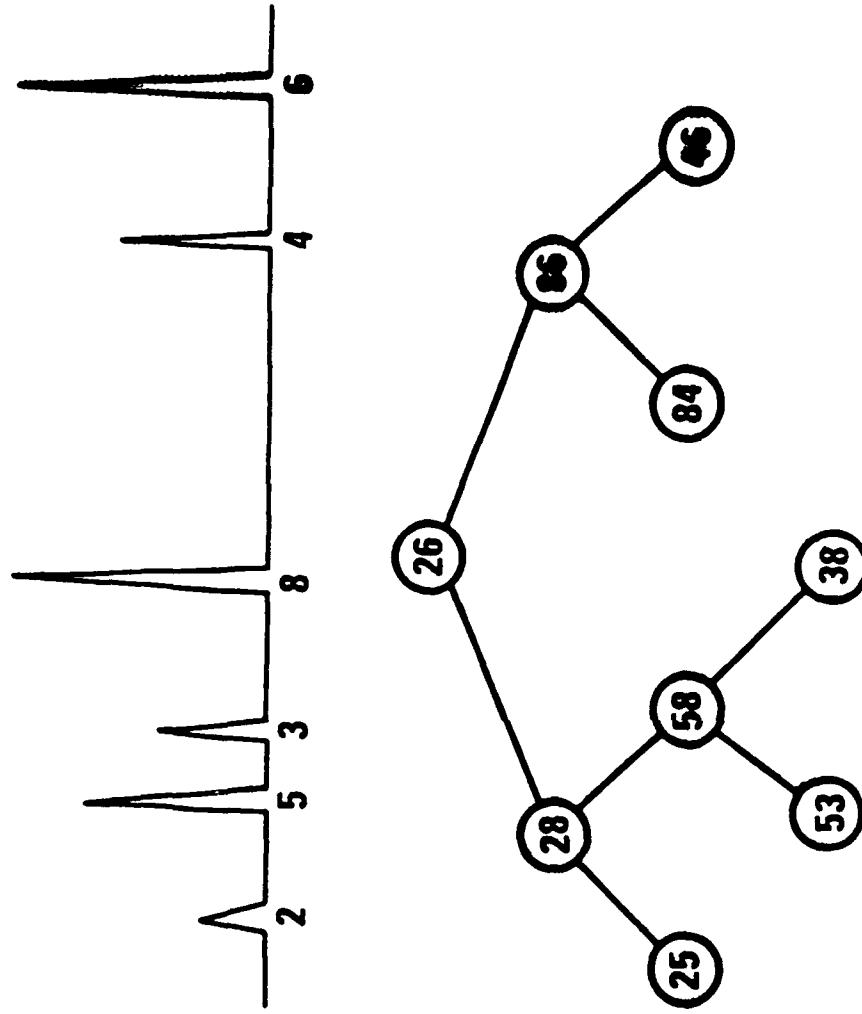




TREE STRUCTURED DATA - B. T. LUCAS (NWC)

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STRUCTURAL PROFILE DECOMPOSITION:



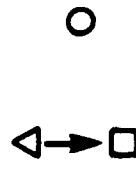
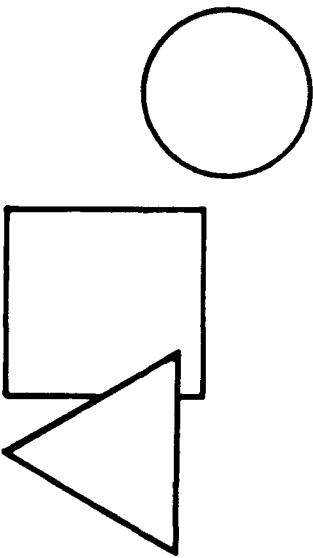
- NODES REPRESENT INTERVALS
- SPLITS DETERMINED BY THE MAXIMUM IN THE INTERVAL

PARTIALLY ORDERED SETS - AN EXAMPLE



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OBSERVED SET



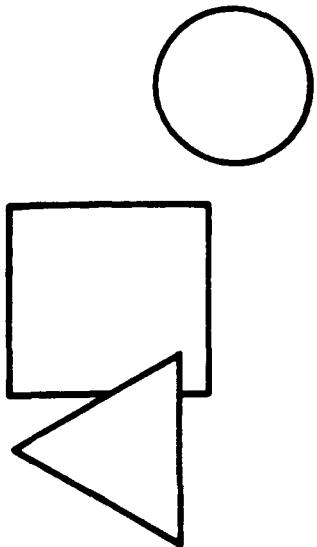
ASSOCIATED PARTIALLY ORDERED SET

**CONSENSUS FORMATION – AN EXAMPLE
STEREOSCOPIC VISION**

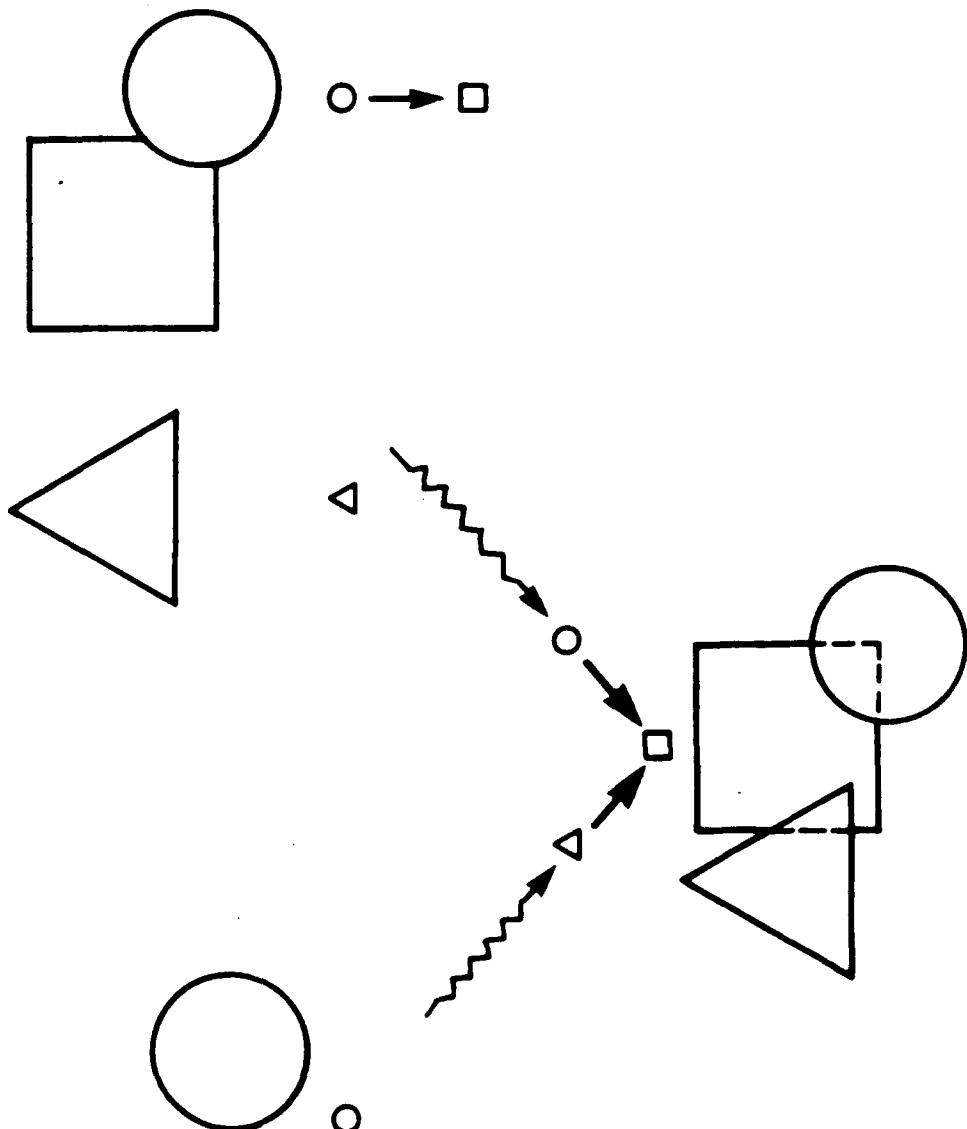
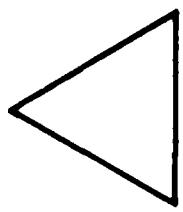


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LEFT CAMERA:



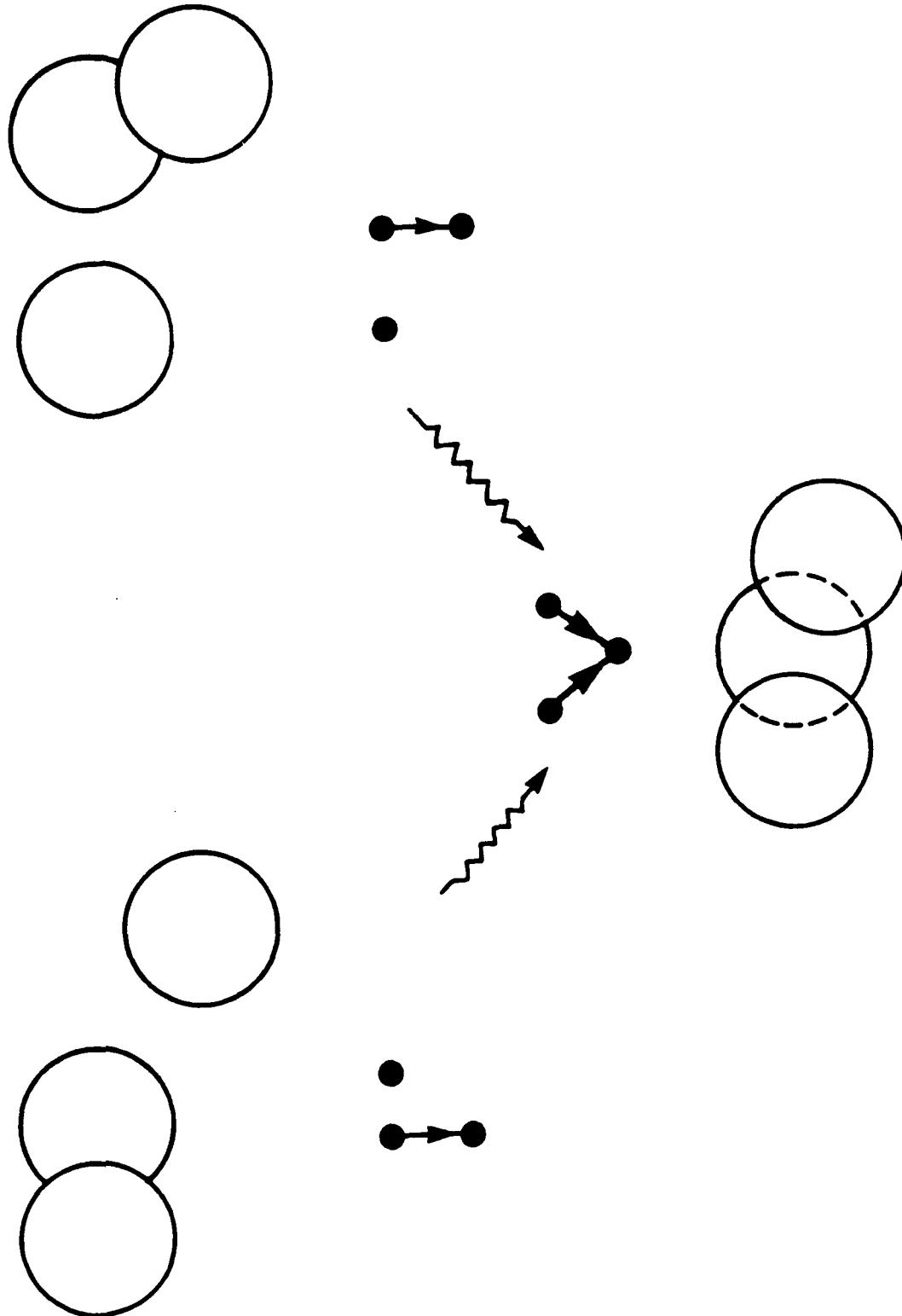
RIGHT CAMERA:



CONSENSUS FORMATION — AN EXAMPLE



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MATHEMATICAL OBJECTIVES – NEAR TERM



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- UNDERSTAND THE ROBUSTNESS (STABILITY) OF REPRESENTATIONS WITH RESPECT TO NOISE IN THE UNDERLYING DATA
- ALGORITHMIC ISSUES
 - COMPUTATIONAL TRACTABILITY
 - COMPUTATIONAL EFFICIENCY
- DEVELOP METRICS FOR CLUSTERING IN GENERAL SPACES OF DISCRETE STRUCTURES (BEYOND TREES)

**MATHEMATICAL OBJECTIVES -
LONG TERM**



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- DEVELOP A CONSENSUS ON CONSENSUS METHODS
 - MODE vs MEDIAN vs MEAN; UNION vs INTERSECTION
 - APPROPRIATENESS
 - CRITERIA BEYOND ROBUSTNESS
- DEVELOP A GENERAL "METRIC THEORY" FOR SPACES OF DISCRETE STRUCTURES
- PROGRESS FROM LABELED TO UNLABELED STRUCTURES

NAVY NEED



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- AUTOMATED RECOGNITION OF
ACOUSTIC AND RADAR SIGNATURES
USING CLASSIFICATION IN DISCRETE
METRIC SPACES
- MACHINE STEREO VISION FOR
AUTONOMOUS VEHICLES

RESEARCH OBJECTIVES

- * DEVELOPMENT OF METHODS FOR MODELING DIVERSE PHENOMENA WITH APPROPRIATE DISCRETE STRUCTURES
 - * TREES
 - * INTERVAL GRAPHS AND MULTIGRAPHS
 - * INTERVAL ORDERS AND SEMIORDERS
 - * DIGRAPHS
 - * PARTIALLY ORDERED SETS
- * UNDERSTANDING THE ROBUSTNESS OF DISCRETE MODELS WITH RESPECT TO NOISE IN THE UNDERLYING, UNCODED DATA
- * DEVELOPMENT OF METRICS FOR SPACES OF DISCRETE STRUCTURES AND METHODS OF CONSENSUS FORMATION THAT EMPLOY THEM

RESEARCH ISSUES

- * WHICH STRUCTURES BEST MODEL THE OBJECT OF INTEREST?
- * DO THE DERIVED METRICS IN THE DISCRETE REPRESENTATIONS ACCURATELY REFLECT SIMILARITY/DISPARITY IN THE MODELED PHENOMENA?
- * ARE THE TECHNIQUES OF MODELING AND SUBSEQUENT CLASSIFICATION AND INTERPRETATION COMPUTATIONALLY FEASIBLE?

**An axiomatic approach to the aggregation
of trees and other discrete structures**

F.R. McMorris
Department of Mathematics
University of Louisville

Suppose several classifications (usually structured as trees) have been constructed for the same set of objects. How can we (why should we) form a "consensus" classification that captures the common agreement of the original classifications? During the past twenty years many methods have been developed relevant to the comparison and consensus of classifications. One approach based on the central ideas of Social Choice Theory pioneered by K. Arrow, has been extended to produce a general axiomatic model to address the above question. This talk will present an overview of this approach and indicate some recent results.

Hm axiomatic approach to the
aggregation of trees and other
discrete structures

F.R. MC MORRIS
UNIVERSITY OF LOUISVILLE

Example of a "typical" classification
situation:

- 1. Given a set of objects S that we want to classify. (arrange into groups based on similarity)

$$S = \{ \text{smiley face}, \text{ants}, \text{fish}, \text{sad face} \}$$

2. Determine appropriate characters
(features)

<u>Character</u>	<u>states</u>
ear	□, ○, △
eye	·, ○, -
hair	None, P, PP

So, e.g.,  = (□, ·, none)

3. Based on the character states, determine a basis data matrix, or a dissimilarity coefficient

$$d: S \times S \rightarrow \{0, 1\}$$

$$d(x, y) = d(y, x)$$

$$d(x, x) = 0.$$

4. Use a clustering algorithm on D to produce a classification for S .

Typical outputs are partitions (non-hierarchical classification) and trees of various types.

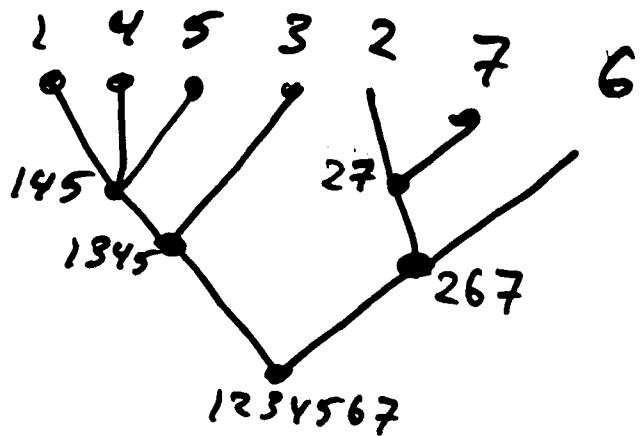
I will restrict attention to trees of the following type:

Let $S = \{1, \dots, n\}$. An n -tree T is a subset of 2^S satisfying

1. $S \in T, \emptyset \notin T$
2. $\{i\} \in T \quad \forall i = 1, \dots, n$
3. $A \cap B \in \{\emptyset, A, B\} \quad \forall A, B \in T$

If $A \in T$, A is called a cluster of T .

Example:



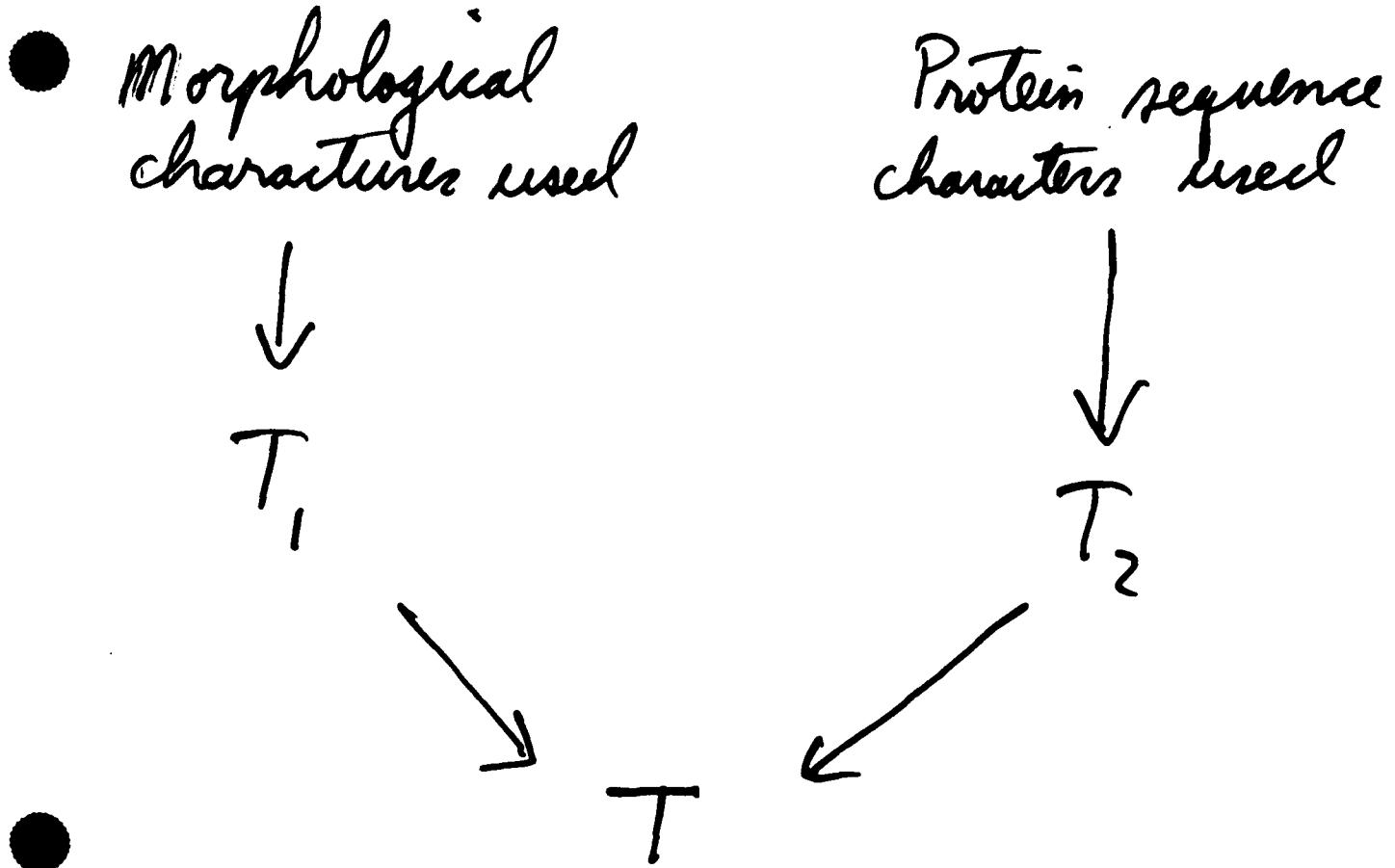
Why consensus ??

- (i) Suppose we have k algorithms available to operate on D , the basic data matrix, and we use them all to produce trees T_1, \dots, T_k .

What is the common-agreement tree T ?

$$(T_1, \dots, T_k) \mapsto T$$

(ii)



— consensus tree used to indicate where the two approaches agree

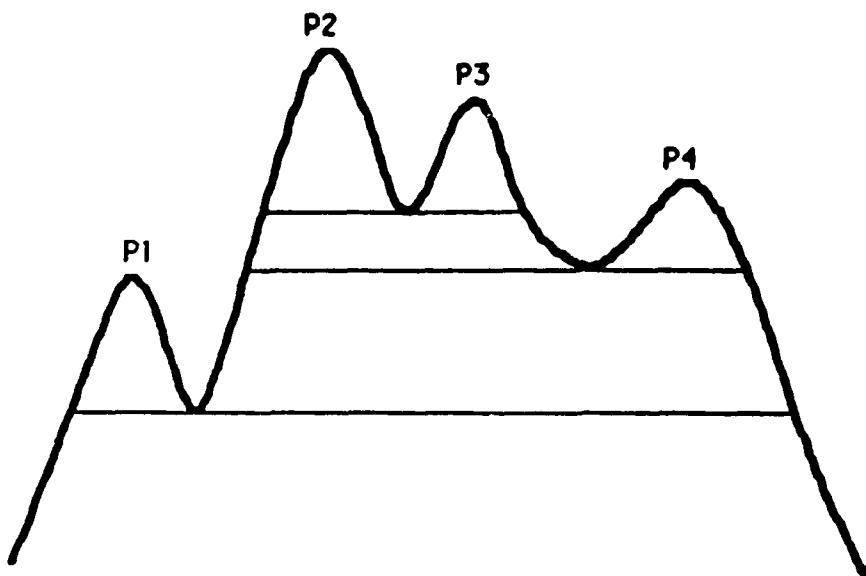


Figure 2.1 a
Waveform Segments

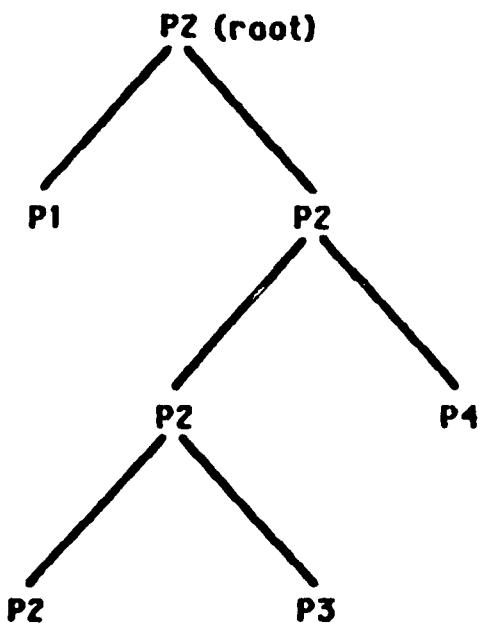


Figure 2.1 b
The Relational Tree

Erich and Foith enumerate several properties of these trees [1]. For our work, the most interesting is that RT's partition the set of one-dimensional functions into equivalence classes. The partitions may be viewed as clusters in a pattern feature

The consensus problem for discrete structures

Let \mathcal{D} be the set of all discrete structures of a particular type. (graphs, digraphs, tree, partitions, ... satisfying certain conditions)

The challenge: Given k elements of \mathcal{D} , give a method for capturing the "common agreement" of these elements and representing this as another element of \mathcal{D} .

A consensus function is a map

$$c: \mathcal{D}^k \rightarrow \mathcal{D}$$

$$c: \mathcal{D}^k \rightarrow 2^{\mathcal{D}} - \{\emptyset\}$$

$$c: \cup_{k>1} \mathcal{D}^k \rightarrow 2^{\mathcal{D}} - \{\emptyset\}$$

$$c: \cup_{k>1} \mathcal{D}^k \rightarrow \mathcal{D}$$

Two approaches to the consensus problem:

- ① The "armchair" approach.
- ② The "other" approach.

Examples of the armchair method:

What are "good" properties for
 $c: \mathbb{D}^k \rightarrow \mathbb{D}$?

Let $P = (D_1, \dots, D_k) \in \mathbb{D}^k$ be a profile and suppose " $x \in D_i$ " if i
(x is a basic unit of info in \mathbb{D}).

Then require " $x \in C(P)$ ".

This is the Pareto Condition
(unanimity preserving)

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(x is a basic unit of info in \mathbb{D}).

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This is the Pareto Condition
(unanimity preserving)

Research program based on the "Social choice" paradigm.

Generic independence conditions

Let $P = (D_1, \dots, D_k)$ and $P' = (D'_1, \dots, D'_k)$ be profiles and $X \subseteq S$. $D_i|_X = D'_i|_X$.

Require: If $P|_X = P'|_X$, then

$$C(P)|_X = C(P')|_X.$$

For linear and weak orders on S , this is the classical "independence of irrelevant alternatives" (IIA).

Stability condition. $C: \bigcup_{k \geq 1} \mathcal{O}^k \rightarrow \mathcal{D}$

Require: For profiles P_1, P_2 ,

if $C(P_1) = C(P_2)$, then

$$C(P_1 P_2) = C(P_1) (= C(P_2))$$

Famous consequence of the armchair approach.

Theorem (K. Arrow, ~1957, ..., Nobel Prize Economics 1972)

Let $|S| > 2$ and $C: \mathcal{W}^k \rightarrow \mathcal{W}$ where \mathcal{W} is the set of all weak orders on S .

If C satisfies the Pareto and IIA conditions, then C is dictatorial.

(i.e. $\exists i \in \mathbb{N}, x, y \in S ; x$ strictly preferred to y by voter i implies x is strictly preferred to y in the consensus order.) Usually phrased as an "impossibility" result.

We have established various "impossibility" results for several classes of trees.

The power of independence

Theorem (? , folklore) (WILSON, etc.)

Let $|S| > 2$ and $C: \mathcal{L}^k \rightarrow \mathcal{L}$ where \mathcal{L} is the set of all linear orders on S . If C satisfies IIA, then C is constant, dictatorial, or permutative

Corollary: Arrow's theorem for \mathcal{L} .

$$\exists \delta \ni \begin{cases} (x,y) \in L_j \\ (y,x) \in L_i \\ (x,y) \in L_i \end{cases}$$

For n -trees \mathcal{T} , there are many possible versions of "independence":

(4)

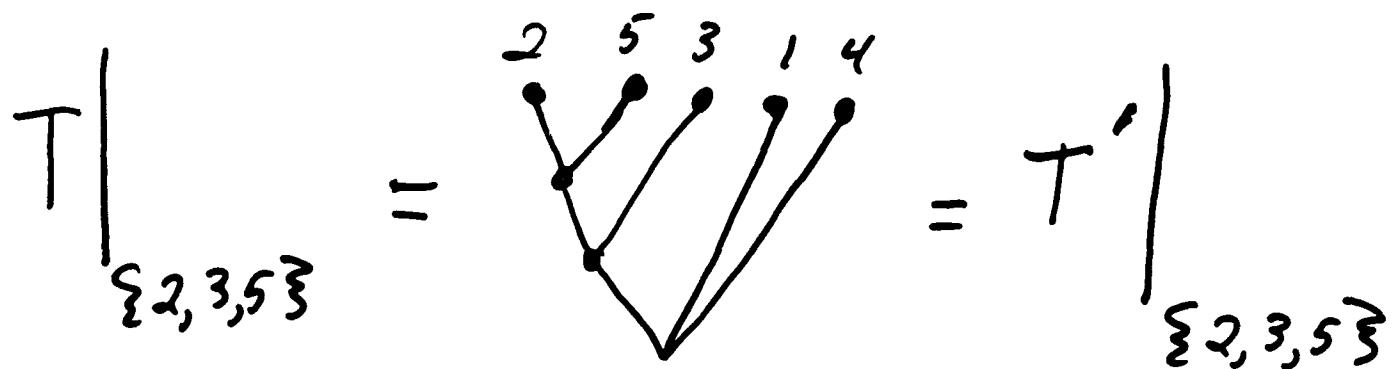
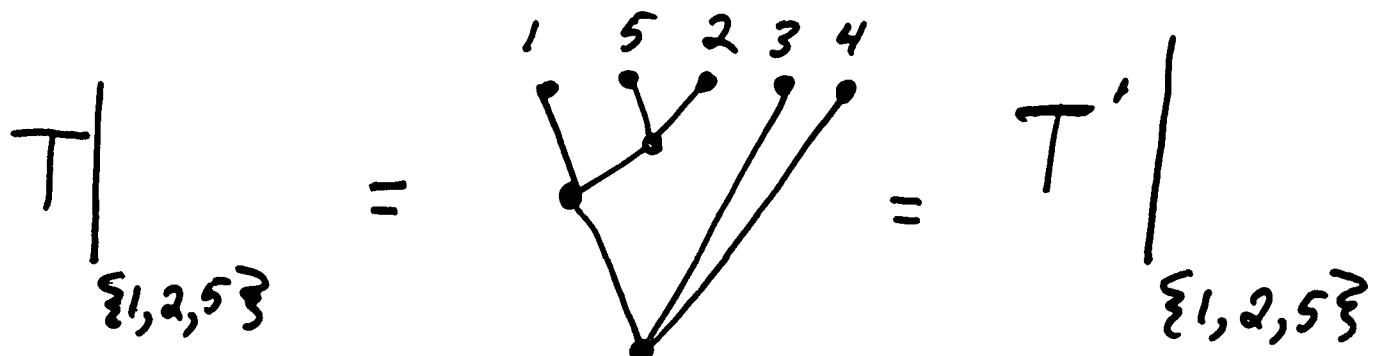
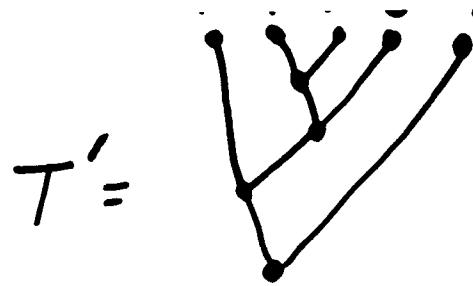
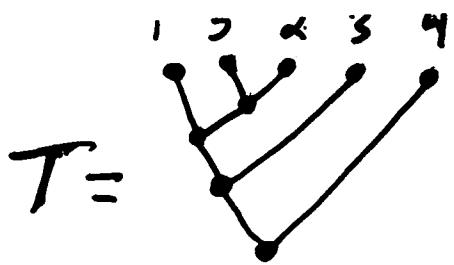
In a forthcoming paper in
Discrete Appl. Math., R.C. Powers
and I proved that for ~~graph~~ graph
theoretic trees ~~with no vertex of degree~~
~~two~~, and all vertices of degree 1
assigned a label from S ; the
only consensus functions satisfying
~~the~~ "independence" are
constant maps or projections !!

1 reasonable new axiom and a strange consequence.

Notation:

Let T be an n -tree with non-trivial clusters A_1, \dots, A_k and let $\underline{X} \subseteq S$.

$T|_{\underline{X}}$ will denote the n -tree whose non-trivial clusters are the non-trivial sets in $A_1 \cap \underline{X}, \dots, A_k \cap \underline{X}$.



Note that $\{1, 2, 5\} \in T$
and $\{2, 3, 5\} \in T'$

Consider this axiom

(I) For $C: \alpha^k \rightarrow \alpha$.

If $P, P' \in \alpha^k$ with

$P|_{\bar{X}} = P'|_{\bar{X}}$, then

$\bar{X} \in C(P)$ iff $\bar{X} \in C(P')$

Proposition: If C satisfies (I), then
 C does not satisfy the Pareto
condition. (for $P \in \alpha^k$, $A \in T$; $\nexists i$
implies $A \in C(P)$.)

[i.e. (I) + Pareto is impossible
and also (I) + "dictator" is impossible.]

Proof. Assume C satisfies (I) and Pareto.

Let $P = (T, \dots, T)$ and

$P' = (T', \dots, T')$ where T and T' are as before.

$$\text{Since } P \Big|_{\{1, 2, 5\}} = P' \Big|_{\{1, 2, 5\}}$$

and $\{1, 2, 5\} \in T$, Pareto condition gives

$\{1, 2, 5\} \in C(P)$ and (I) gives

$\{1, 2, 5\} \in C(P')$.

But $\{2, 3, 5\} \in T'$ so Pareto gives

$\{2, 3, 5\} \in C(P')$

which contradicts treelessness.

11

Another generic independence condition,
but based on the "units of information" x .

For $C: \mathbb{D}^k \rightarrow \mathbb{D}$,

$$P = (D_1, \dots, D_k), P' = (D'_1, \dots, D'_k)$$

If $\{i : x \in D_i\} = \{i : x \in D'_i\}$,

then $x \in C(P)$ iff $x \in C(P')$

now

Recently Barthélémy, Janowitz,
Leclerc and Monjardet have been
developing an elegant general theory
to handle "units of information"
axioms in the context of semilattices.

Specific example follows:

Often \mathbb{D} forms a nice type of semilattice like, for example, a median semilattice.

This is the case when $\mathbb{D} = \mathcal{G}_n$, the set of n -trees.

Barthélémy, Leclerc and Monjardet identified the join irreducibles in the semilattice (\mathbb{D}, \leq) with "units of information" in general.

In this case ~~($\mathbb{D} = \mathcal{G}_n$)~~ the join irreducibles "are" the clusters.

Also note that a consensus function on the semilattice (\mathbb{D}, \leq) is just a k -ary operation.

Example of the "other" method.

Let d be a metric on \mathbb{D} .

The median procedure is the

consensus function $M: \bigcup_{k \geq 1} \mathbb{D}^k \xrightarrow{\text{Q}} \mathcal{Z} - \{\emptyset\}$

defined by

$$M(D_1, \dots, D_k) = \left\{ D \in \mathbb{D}: \sum_{j=1}^k d(D, D_j) \text{ is minimum} \right\}$$

Two important cases:

(i) $\mathbb{D} = \mathcal{L}$ and d = symmetric difference metric

$$d \left(\begin{array}{c|c} \{1 \\ 2 \\ 3\} & \{1 \\ 2 \\ 3\} \end{array} \right) = 2$$

(ii) $\mathbb{D} = \mathcal{T}$ and d = symmetric difference metric

$$d \left(\begin{array}{c|c} \begin{array}{cccc} 1 & 2 & 3 & 4 \end{array} & \begin{array}{cccc} 1 & 2 & 3 & 4 \end{array} \\ \diagdown & \diagup \\ 1 & 2 & 3 & 4 \end{array} \right) = 2$$

Computational complexity

(*) INSTANCE: $(l_1, \dots, l_k) \in \mathcal{L}^k$ and
a positive integer p .

QUESTION: Does there exist a linear
order ℓ so that

$$\sum_{i=1}^k d(\ell, l_i) \leq p ?$$

NP-complete

(Orlin ; Wakabayashi, 1986)

(b) INSTANCE: $(T_1, \dots, T_k) \in \mathcal{G}^k$
 and positive integer ρ .

QUESTION: Does there exist an
 n -tree T so that

$$\sum_{i=1}^k d(T, T_i) \leq \rho ?$$

This is in P.

Reason: For $P = (T_1, \dots, T_k)$ let $\text{Maj } P$
 $= \{A : A \text{ is a cluster in more than } \gamma_2 \text{ of}$
 $\text{the } T_i \text{'s}\}$

Then $\text{Maj } P \in \mathcal{G}$ (!!) and is, in
 fact, an element of $M(P)$.
 \therefore only need check to see if
 $\sum d(\text{Maj } P, T_i) \leq \rho$.

In fact we have

Theorem (Barthélemy, McMorris, 1986)

$M(P)$ consists of all the n -trees
of the form

$\text{Maj}(P) \cup \{A_1, \dots, A_m\}$ where, for
 $1 \leq l \leq m$, A_l is "compatible" with
 $\text{Maj}(P) \cup \{A_1, \dots, A_{l-1}\}$ and A_l is
a cluster in exactly γ_2 of the
 n -trees in P .

Directions for future research:

- (1) aggregation axioms for other discrete structures
- (2) multiple DNA sequence alignment as a consensus problem W.F. DAY
(ARMCHAIR FIRST, PLEASE)
- (3) greatest common subgraph derived axiomatically.
- (4) designs new possibility results

O.N.R. WORKSHOP

MAY 5-6, 1992

K.B. Reid

California State Univ., San Marcos

- Agendas in majority voting
- Plurality preferences based on distances
in graphs
- Centrality in graphs

SINCERE AND SOPHISTICATED

DECISIONS VIA MAJORITY

VOTING WITH AN AGENDA

● General problem : Where is the winning alternative under majority voting with an agenda ?

● Here : - odd number of voters
- each voter linearly orders the alternatives
- majority rule used for each pairwise comparison of the alternatives

a₁ Admin. salaries

● a₂ Faculty salaries

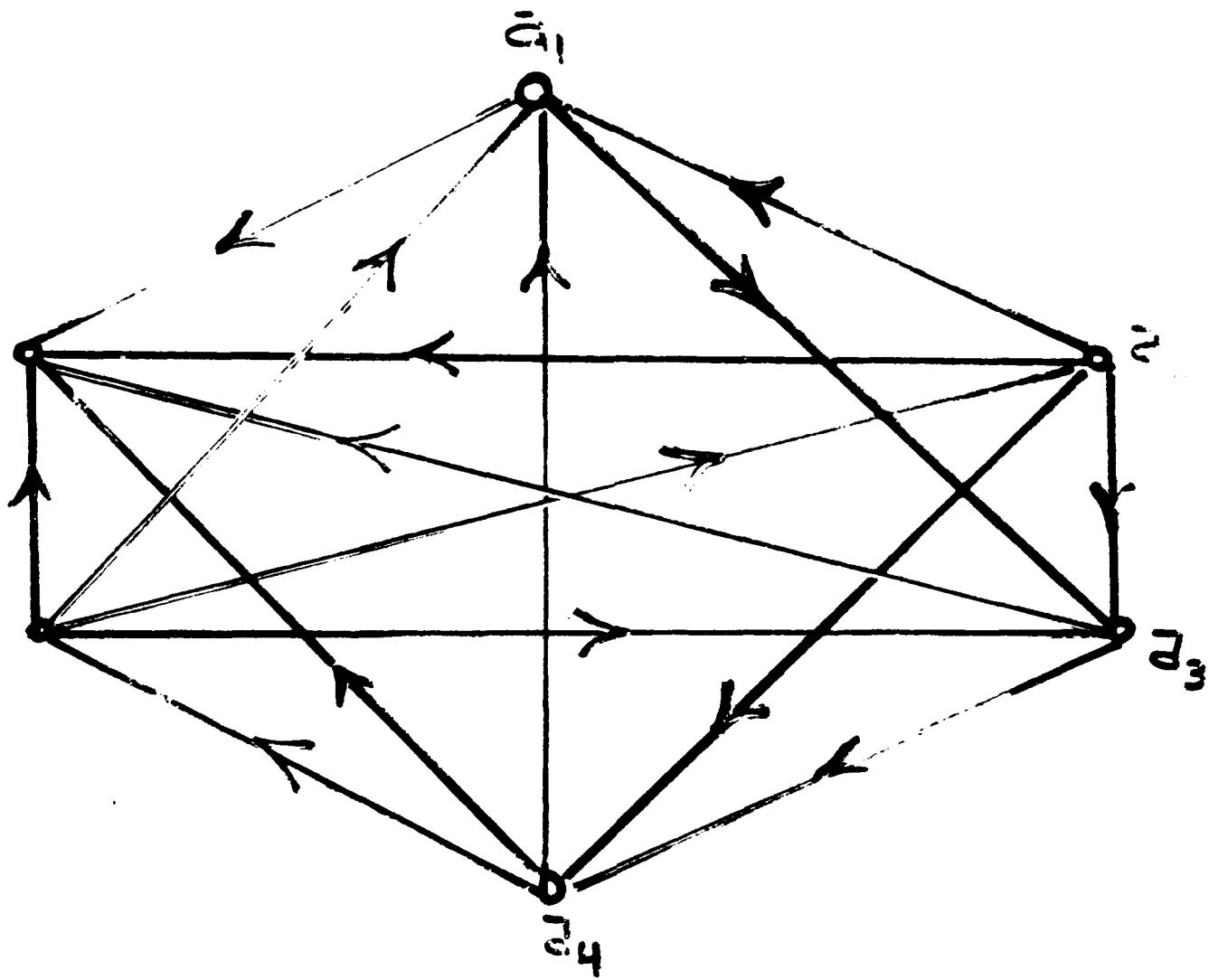
a₃ New gym

a₄ New music hall

a₅ New office bldg

a₆ New class bldg

V ₁	V ₂	V ₃	V ₄	V ₅
a ₁	a ₁	a ₃	a ₄	a ₅
a ₂	a ₄	a ₂	a ₅	a ₄
a ₃	a ₅	a ₄	a ₃	a ₂
a ₄	a ₂	a ₅	a ₁	a ₁
a ₅	a ₆	a ₁		
a ₆	a ₃			

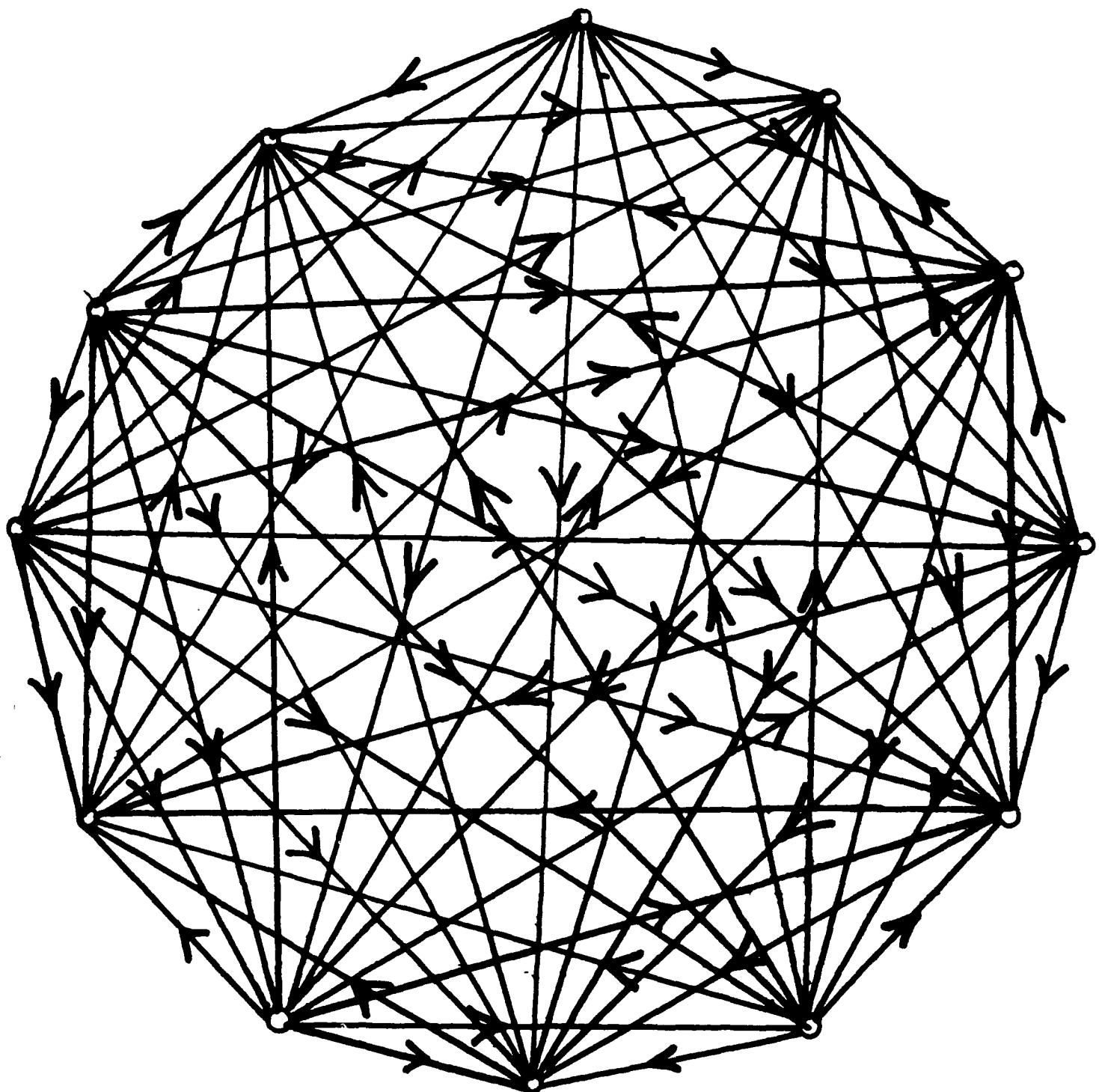


THEOREM :

Every oriented graph arises as a majority preference digraph.

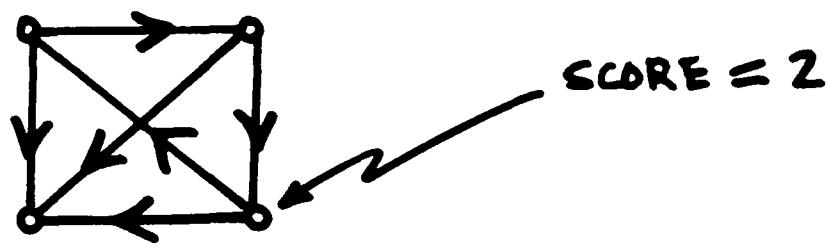
See J.W. Moon's 1968 monograph.

T_{top} T_{bottom}

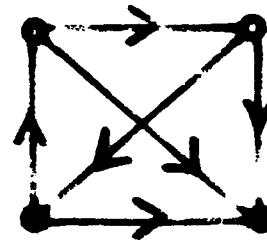


A tournament is an orientation of a complete graph.

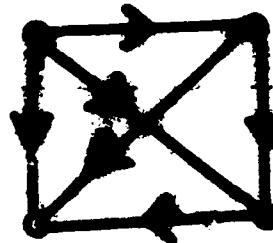
THE FOUR 4-TOURNAMENTS



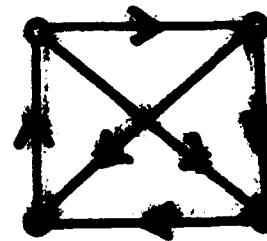
(0, 2, 2, 2)



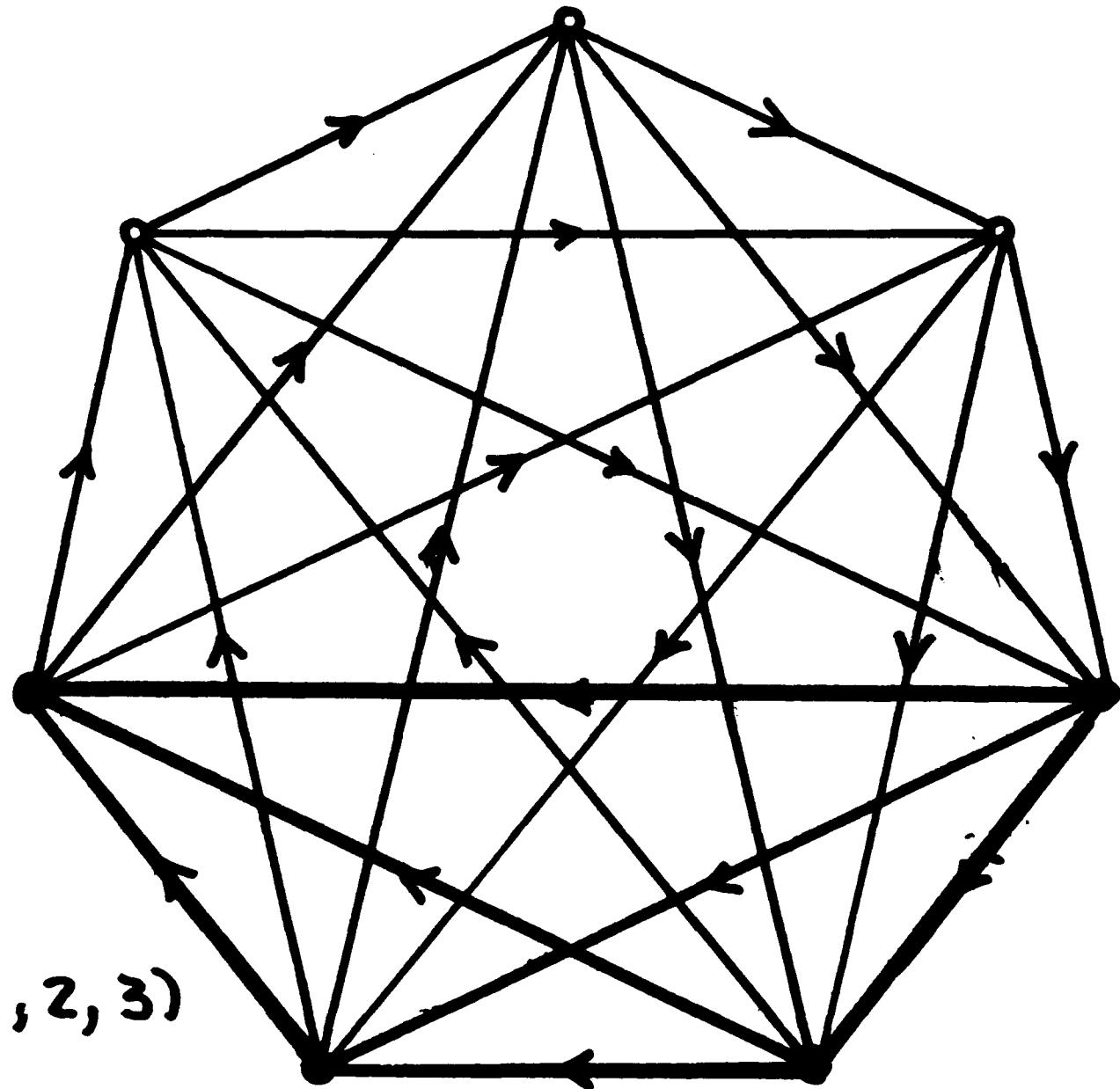
(1, 1, 1, 3)



(0, 1, 2, 3)



(1, 1, 2, 2)



(0, 1, 2, 3)

(3, 3, 3, 3, 3, 3, 3)

TABLE A8
TOURNAMENTS

p	$T(p)$
1	1
2	1
3	2
4	4
5	12
6	56
7	456
8	6880
9	191 536
10	9 733 056
11	903 753 248
12	154 108 311 168
13	48 542 114 686 912
14	28 401 423 719 122 304
15	31 021 002 160 355 166 848
16	63 530 415 842 308 265 100 288
17	24 4912 778 438 520 759 443 245 824
18	1 783 398 846 284 777 975 419 600 287 232
19	24 605 641 171 260 376 770 598 003 978 281 472
20	645 022 048 557 873 570 931 850 526 424 042 500 096
21	32 207 364 031 661 175 384 456 332 260 036 660 040 346 624
22	3 070 169 383 150 468 336 193 188 889 176 236 554 269 865 933 280
23	559 879 382 429 394 075 397 997 876 821 117 309 031 348 506 639 435 776
24	1 953 920 276 573 218 760 843 168 326 608 348 27 851 734 377 775 365 039 898 624
25	131 326 696 677 895 002 131 450 257 709 457 767 551 170 027 052 967 027 982 788 816 896
26	169 484 335 125 246 268 100 514 597 385 576 342 667 201 246 238 506 672 327 765 919 863 947 264
27	421 255 599 848 131 470 82 003 844 098 323 929 861 369 544 621 589 189 269 735 621 906 231 100 612 608
28	2019 284 625 667 208 265 086 928 694 043 799 677 058 790 746 074 756 618 649 807 453 554 008 410 636 526 845 952
29	18 691 296 182 213 712 407 784 892 577 100 643 237 772 199 079 535 345 610 331 272 616 399 410 643 727 554 822 061 146 112
30	334 493 774 260 141 796 028 606 267 674 709 437 232 608 940 215 918 926 763 659 414 050 175 507 824 571 200 950 884 097 540 096 000

TABLE A8
TOURNAMENTS

<i>p</i>	<i>T(p)</i>
1	1
2	1
3	2
4	4
5	12
6	56
7	456
8	6 880
9	191 536
10	9 733 056
11	903 753 248
12	154 108 311 168
13	48 542 114 686 912
14	28 401 423 719 122 304
15	31 021 002 160 355 166 848
16	63 530 415 842 308 265 100 288
17	244 912 778 438 520 759 443 245 824
18	1 783 398 846 284 777 975 419 600 287 232
19	24 605 641 171 260 376 770 598 003 978 281 472
20	645 022 068 557 873 570 931 850 526 424 042 500 096
21	32 207 364 031 661 175 384 456 332 260 036 660 040 346 624
22	3 070 169 883 150 468 336 193 188 889 176 239 554 269 865 953 280
23	559 879 382 429 394 075 397 997 876 821 117 309 031 348 506 639 435 776
24	1 956 920 276 575 218 760 843 168 426 608 334 827 851 734 377 775 365 039 898 624
25	131 326 696 677 895 002 131 450 257 709 457 767 557 170 027 052 967 027 982 788 816 896
26	169 484 335 125 246 268 100 514 597 385 576 342 667 201 246 238 506 672 327 765 919 863 947 264
27	421 255 599 848 131 447 082 003 884 098 323 929 861 369 544 621 589 389 269 735 693 986 231 100 612 608
28	2 019 284 625 667 208 265 086 928 694 043 799 677 058 780 746 074 756 618 649 807 453 554 008 410 636 526 845 952
29	18 691 296 182 213 712 407 784 892 577 100 643 237 772 159 079 535 345 610 331 272 616 359 410 643 727 554 822 061 146 112
30	334 493 774 260 141 796 028 606 267 674 709 437 232 608 940 215 918 926 763 659 414 050 175 507 824 571 200 950 884 097 540 096 000

$A = (a_1, a_2, \dots, a_m)$ an agenda

SINCERE VOTING (UNDER AMENDMENT PROCEDURE)

Construct a "sincere sequence" $C = (c_1, c_2, \dots, c_m)$

$$c_1 = a_1$$

$$\forall i \leq m, \quad c_i = \begin{cases} a_i & \text{if } a_i \rightarrow c_{i-1} \\ c_{i-1} & \text{if } c_{i-1} \rightarrow a_i \end{cases}$$

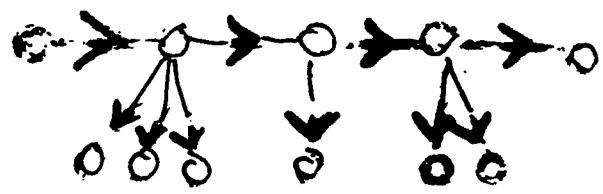
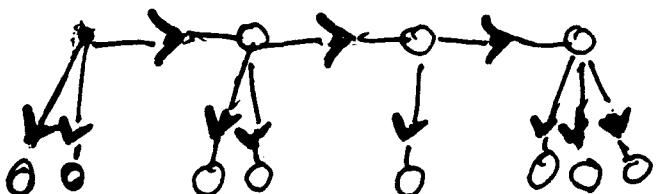
DEFINITION: c_m is the sincere decision

The $n-1$ votes in the sincere Voting process correspond to $n-1$ arcs in T that form

- a rooted spanning tree, rooted at the sincere decision. This tree is the decision tree of T .

THEOREM. Let T be a tournament and let X denote a spanning subdigraph of T .

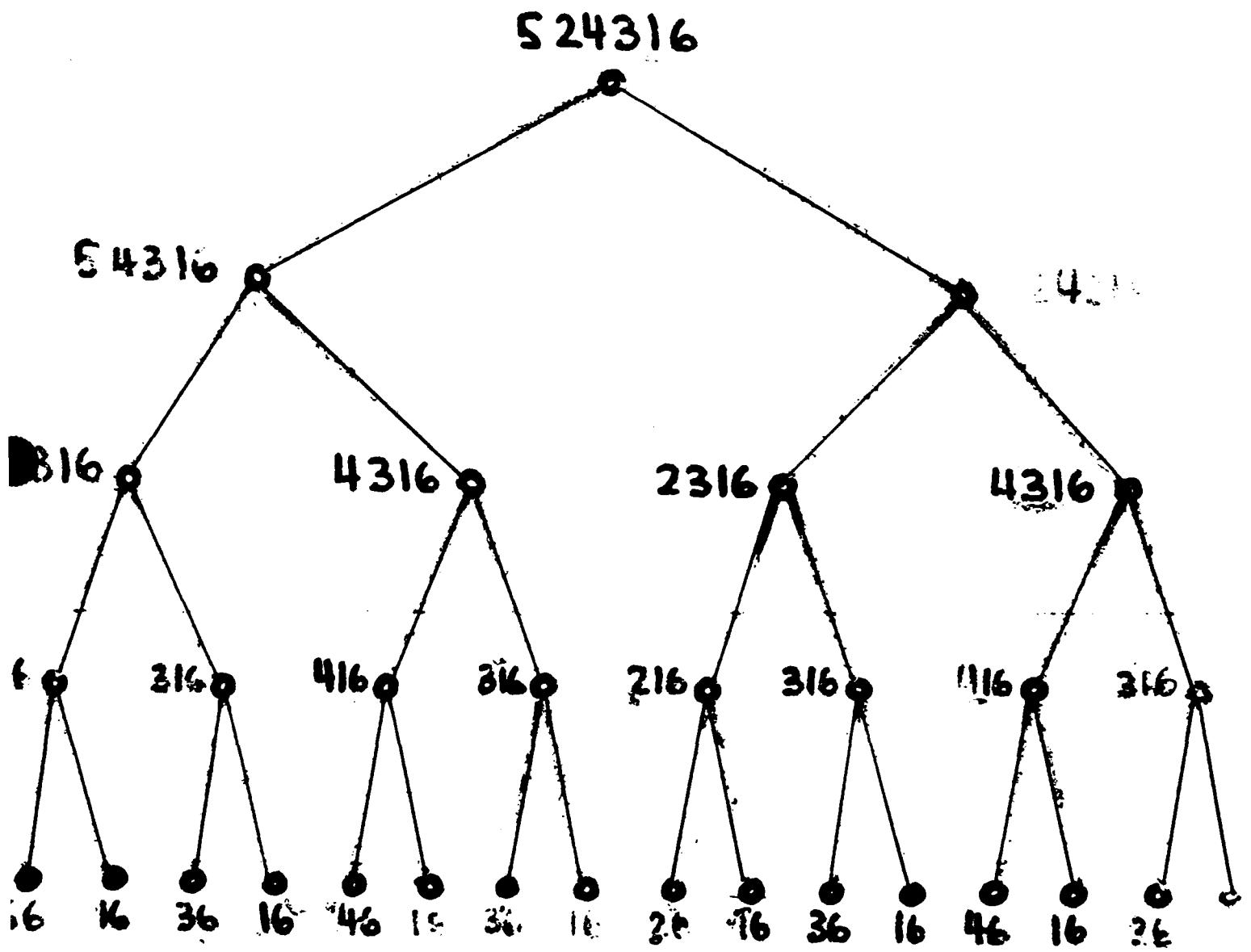
X is the decision tree of T relative to some awards if and only if X is a "special orientation of a caterpillar.



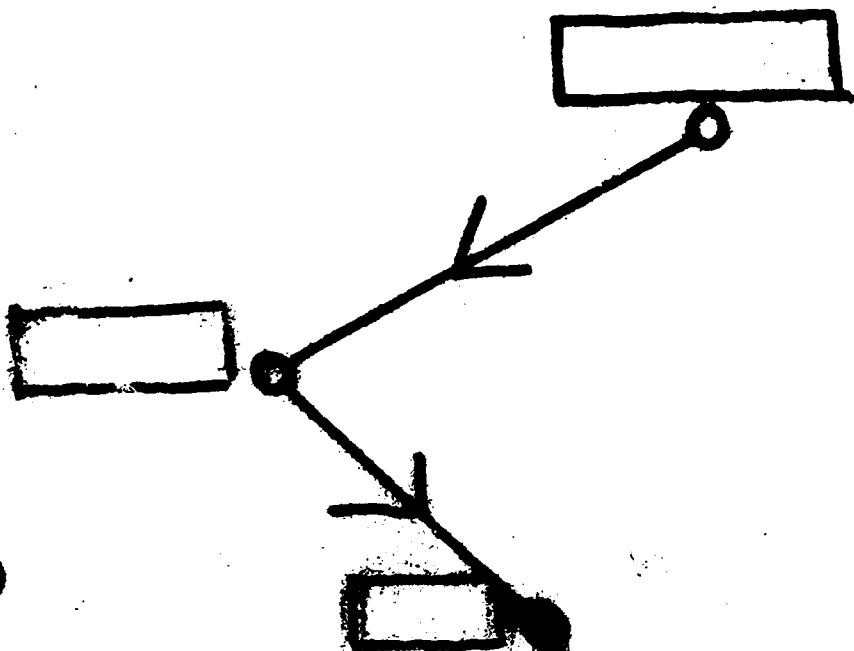
By the previous theorem the sincere decision
Under any agenda must lie in T^* .

And, if $x \in T^*$ \exists a spanning path in T
starting at x , say $x \rightarrow y \rightarrow \dots \rightarrow z$.
Then under agenda $A = (z, \dots, y, x)$,
 x is the sincere decision.

524316 denotes $(a_5, a_2, a_4, a_3, a_1, a_0)$



Sincere majority voting with agenda
524316



T

a majority tournament
on alternatives
 $\{\bar{a}_1, \bar{a}_2, \dots, \bar{a}_m\}$

$A = (\bar{a}_1, \bar{a}_2, \dots, \bar{a}_m)$ an agenda

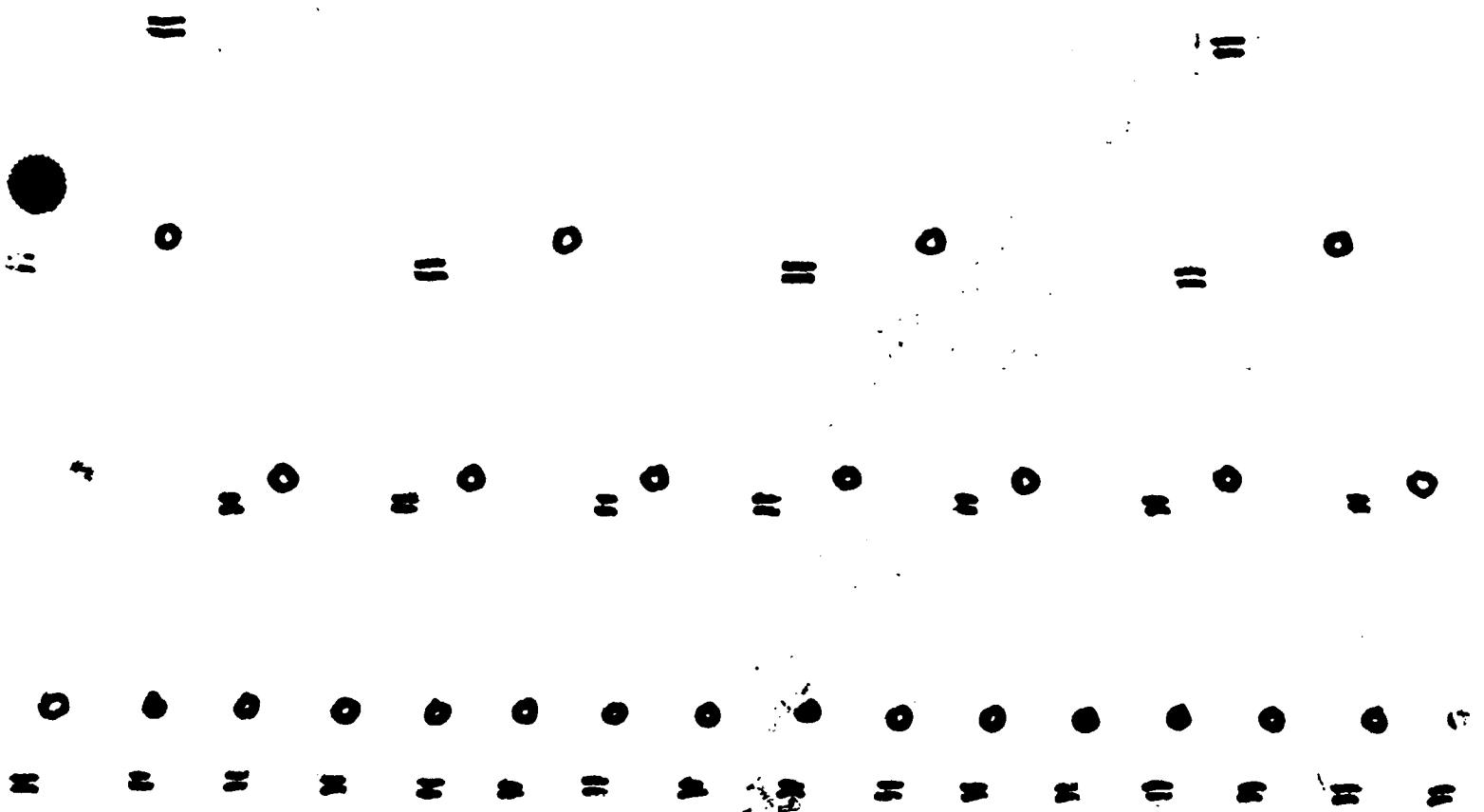
SOPHISTICATED VOTING (UNDER AMENDMENT PROCEDURE)

Definition. The anticipated decision at a vertex in level $m-1$ is the alternative labelling that vertex. For $0 \leq j < m-1$, the anticipated decision at a vertex in level j is the majority choice (given by T) between the 2 alternatives which are the anticipated decisions at the 2 vertices at level $j+1$ which are dominated by v.

The sophisticated decision is the anticipated decision at the root (level 0).

Sophisticated majority voting with agenda 524316

2 is the winner



● PROPOSITION:

Let T be a majority tournament on $\{a_1, a_2, \dots, a_m\}$, let $A = (a_1, a_2, \dots, a_m)$ be an agenda, and let x denote the Sophisticated decision. Then

- i) if $x \neq a_m$, then $x \rightarrow a_m$,
- ii) if $y \in T$ is a transmitter, then $y = x$, and
- iii) $x = a_m$ if and only if a_m is a transmitter.

The Shepsle-Weingast Algorithm :

Given a majority tournament T on $\{a_1, \dots, a_m\}$ and an agenda $A = (a_1, \dots, a_m)$ form the sophisticated sequence $Z = (z_1, \dots, z_m)$ as follows:

$$z_m = a_m$$

$$1 \leq i < m : z_i = \begin{cases} a_i, & \text{if } a_i \rightarrow z_{i+1}, z_{i+2}, \dots, z_m \\ z_{i+1}, & \text{otherwise} \end{cases}$$

| THEOREM (Shepsle-Weingast, 1984) :

z_1 is the sophisticated decision.

Example : 5 2 4 3 1 6

6
1 6
1 1 6
4 1 1 6
2 4 1 1 6
2 2 4 1 1 6

Proposition: Let T be a majority tournament on $\{a_1, \dots, a_m\}$ and let

$A = (a_1, \dots, a_m)$ be an agenda. If

a_i = the sophisticated decision, all

a_j = the sincere decision,

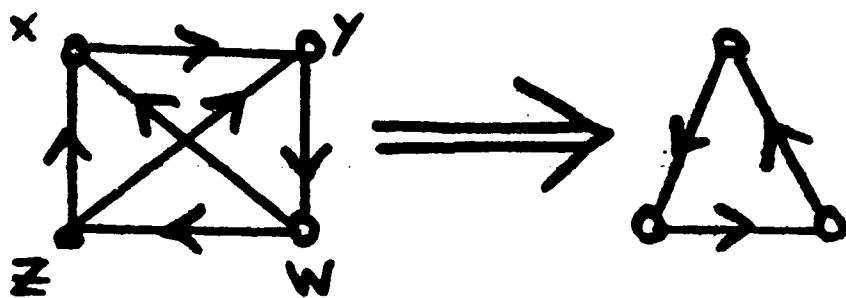
then either

$i = j$, or

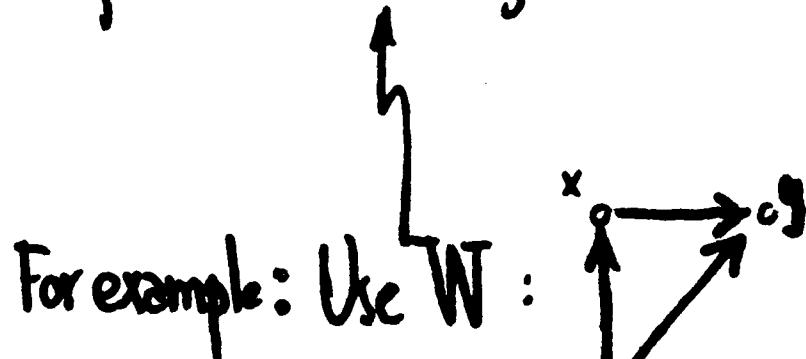
$i < j$ and $a_i \rightarrow a_j$ in T .

Where in T are the possible sophisticated decisions?

A Banks point is a vertex x in T which is a transmitter of some transitive subtournament W of T such that no vertex of T dominates all vertices of W .



$$\text{Banks point} = \{z, w, y\}$$



This example shows Banks points $\neq T$

● THEOREM (Banks, 1985)

Alternative a is a sophisticated decision if and only if a is a Banks point.

↳ Alternative a is a sophisticated decision if and only if a is a Banks point.

↳ Alternative a is a sophisticated decision if and only if a is a Banks point.

↳ Alternative a is a sophisticated decision if and only if a is a Banks point.

Example: $T \delta$ tournament with a transmitter x :

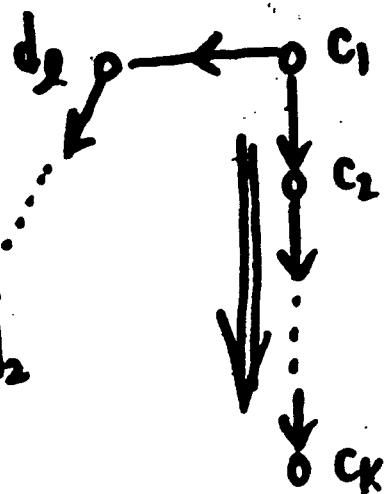
- i) $T^* = \{x\}$, so x is the sincere dec.
- ii) x is the only Banks point, so x is the sophisticated dec.

Another Example: Pick a maximal transitive

subtournament in tournament T , say given by

$c_1 \rightarrow c_2 \rightarrow \dots \rightarrow c_k$. Let $d_1 \rightarrow d_{k+1} \rightarrow \dots \rightarrow d_l$ be a spanning path in $T - \{c_1, c_2, \dots, c_k\}$.

ASSUME $c_1 \rightarrow d_1$



Use agenda

$(d_1, d_2, \dots, d_k, c_1, c_2, \dots, c_k)$

c_1 is the sincere dec.
 c_1 is the sophisticated dec.

Of course, if T^* has an agenda for which the

- sincere dec. and the sophisticated dec. are the same
then so does T .

However,  has no such agenda!

- And, any T with $T^* \equiv \xrightarrow{a \rightarrow b}$ has no such agenda.

Problem: For which tournaments is there an agenda containing an alternative which is both the sincere and the sophisticated decision?

K.B. Reid Majority Tournaments:

Sincere and sophisticated

voting decisions under

amendment procedure,

Math. Soc. Sci. 21 (1991) 1-19.

K.B. Reid

The relationship between

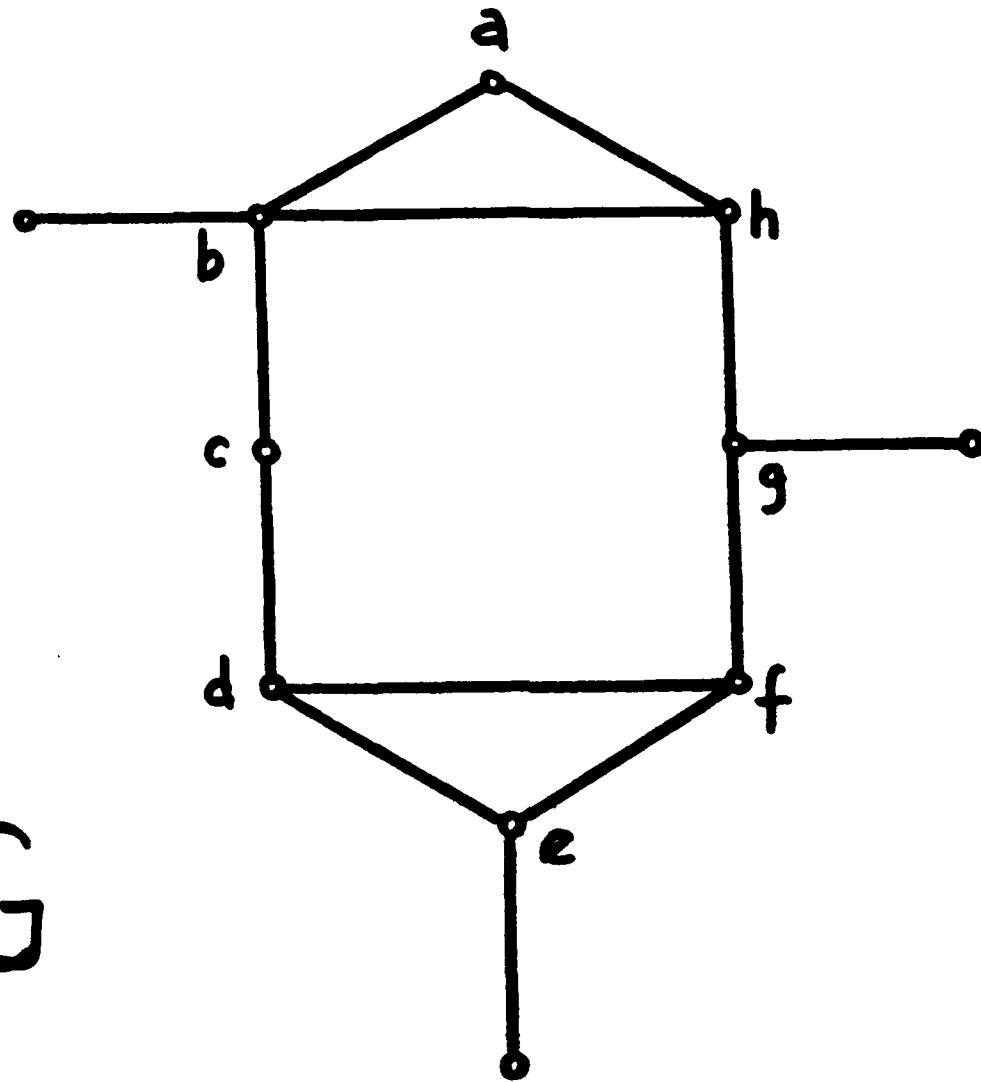
two algorithms for decisions via

sophisticated majority voting

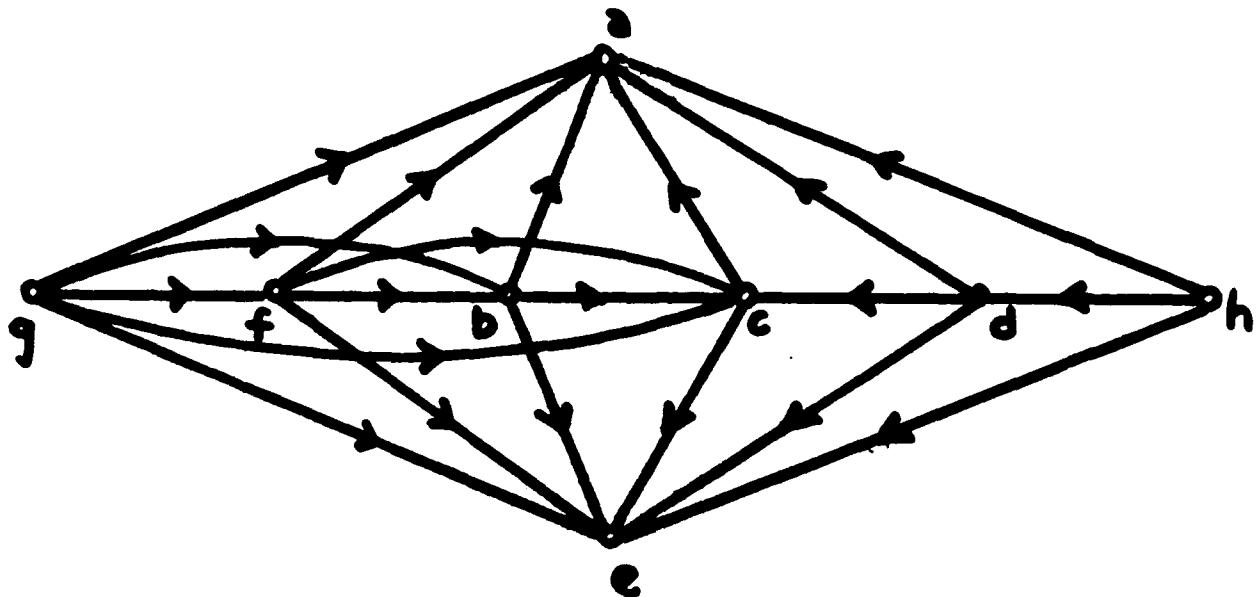
with an agenda,

Disc. Appl. Math. 31 (1991) 23-2

- ORIENTED GRAPHS
- REALIZED BY
DISTANCE-PLURALITIES
- IN TREES



The purple vertices are candidate locations.
 They form the vertex set of a digraph
 in which (x, y) is an arc iff more vertices
 of G are closer to x than to y .



This digraph is called the plurality preference digraph of G with respect to V (the set of vertices of G , in this example) and C (the set of candidate locations).

This digraph is also said to be the realization of G with respect to V and C .

Formal Definition

- Let G be a connected graph of order n . Let V and C denote two (not necessarily disjoint) subsets of vertices of G , $|V|=r$ and $|C|=c$.
- The realization of G with respect to V and C is the digraph with vertex set C so that (a, b) is an arc iff
 $| \{x : x \in V \text{ and } d_G(x, a) < d_G(x, b)\} |$ $> | \{x : x \in V \text{ and } d_G(x, b) < d_G(x, a)\} |$.

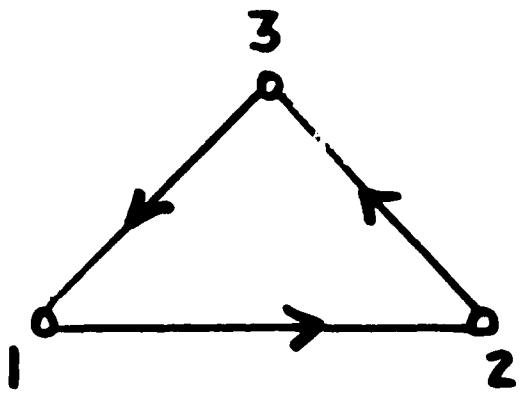
Suppose that we are given an asymmetric digraph D , say of order ω .

- Is there a connected graph G such that which contains two schools V and C . Moreover $|V| = |C| = \omega$, so that D is the only path from V to C ?

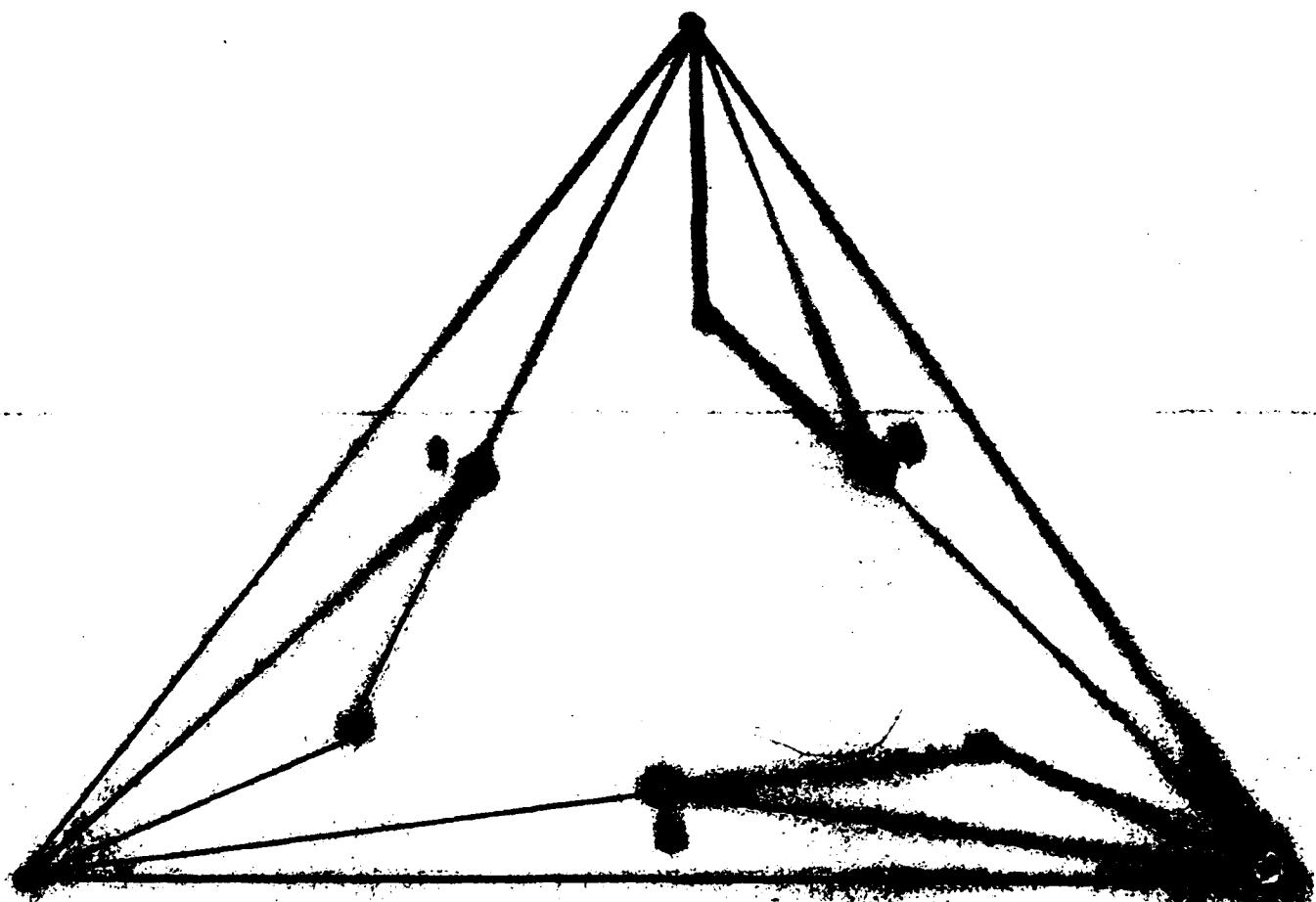
Yes. If V and C are

$\{v_1, v_2, \dots, v_\omega\}$ and $\{c_1, c_2, \dots, c_\omega\}$

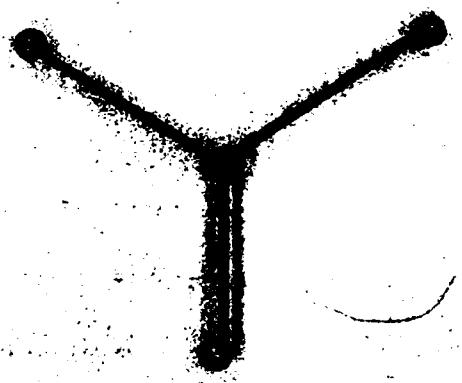
($v_i \neq v_j$, $c_i \neq c_j$)



D



D = (1, 0, 3)



10/12/02

Let D be an oriented graph of order c with
• q arcs and maximum degree Δ .

• D is (n, n, c) -realizable, where

$$n = \frac{c^2 + c\Delta - q}{c} \quad (\text{Johnson \& Storer, 1972})$$

• D is (n, n, c) -realizable, where

$$n = \min(c^2 + 2, 2c + 2q).$$

(Ghoussoub)

• D is $(3c, 2c, c)$ -realizable.

(W. Smyder)

• D is $(3cn, 3cn, c)$ -realizable.

Which oriented graphs are realizable by TREES ?

Theorem. If an oriented graph D is
 (n, n, c) -realizable by a TREE,
then D is transitive.

Example : The oriented graph of order 8 above
is not $(n, n, 8)$ -realizable by a tree
for all $n \geq 8$.

Theorem. If an oriented graph D is
(a.a.c) - realizable by a TREE,
then D contains no induced
anti-directed path of length 3.

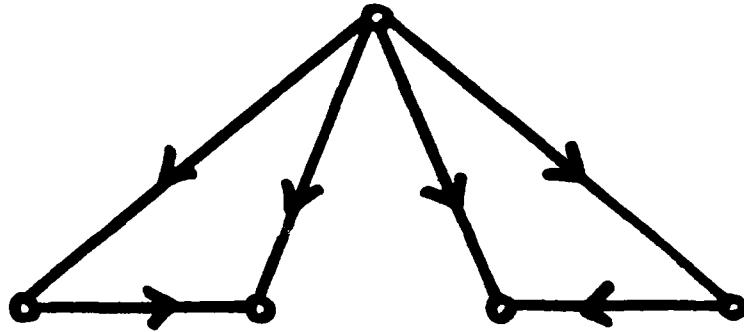
IN FACT.

THEOREM. Let D be an oriented graph
of order c .

D is (n, n, c) -realizable by a
TREE of order $n > c$

if and only if
 D is transitive and D
contains no induced anti-direct
path of length 3.

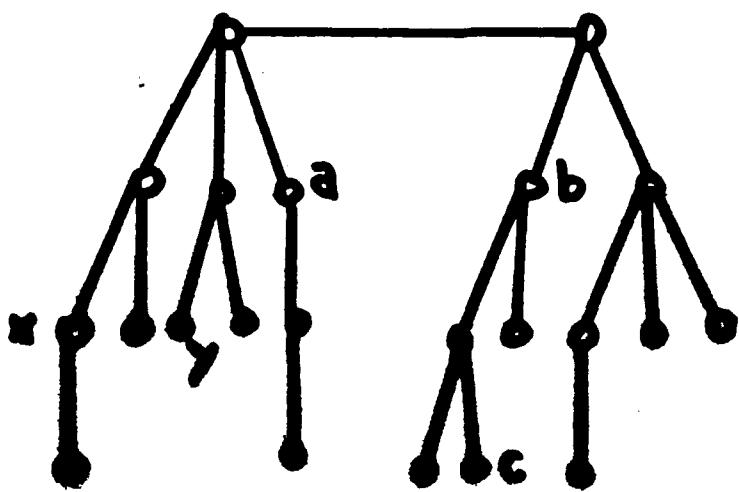
REMARK :



is transitive & contains no 2-d path of length 3

BUT

is NOT realizable by any TREE of order 5!!



Задача 5 из задачника

Задача 5 из задачника

Let k be a non-negative integer,
and let c be a vertex in a graph G

$$B_G(c, k)$$

denotes the ball of radius k about c .

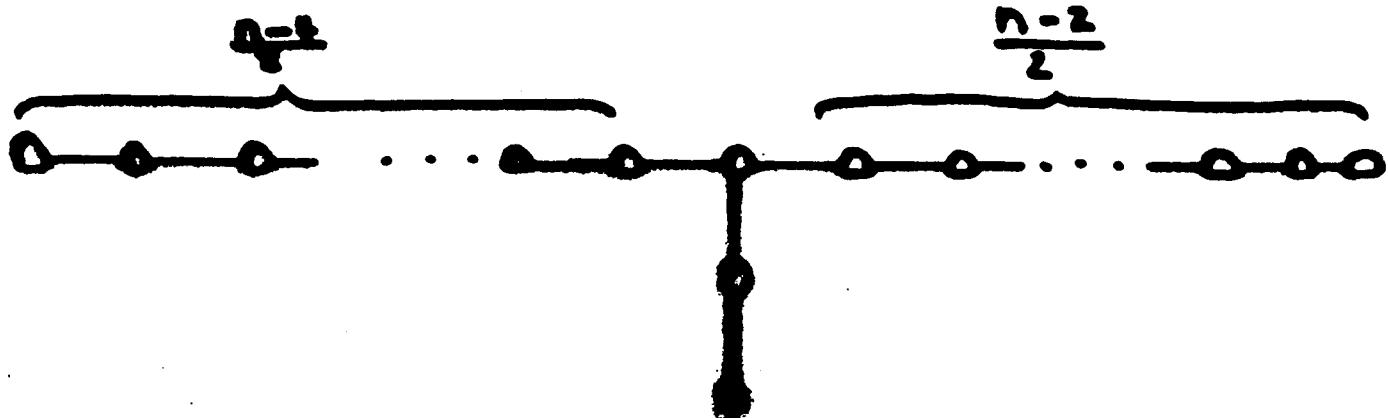
i.e. $B_G(c, k) = \{x \in V(G) : d_G(c, x) \leq k\}$.

THEOREM

Let T be a tree with a
^{of order n}

single centroid vertex c . If for each k ,
 $0 \leq k \leq \text{dia}(T)$, $T - B_T(c, k)$ consists of
subtrees with distinct orders, then the
transitive n -tournament is (n, n, n) -
realizable by T .

$n \geq 10$, n even :



$n \geq 7$, n odd :



CENTRALITY IN GRAPHS

- TREES
- "FRINGE" WALKES

STANDARD MEASURES OF CENTRALITY

IN TREES :

CENTER (C. JORDAN, 1869)

MEDIAN (O. ORE, 1962)

CENTROID (JORDAN)

branch weight centroid

$$e(x) = \max_{v \in V(T)} d(x, v)$$

center of $T = \{x ; e(x) \leq e(u) \text{ for all } u \in V(T)\}$

$$\Delta(x) = \sum_{v \in V(T)} d(x, v)$$

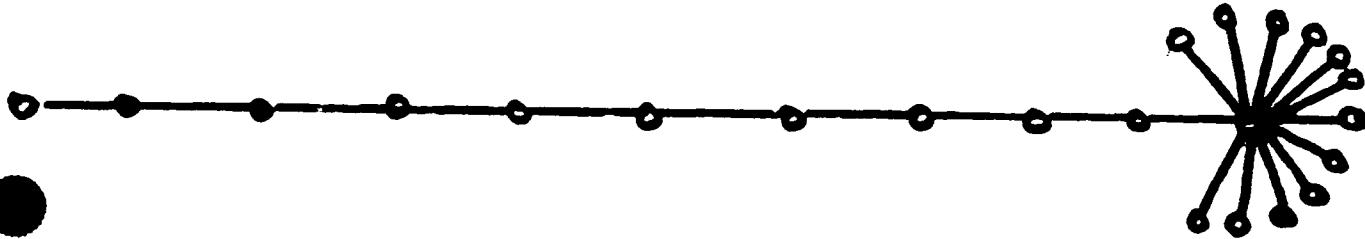
median of $T = \{x ; \Delta(x) \leq \Delta(u) \text{ for all } u \in V(T)\}$

$bw(x) = \text{Order of a largest component of } T - x$

centroid of $T = \{x ; bw(x) \leq bw(u) \text{ for all } u \in V(T)\}$

- FUNDAMENTAL RESULTS FOR TREES -

Theorem 1. (Jordan, 1869) The center and branch-weight centroid each consists of a single vertex or two adjacent vertices.



Theorem 2. (Zelinka, 1968) The median is the same as the branch-weight centroid.

Standard Centrality

Set Centrality

Family Centrality

Family of Subtrees

Family of all

all k -sets of vertices

k -centrum

R -medians

R -best b.w. centroid

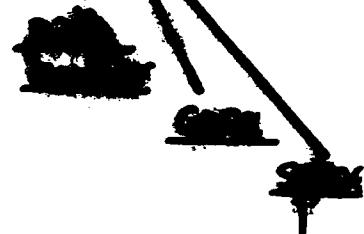
"Anti-centrality"

Central Structures

Central Sets



Central Paths



Variations

cutting center

secretion center

Family-centrality (Slater 1981)

Let $\mathcal{S} = \{S_1, \dots, S_m\}$ be a family of connected subgraphs of connected graph G which has n vertices.

$$E_S(x) \equiv \max_{1 \leq i \leq m} d(x, S_i)$$



S -center of $G \equiv \{x : E_S(x) \leq E_S(y) \text{ for all } y \in V(G)\}$

$$\lambda_S(x) \equiv \sum_{S_i} \{d(x, S_i) ; 1 \leq i \leq m\}$$

S -median of $G \equiv \{x : \lambda_S(x) \leq \lambda_S(y) \text{ for all } y \in V(G)\}$

$$\delta_S(x) \equiv \max_{S_i} \min_{y \in S_i} d(x, y)$$

$G - x$

Assume: G a tree T and \mathcal{S} a collection of subtrees
with no common vertex

Theorem 3'. The \mathcal{S} -center of T consists of one vertex or two adjacent vertices.

Theorem 4'. The \mathcal{S} -median of T consists of the vertices of a path in T .

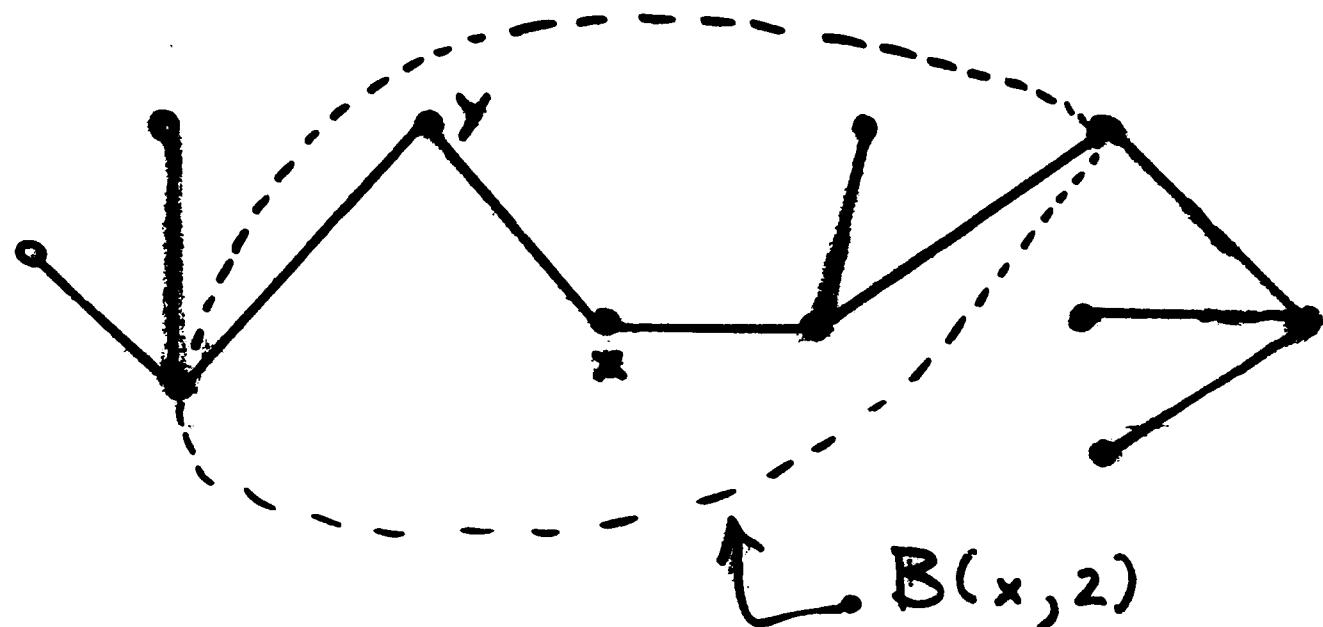
Theorem 5'. The \mathcal{S} -median of T is contained in the \mathcal{S} -branch weight centroid of T
(Containment can be proper.)

For $x \in V(T)$ and for integer $k \geq 0$,

the k -ball about x ,

denoted $B(x, k)$ is

$$\{z : z \in V(T), d(x, z) \leq k\}.$$



$$\sum \{d(u, B(x, 2)) : u \in V(T)\} = 7$$

$$\sum \{d(u, B(y, 2)) : u \in V(T)\} = 10$$

- Observe that if \mathcal{S} is the family of all k -balls* in T , $k \leq r(T)$, then the \mathcal{S} -center of T is the same as the center of T .

- Because, for $r(T) \geq k$,

$$\begin{aligned}
 E_{\mathcal{S}}(x) &= \max_{u \in V} d(x, B(u, k)) \\
 &= \max_{u \in V} d(x, B(x, k)) \\
 &= \max_{u \in V} (d(x, u) - k) \\
 &= e(x) - k
 \end{aligned}$$

* i.e. subgraphs induced by all the k -balls

- RELAX CONNECTIVITY REQUIREMENT ON FAMILY MEMBER

Let $\mathcal{S} = \{S_1, \dots, S_m\}$, $m = \binom{n}{k}$.

be the family of all k -subsets of
the n -set of vertices of a tree T .

$$E_{\mathcal{S}}(x) \equiv \max \{d(x, S_1), \dots, d(x, S_m)\}$$

What is the \mathcal{S} -center in this case?

$$bw_{\mathcal{S}}(x) \equiv \text{max. no. of members of } \mathcal{S}$$

which are entirely contained in
one component of $T - x$.

\mathcal{S} -branch weight centroid \equiv ordinary b -w centroid

For $x \in V$ and k a non-negative integer

let $\rho(x, k)$ denote the sum

$$\sum \{ d(u, B(x, k)) : u \in V \}, \text{ where}$$

$$d(u, B(x, k)) = \min \{ d(u, z) : z \in B(x, k) \}.$$

The k -nucleus of T is the subset of vertices

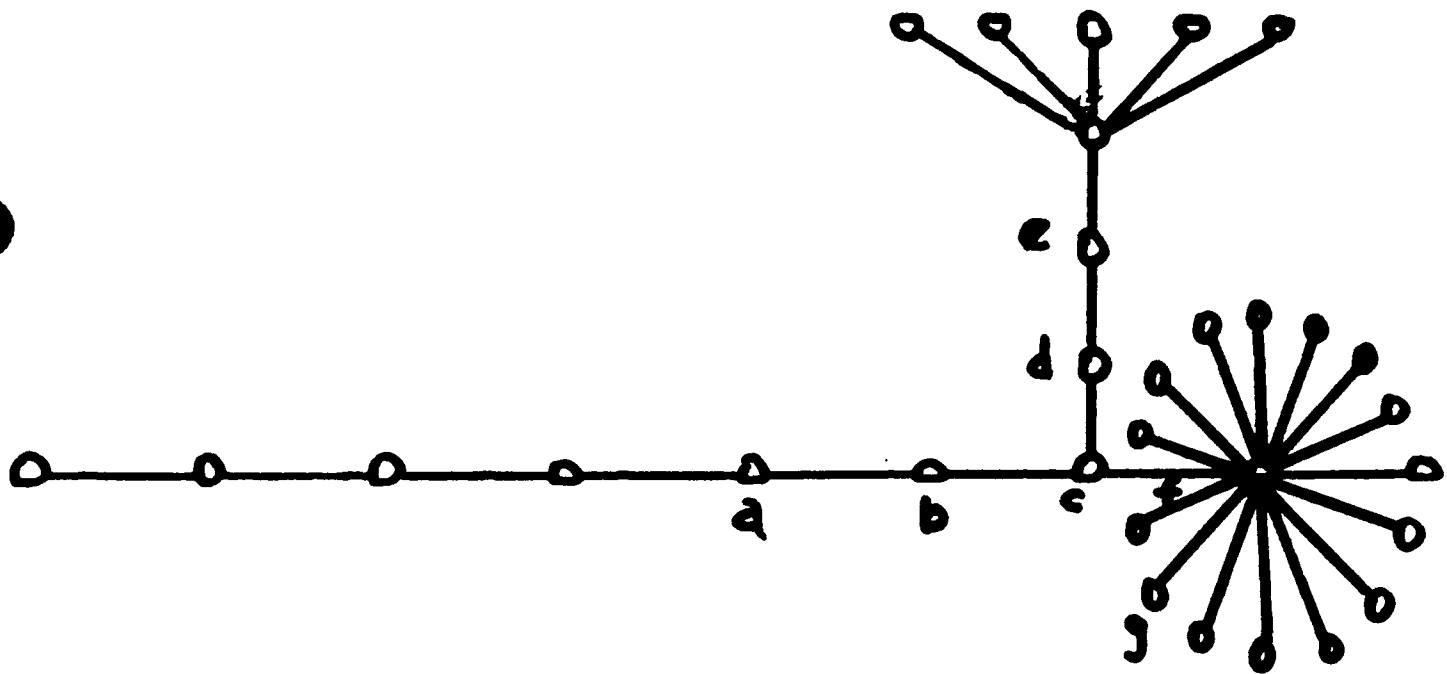
$$\{x : x \in V, \rho(x, k) \leq \rho(y, k) \forall y \in V\};$$

it is denoted $\Theta(T; k)$.

RE: - $\Theta(T; 0)$ is the center of T

- if $r = \text{radius}(T)$, then $\Theta(T, r)$ is the

center of T



$\sim p(\cdot, k) \sim$

a	b	c	d	f	e	g	$\theta_{CT, k}$
118	97	78	93	77	110	106	f
88	67	48	63	47	80	76	f
60	39	21	35	33	52	47	c
34	14	11	10	21	30	33	d
11	6	3	6	11	10	21	c
5	0	1	3	3	6	11	b
0	0	0	1	1	3	3	a, b, c

EXAMPLE DUE TO P. SLATER (198

Observe that since

$$d(u, x) = d(x, u),$$

$$d(u, B(x, k)) = d(x, B(u, k)).$$

So,

$$\rho(x, k) = \sum \{ d(x, B(u, k)) ; u \in V \}$$

$$= s_g(x),$$

where $\mathcal{S} = \{ B(u, k) ; u \in V \}.$

Thus, the k -nucleus of T is the \mathcal{S} -median of T , where \mathcal{S} is the family of all k -balls in T .

Peter J. Slater (1981) showed :

- .. For $0 \leq k \leq \text{rad}(T)$, $\Theta(T; k)$ consists of
a single vertex or two adjacent vertices.
- 2. $\bigcup \{\Theta(T; k) : 0 \leq k \leq \text{rad}(T)\}$ induces
a subtree of T .

F. For $x \in V$ and $S \subseteq V$, $S \neq \emptyset$, let

$$S(x; S) = \sum_{a \in S} d(x, a). \text{ For positive integer}$$

k define $r(x; k)$ to be the number

$$\max \{ S(x; S) : S \subseteq V, |S|=k \}.$$

The k -centrum of T , denoted $C(T; k)$

consists of all x for which $r(x; k)$ is

\geq minimum, i.e.

$$C(T; k) = \{ x : x \in V, r(x; k) \leq r(y; k) \forall y \in V \}.$$

STE: - $C(T; 1)$ is the center of T

- $C(T; n)$ is the median (= barycenter) of T ,
where $n = |V|$.

$\sim r(c, k) \sim$

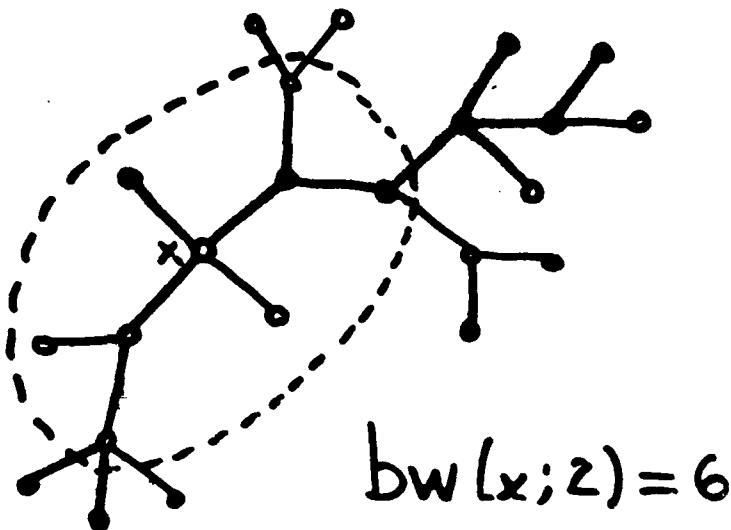
R	a	b	c	d	f	e	g	$C(T; k)$
1	6	5	6	7	7	8	8	b
2	12	10	11	13	13	15	15	b
3	18	15	15	18	18	21	21	b,c
4	24	20	19	22	23	26	27	c
5	30	25	23	25	28	30	33	c
6	35	30	27	28	33	34	39	c
7	39	34	31	31	38	38	45	c,d
8	43	38	35	34	43	42	51	d
9	47	41	38	37	47	46	56	d
10	51	44	41	40	51	50	61	d
11	55	47	43	43	54	54	65	c,d
:	:	:	:	:	:	:	:	:
24	106	86	69	82	71	100	95	c
25	109	89	71	85	72	102	97	c
26	112	91	73	87	73	104	99	c,f
27	114	93	75	89	74	106	101	f
28	116	95	76	91	75	108	103	f
29	117	96	77	92	76	109	105	f
30	118	97	78	93	77	110	106	f
31	118	97	78	93	77	110	106	f

- Peter J. Slater (1978) showed that :

1. For $1 \leq k \leq |V|$, $C(T; k)$ consists of a single vertex or 2 adjacent vertices.
2. $\bigcup_{k=1}^{|V|} C(T; k)$ induces a subtree of T .

LET $T = (V, E)$ BE A TREE, i.e.:

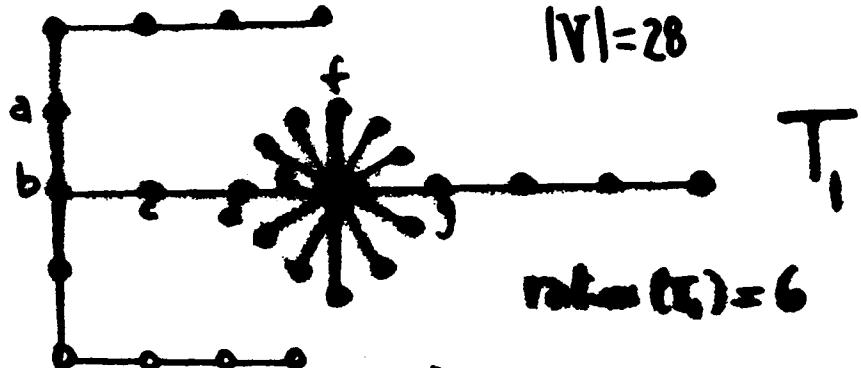
DEF. For $x \in V$ and non-negative integer k , let $B(x, k)$ denote the k -ball about x , i.e. $\{z : z \in V, d(x, z) \leq k\}$, and let $bw(x; k)$ denote the number of vertices in a largest component of $T - B(x, k)$.



$bw(x; k)$ is called the k -ball branch weight of x .

DEF. The k -ball branch weight centroid of T , denoted $W(T; k)$, consists of all vertices of T of minimum k -ball branch weight.

EXAMPLE 1.



	a	b	c	d	e	f	g	$W(T_1; k)$
$bw(\cdot; 0)$	23	17	14	13	10	27	24	e
$bw(\cdot; 1)$	17	14	13	11	12	13	13	j
$bw(\cdot; 2)$	13	15	9	5	11	12	12	c
$bw(\cdot; 3)$	15	9	3	9	8	11	11	c
$bw(\cdot; 4)$	4	3	2	3	4	3	5	c
$bw(\cdot; 5)$	3	2	1	2	3	4	1	c
$bw(\cdot; 6)$	2	1	0	1	2	3	3	c
$bw(\cdot; 7)$	1	0	0	0	1	2	2	b, c, d

NOTE:

$W(T; 0)$ is the usual branch weight centroid

$W(T; r)$ is the usual center. where $r = \text{rad}(T)$

For $k \geq \text{rad}(T)$, $W(T; k+1) = W(T; k) \cup \left(\bigcup_{x \in W(T; k)} \text{UB}(x, 1) \right)$

So, for $k \geq \text{dia}(T)$, $W(T; k) = V$.

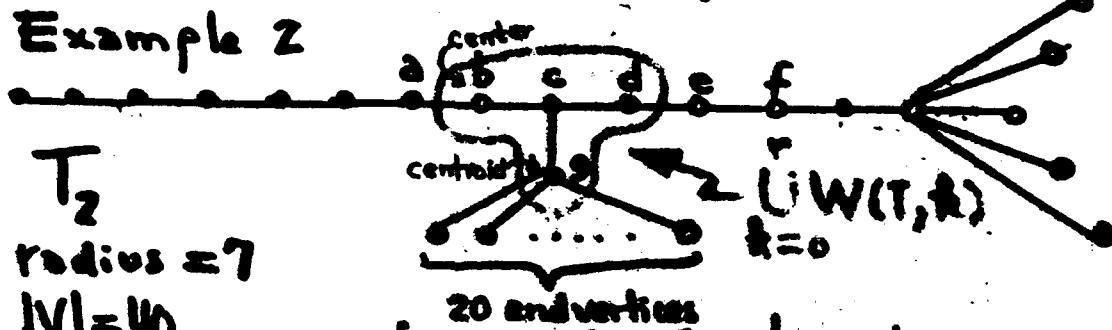
THEOREM. For $0 \leq k \leq \text{rad}(T)$, $W(T; k)$

consists of a single vertex or
two adjacent vertices.

THEOREM. $\bigcup\{W(T;k) \mid 0 \leq k \leq \text{rad}(T)\}$
induces a subtree of T .

Observation: $\bigcup\{W(T;k) \mid 0 \leq k \leq \text{rad}(T)\}$ need
not induce a path in T !

Example 2



T_2

radius = 7

$|V| = 40$

	a	b	c	d	e	f	g	$W(T_2; k)$
$bw(\cdot, 0)$	33	32	21	30	31	32	19	9
$bw(\cdot, 1)$	32	21	9	21	30	31	10	c
$bw(\cdot, 2)$	21	9	8	7	21	30	9	d
$bw(\cdot, 3)$	9	8	7	6	7	21	8	d
$bw(\cdot, 4)$	8	7	6	5	6	7	7	d
$bw(\cdot, 5)$	7	6	3	4	5	6	6	c
$bw(\cdot, 6)$	6	1	2	3	4	5	3	b
$bw(\cdot, 7)$	1	0	1	2	3	4	2	b

B. Zelinka (1967) showed :

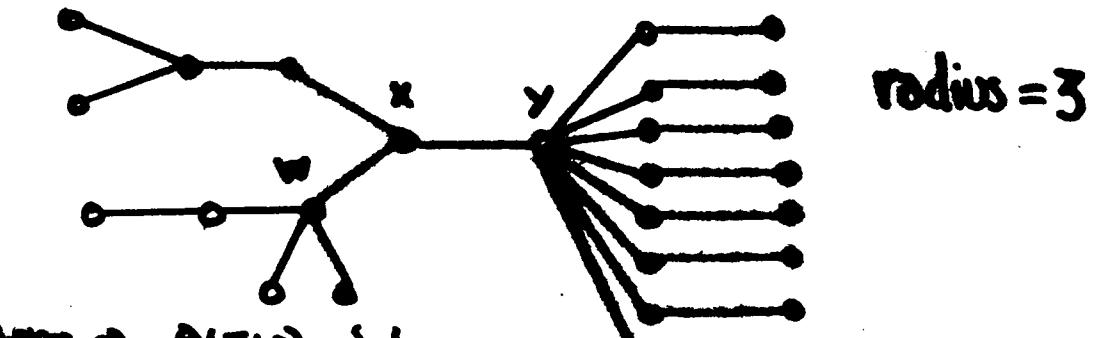
the branch weight centroid of $T =$
the median of T

That is.

$$W(T; 0) = \theta(T; 0).$$

$$\text{Also, } W(T; r) = \theta(T; r) = \text{center.}$$

Must $W(T; k) = \theta(T; k)$ for $0 < k < \text{rad}(T)$?



$$W(T; 0) = \theta(T; 0) = \{w\}$$

$$W(T; 1) = \{z\} = \{y\} = \theta(T; 1)$$

$$W(T; 2) = \{x\} = \{y\} = \theta(T; 2)$$

$$W(T; 3) = \theta(T; 3) = \{x\}$$

i.e. $(\bigcup_{k=1}^{\infty} W(T; k)) \cap (\bigcup_{k=1}^{\infty} \theta(T; k))$
is empty for this T .

SOME "ANTI-CENTRALITY"

Weizhen Gu

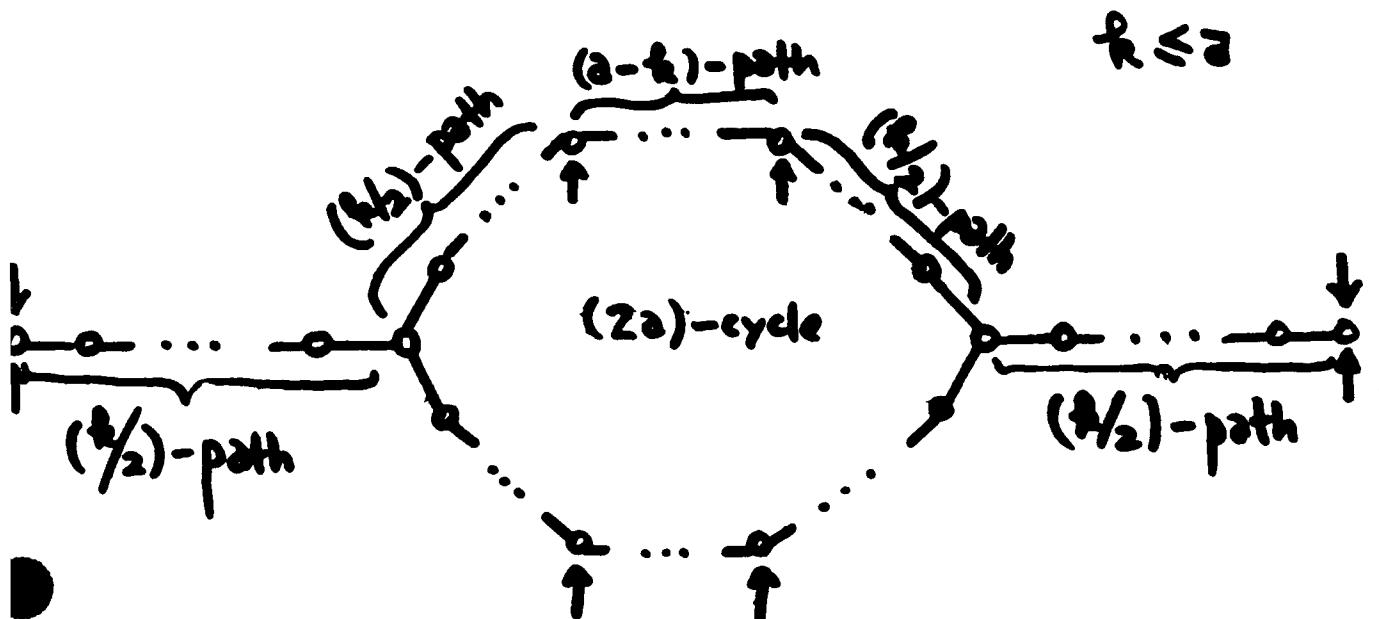
$$P(G) = \{x : x \in V(G), d(x) = \text{dia}(G)\}$$

$$ECC(G) = \{z : z \in V(G), d(z, c) = r(G)$$

for some center vertex c .

WHEN IS $P(G) = ECC(G)$?

Certainly $P(T) = ECC(T)$, for trees T .



In fact, for any two positive integers

$p < q$, there exists a G with

$$\frac{d(P(G), EC(G))}{\text{dia}(G)} = \frac{p}{q}.$$

The tree result above has been extended

in two directions (Gu and Reid, 1992)

If the center of G is a single vertex v , and if any block containing v is complete, then

$$P(G) = EC(G).$$

G has at least 2 center vertices

If G is not self-centered, and the subgraph

induced by the center of G is contained in a block that is complete, then $P(G) = EC(G)$.

- The other direction concerns some necessary and sufficient conditions on some graphs G with $\text{dia}(G) = 2 \text{rad}(G)$ or $2 \text{rad}(G) - 1$ so that $P(G) = EC(G)$.

K.B. Reid, Centroids to centers in trees,
NETWORKS 21 (1991) 11-17.

K.B. Reid and Weizhen Gu :

- Plurality preference digraphs realized by trees, I : Necessary and sufficient conditions, submitted.
- Plurality preference digraphs realized by trees, II : On realization numbers, to appear in Discrete Mathematics (1992).
- Peripheral and eccentric vertices in graphs, to appear in Graphs and Combinatorics (1992)
- (with W. Schnuder) Realization of digraphs by preferences based on distances in graphs, submitted.

CLUSTER ANALYSIS ALGORITHMS

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Cluster analysis addresses the following very general problem: given a set of entities, find subsets of it, called *clusters*, which are *homogeneous*. i.e., such that entities within the same cluster resemble one another, and/or *well separated*. i.e., such that entities in different clusters differ one from the other.

From the late 60's, Mathematical Programming has been applied to cluster analysis. This allowed to:

- (i) formulate precisely many problems of cluster analysis as mathematical programs: i.e., optimization problems with an explicit objective function and constraints;
- (ii) study the computational complexity of these problems;
- (iii) obtain new polynomial algorithms for easy problems, with a low, and sometimes lowest possible, complexity by careful study of each of their steps and of the data structures necessary to their implementation;
- (iv) obtain new and practically efficient algorithms for NP-hard problems;
- (v) derive theoretical properties of existing or new algorithms;
- (vi) make new clustering methods available to researchers in various fields in the form of computer packages.

Our work in the last few years and planned for follows and extends such lines. We explore two avenues of research. On one hand, we define several new problems of cluster analysis in the areas of divisive hierarchical clustering, partitioning, constrained partitioning and clustering with asymmetric dissimilarities. Each time, complexity issues are or will be explored and new exact algorithms designed (as well as heuristics in the cases where exact solution is too time-consuming). The main tools used will be graph theory, combinatorial optimization (mainly nonlinear 0-1 programming) as well as, for the first time in cluster analysis, exact methods of global optimization.

On the other hand, we complement the study of algorithms by analysis of the steps preceding and following their use: ways to construct dissimilarity indices, automated methods to select "best" partitions among efficient ones, derivation of robustness and sensitivity concepts for clusters and partitions, new and more informative ways to represent partitions and hierarchies. This work will be done in parallel with the analysis of several data sets for real world problems.

The first part of the presentation will review steps of a cluster analysis study and illustrate the mathematical programming approach. Bicriterion cluster analysis with the split and diameter criteria will be used for this purpose. The second part will review recent work on average linkage divisive hierarchical clustering, maximum split clustering with connectivity constraints, the Weber problem on the sphere and using espaliers to represent results.

PARTITIONING PROBLEMS AND ALGORITHMS IN CLUSTER ANALYSIS

PIERRE HANSEN , RUTCOR , RUTGERS
UNIVERSITY AND GERAD , ECOLE
DES HAUTES ETUDES COMMERCIALES,
MONTREAL .

" ... le seul moyen de faire une
methode instructive et naturelle ,
c'est de mettre ensemble des choses
qui se ressemblent et de separer celle
qui diffèrent les unes des autres . "

DUMFORT , "HISTOIRE NATURELLE" ,
Premier Discours .

CLUSTERS (OR CLASSES) SHOULD BE

- HOMOGENEOUS
- WELL SEPARATED

I. CLUSTER ANALYSIS: DEFINITION, STEPS OF A STUDY, PROBLEMS

DATA ANALYSIS : TECHNIQUES FOR
ANALYSING MULTIDIMENSIONAL DATA

- . PRINCIPAL COMPONENTS ANALYSIS
- . DISCRIMINANT ANALYSIS
- . CLUSTER ANALYSIS

....

BASIC PROBLEM OF CLUSTER ANALYSIS :

GIVEN A SET OF ENTITIES , FIND
SUBSETS , CALLED CLUSTERS , WHICH
ARE HOMOGENEOUS AND/OR WELL
SEPARATED

HOMOGENEITY : ENTITIES IN THE SAME
CLUSTER SHOULD RESEMBLE THEMSELVES

SEPARATION : ENTITIES IN DIFFERENT CLUSTERS
SHOULD NOT RESEMBLE THEMSELVES (LAMARCK
1759 , HISTOIRE NATURELLE)

THESE CONCEPTS CAN BE
MATHEMATICALLY , IN MATHEMATICAL

USES OF CLUSTER ANALYSIS

- CLASSIFICATION (PLANTS, ANIMALS)
- EXPLORATION : FIND A STRUCTURE IF THERE IS ONE (NATURAL AND SOCIAL SCIENCES)
- PREDICTION : BEHAVIOUR OF ENTITIES WITHIN CLUSTERS (REDELINE: DIAGNOSIS, MARKETING)
- ORGANIZATION : OPERATIONAL AND (OPERATIONS RESEARCH, APPLIED ECONOMICS, PRODUCTION...)

EXAMPLE 1 : STANDARD SIZES FOR CLOTHING

EXAMPLE 2 : POLITICAL DISTRICTING

EXAMPLE 3 : GROUPING PART TECHNOLOGY

STEPS OF A CLUSTER ANALYSIS STUDY

(i) SAMPLE $O = \{o_1, o_2, \dots, o_N\}$

(ii) OBSERVATIONS OR MEASUREMENTS

$$X \in \{x_{it}\} \quad \begin{matrix} i=1, \dots, N \\ t=1, \dots, T \end{matrix}$$

⇒ RAW DATA

(iii) DISSIMILARITIES

$$D \in \{d_{kl}\} \quad \begin{matrix} k=1, \dots, N \\ l=1, \dots, N \end{matrix}$$

$d_{kk} \geq 0$, $d_{kk} = 0$, $d_{kl} = d_{lk}$ (usually)

(NOT NECESSARILY A DISTANCE:

$d_{kj} \notin d_{ki} + d_{ij}$ MAY NOT HOLD)

THE MORE o_k AND o_l ARE DIFFERENT,
THE LARGER IS d_{kl} .

MANY FORMULAE AVAILABLE (e.g. EUCLIDEAN
DISTANCE, JACCARD DISTANCE...) SOME AXIOMATIC STUDIES
(e.g. BEAULIEU, 1970)

(iv) STRUCTURE FOR THE CLUSTERS

(iv, i) SUBSET $C \subset O$

(iv, ii) PARTITION Δ_O OF O INTO M

CLUSTERS

$$P_n = \{c_1, c_2, \dots, c_n\}$$

$$c_i \neq 0, c_i \cap c_j = \emptyset, \bigcup_{j=1 \dots n} c_j = O$$

(iv,iii) HIERARCHY OF PARTITIONS

$$P_N, P_{N-1}, \dots, P_1$$

WITH $c_j \in P_n, c_r \in P_r$ AND $r < k$
 $\Rightarrow c_j \cap c_r = \emptyset$ OR $c_j \subset c_r$

A HIERARCHY OF PARTITIONS IS DEFINED
BY 2^{N-1} CLUSTERS WHICH ARE PAIRWISE
DISJOINT OR INCLUDED ONE INTO THE
OTHER.

LESS FREQUENTLY : COVERING, HIERARCHY
OF COVERINGS

(POSSIBLY ADDITIONAL CONSTRAINTS :
CONNECTIVITY, CARDINALITY, WEIGHT, BALANCING)

(v) CRITERION

MANY POSSIBLE CRITERIA (DISCUSSED
BELOW) THEY MAY BE GROUPED AS :

. THRESHOLD TYPE : VALUE GIVEN BY A
SINGLE DISSIMILARITY

EXAMPLE : DIAMETER OF A PARTITION =
LARGEST DISSIMILARITY BETWEEN TWO ENTITIES
IN THE SAME CLUSTER

. THRESHOLD SUM TYPE : VALUE GIVEN BY ONE
DISSIMILARITY FOR EACH CLUSTER

EXAMPLE : SUM OF DIAMETERS OF A PARTITION

. SUM TYPE : VALUE GIVEN BY DISSIMILARITIES
BETWEEN ENTITIES IN ONE CLUSTER

EXAMPLE ~~SUM~~^{LARGEST} OF DISSIMILARITIES IN ONE
CLUSTER (P-MEDIAN MAX PROBLEM)

. SUM-SUM TYPE : VALUE DEPENDS ON ALL
DISSIMILARITIES

EXAMPLE : MINIMUM WITHIN CLUSTERS VARIANCE
 \Rightarrow WELL-POSED MATHEMATICAL PROGRAM

(vi) ALGORITHM

EXACT OR HEURISTIC, POLYNOMIAL OR NOT

(vii) INTERPRETATION OF RESULTS

EXISTENCE OF A "NATURAL" STRUCTURE,
DESCRIPTION OF CLUSTERS.

2. THRESHOLD TYPE CRITERIA

SPLIT OF A CLUSTER : SMALLEST DISSIMILARITY
BETWEEN AN ENTITY INSIDE IT AND ONE OUTSIDE

$$s(c_i) = \min_{k \neq i, k \in C_i} \min_{l \neq i, l \notin C_i} d_{kl}$$

DIAMETER OF A CLUSTER : LARGEST DISSIMILARITY
BETWEEN TWO ENTITIES IN THE CLUSTER

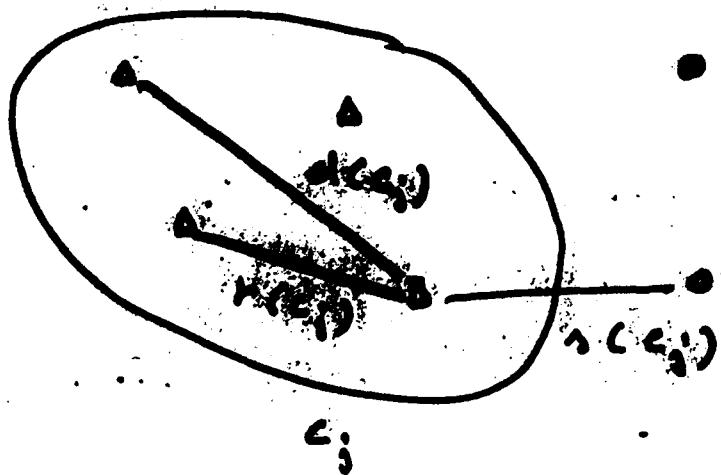
$$d(c_i) = \max_{k \neq l, k, l \in C_i} d_{kl}$$

RADIUS OF A CLUSTER : MINIMUM OVER ALL
ENTITIES OF THE CLUSTER OF THE MAXIMUM
DISSIMILARITY BETWEEN THAT ENTITY AND ANOTHER
ONE IN THE CLUSTER

$$r(c_i) = \min_{k \neq i, k \in C_i} \max_{l \neq i, l \notin C_i} d_{kl}$$

(OR \exists CENTER OF C_i)

EX: POINTS IN THE PLANE ; EUCLIDEAN DISTANCE



SPLIT OF A PARTITION P_n : MINIMUM
SPLIT OF THIS PARTITION'S CLUSTERS (OR
MINIMUM DISSIMILARITY BETWEEN ENTITIES IN
DIFFERENT CLUSTERS)

$$\gamma(P_n) = \min_{j=1 \dots n} \gamma(c_j) = \min_{i,j \in 1 \dots n, i \neq j} d_{ij}$$

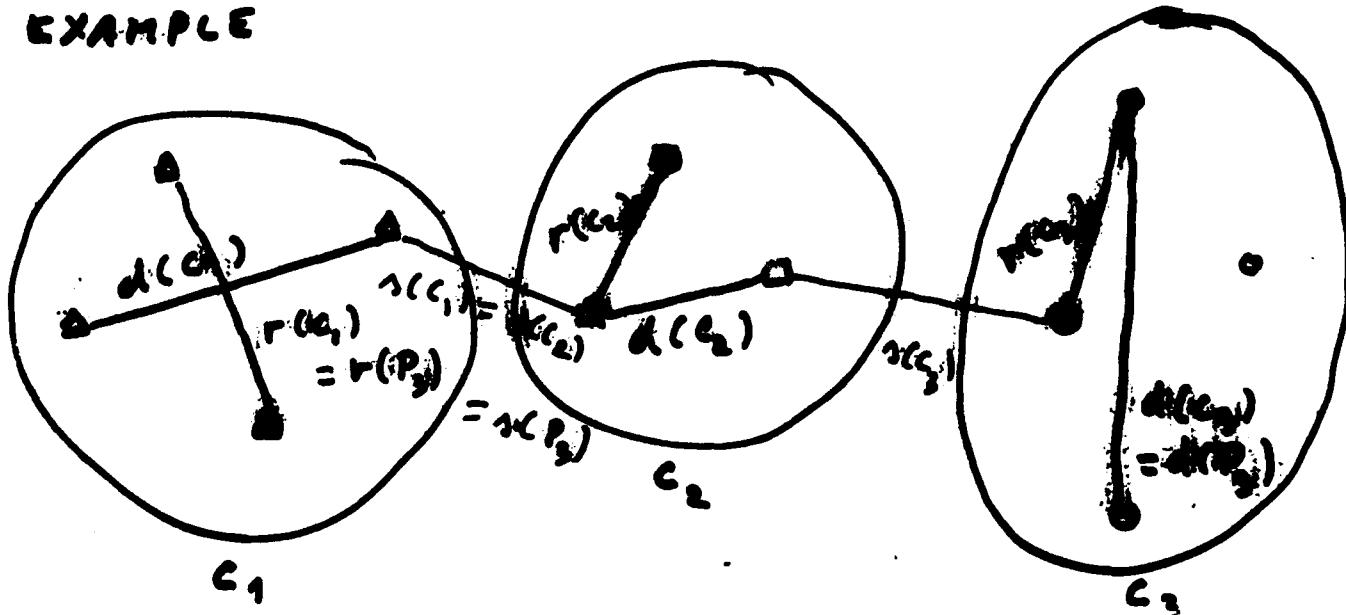
DIAMETER OF A PARTITION: MAXIMUM DIAMETER
OF THIS PARTITION'S CLUSTERS (OR MAXIMUM
DISSIMILARITY BETWEEN ENTITIES IN THE SAME CLUSTER)

$$d(P_n) = \max_{\{1 \dots n\}} d(c_i) = \max_{i, k \in 1 \dots n, i \neq k} d_{ik}$$

RADIUS OF A PARTITION: MAXIMUM RADIUS OF
THIS PARTITION'S CLUSTERS

$$r(P_n) = \max_{i=1,2,\dots,n} r(c_i) = \max_i \max_{k \in c_i} d_{ik}$$

EXAMPLE



PROBLEM 1 FIND A MAXIMUM SPLIT PARTITION
OF O INTO M CLUSTERS (SOLVED BEFORE POSED!)

THEOREM 1 (P. ROSENSTIEHL , 67 , REFORMULATED
BY M. DELATTRE AND P.H. 1980).

ASSOCIATE ~~A GRAPH~~^{COMPLETE} $G = (V, E)$ WITH O (v_i, w_i ,
AND WEIGHT ITS EDGES BY THE $d_{i,j}$). THEN THE
^(HENCE) SPLIT VALUES FOR ALL CLUSTERS AND PARTITIONS
OF O ARE EQUAL TO THE WEIGHTS OF THE
EDGES OF A MINIMUM SPANNING TREE OF G .

COROLLARY 1 (M.DELATTRE , P.H. 1980) THE SINGLE
LINKAGE ALGORITHM PROVIDES ONLY MAXIMUM
SPLIT PARTITIONS .

SINGLE LINKAGE ALGORITHM , FIRST VERSION
(JOHNSON 67 , ZUBRISKI ET AL 68)

INITIALISATION $(O(N))$

$P_N = \{c_1, c_2, \dots, c_N\}$ WITH $c_j = \{v_i\}$ $j=1..N$;

$M \leftarrow N - 1$

CURRENT STEP $(O(N^2))$

WHILE $M > 0$ DO

FIND CLUSTERS c_j, c_k WITH ENDPOINTS OF
SMALLEST DISSIMILARITY EDGE JOINING DIFFERENT
CLUSTERS (\leq MINIMUM SPLIT)

$P_M \leftarrow [P_N \setminus \{c_j, c_k\}] \cup c_{2N-M}$ WITH $c_{2N-M} = c_j \cup c_k$
 $M \leftarrow M - 1$

EXAMPLE

$$O = \{o_1, o_2, \dots, o_5\}$$

$$D = \begin{vmatrix} - & 8 & 9 & 5 & 2 \\ 8 & - & 1 & 10 & 3 \\ 9 & 1 & - & 7 & 4 \\ 5 & 10 & 7 & - & 6 \\ 2 & 3 & 4 & 6 & - \end{vmatrix}$$

NOTE : THRESHOLD - TYPE CRITERIA ARE INVARIANT FOR A MONOTONE TRANSFORMATION OF THE DISSIMILARITIES

$$P_5 = \{\{o_1\}, \{o_2\}, \{o_3\}, \{o_4\}, \{o_5\}\}$$

$$\gamma(P_5) = 1 = d_{23}$$

$$P_4 = \{\{o_1\}, \{o_2, o_3\}, \{o_4\}, \{o_5\}\}$$

$$\gamma(P_4) = 2 = d_{15}$$

$$P_3 = \{\{o_1, o_5\}, \{o_2, o_3\}, \{o_4\}\}$$

$$\gamma(P_3) = 3 = d_{25}$$

$$P_2 = \{\{o_1, o_2, o_3, o_5\}, \{o_4\}\}$$

$$\gamma(P_2) = 5 = d_{14}$$

$$P_1 = \{\{o_1, o_2, o_3, o_4, o_5\}\}$$

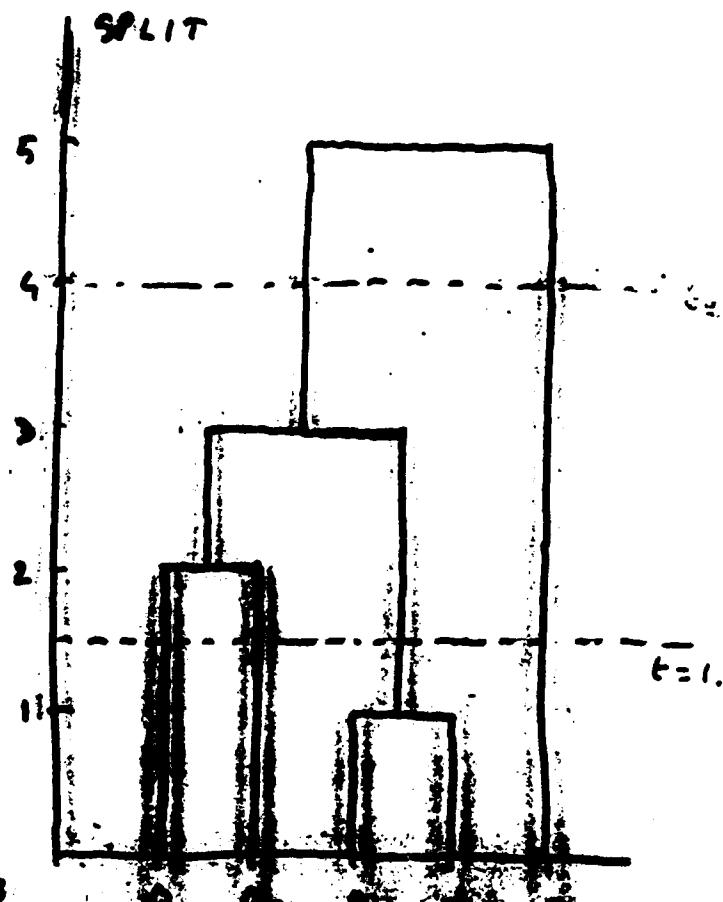
RESULTS PRESENTED ON

A DENDROGRAM:

HORIZONTAL LINES : PARTITIONS

= CONNECTED COMPONENTS OF

THRESHOLD GRAPH $G_L = (V, E_c)$ WITH $E_c = \{(v_i, v_j) \in E \mid d_{ij} \leq t\}$



SINGLE LINKAGE ALGORITHM , SECOND VERSION (GOWER , ROSS 1969)

D INITIALISATION

FIND MST OF G

COMPLEXITY :

$\Theta(N^2)$ WITH PRIM'S ALG

RANK EDGES OF MST BY INCREASING VALUES

$P_N = \{c_1, c_2, \dots, c_N\}$ WITH $c_i < c_j$ $i=1, \dots, N$.

$n \leftarrow N - 1$

CURRENT STEP

WHILE EDGES OF MST REMAIN DO

FIND CLUSTERS c_j, c_m CONTAINING ENDPOINTS OF
TOP EDGE

$P_n \leftarrow [P_n \setminus (c_j, c_m)] \cup c_{2n-m}$ WITH $c_{2n-m} = c_j \cup c_m$

$n \leftarrow n - 1$

$\Theta(N)$

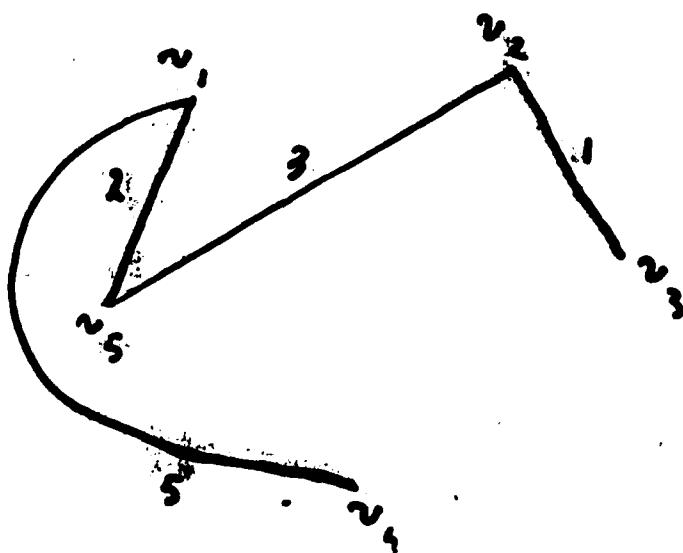
REMOVE EDGE

END WHILE .

$\Rightarrow \Theta(N^2)$ IN ALL .

BEST POSSIBLE ALGORITHM.

MST :



PROBLEM 2 FIND A MINIMUM DIAMETER PARTITION
OF Ω INTO n CLUSTERS

D THEOREM 2 (BRUCKER, 78, P.H., N DELATTRE, 78)

MINIMUM DIAMETER PARTITIONING IS NP-HARD FOR
 $n \geq 3$.

PROOF: REDUCTION TO 3-COLORING.

ALGORITHM BASED ON GRAPH COLORING:

RAO 71 (FOR $n=2$) , CHRISTOFIDES 75 (PRINCIPLE)
P.H., N.DELATTRE 78.

INITIALISATION

RANK EDGES BY NON-INCREASING d_{uv}

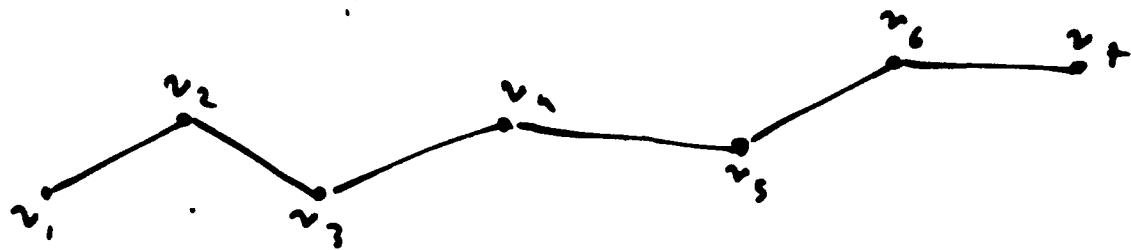
CONSIDER THRESHOLD GRAPHS G_t WITH $t = d_{uv}$
IN ORDER OF RANKING (FIRST G_t HAS NO EDGES,
CURRENT STEP ALL VERTICES OF SAME
COLOR)

COLOR G_t ; IF $3n$ COLORS NEEDED CONTINUE;
LAST GRAPH COLORABLE IN n COLORS HAS
MINIMUM DIAMETER.

PROBLEM 4

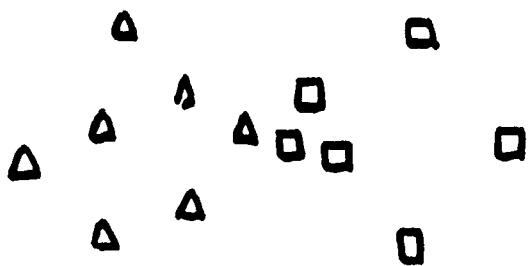
4. BICRITERION CLUSTER ANALYSIS (P.H., R.D., MA
IEEE TRANSACTIONS ON PATTERN ANALYSIS AND
MACHINE INTELLIGENCE

- CHAINING EFFECT : WHEN USING S.L.A
VERY DISSIMILAR ENTITIES AT THE ENDS OF
CHAIN OF PAIRWISE SIMILAR ENTITIES IN
SAME CLUSTER



DISSECTION EFFECT : WHEN USING C.L.A.

- VERY SIMILAR ENTITIES IN DIFFERENT
CLUSTERS



COMPROMISE AVOIDING BOTH DEFECTS : FIND
EFFICIENT SOLUTIONS P'_n FOR SPLIT AND
DIAMETER :

- $\exists P'_n \mid s(P'_n) \geq s(P_n)$ AND $d(P'_n) \leq d(P_n)$
OR $s(P'_n) \geq s(P_n)$ AND $d(P'_n) < d(P_n)$

PRINCIPLE OF ALGORITHM : FIND MST TO FG;

D) IMPOSE MINIMUM VALUE FOR SPLIT BY FUSIONING VERTICES AT EXTREMITIES OF SMALLEST EDGE OF T, SECOND SMALLEST ...

IN PRACTICE : WORKS FOR 30-100 ENTITIES MORE IF THERE IS SOME STRUCTURE.

ANALYSIS OF RESULTS THROUGH THE DIAMETER - SPLIT MAP FOR QUALITIES MAP INDICATIONS OF STRUCTURE :

- D) . SINGLE EFFICIENT PARTITION FOR SOME n
- . STRONG DECREASE IN DIAMETER FOR SMALL DECREASE IN SPLIT,
- . STRONG DECREASE IN DIAMETER FOR UNIT INCREASE IN n .

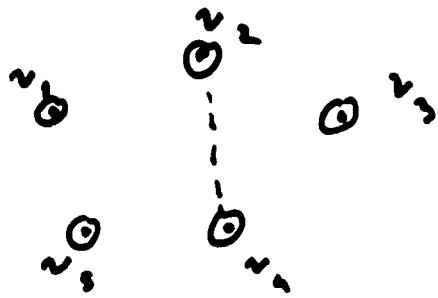
EX

$$D = \begin{pmatrix} 0 & 2 & 5 & 6 \\ 2 & 0 & 1 & 3 \\ 5 & 1 & 0 & 4 \\ 6 & 3 & 4 & 0 \end{pmatrix}$$

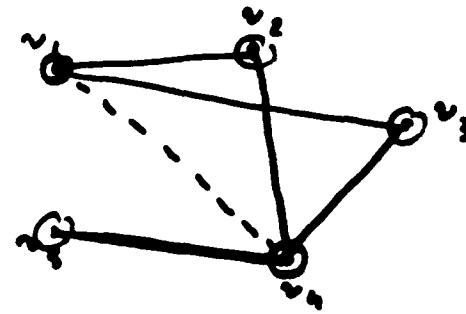
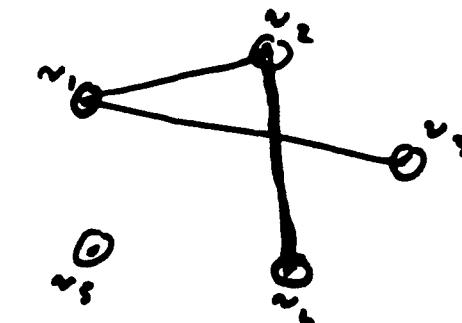
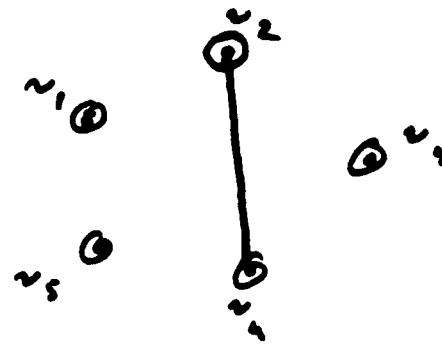
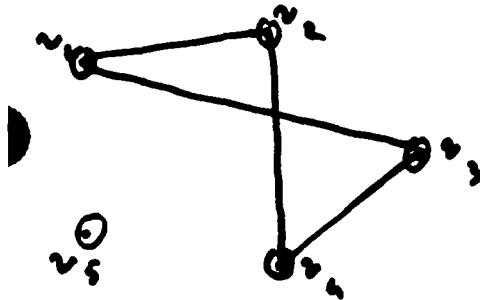
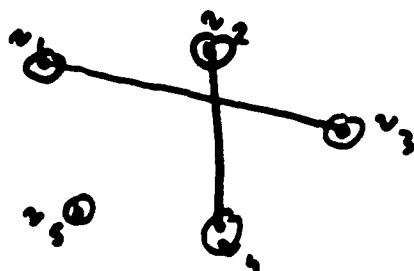
G^1

v_1 (v_2, v_3)
 v_2 v_3
 v_4

EXAMPLE .



$$d(P_1) = d_{24} = 10$$



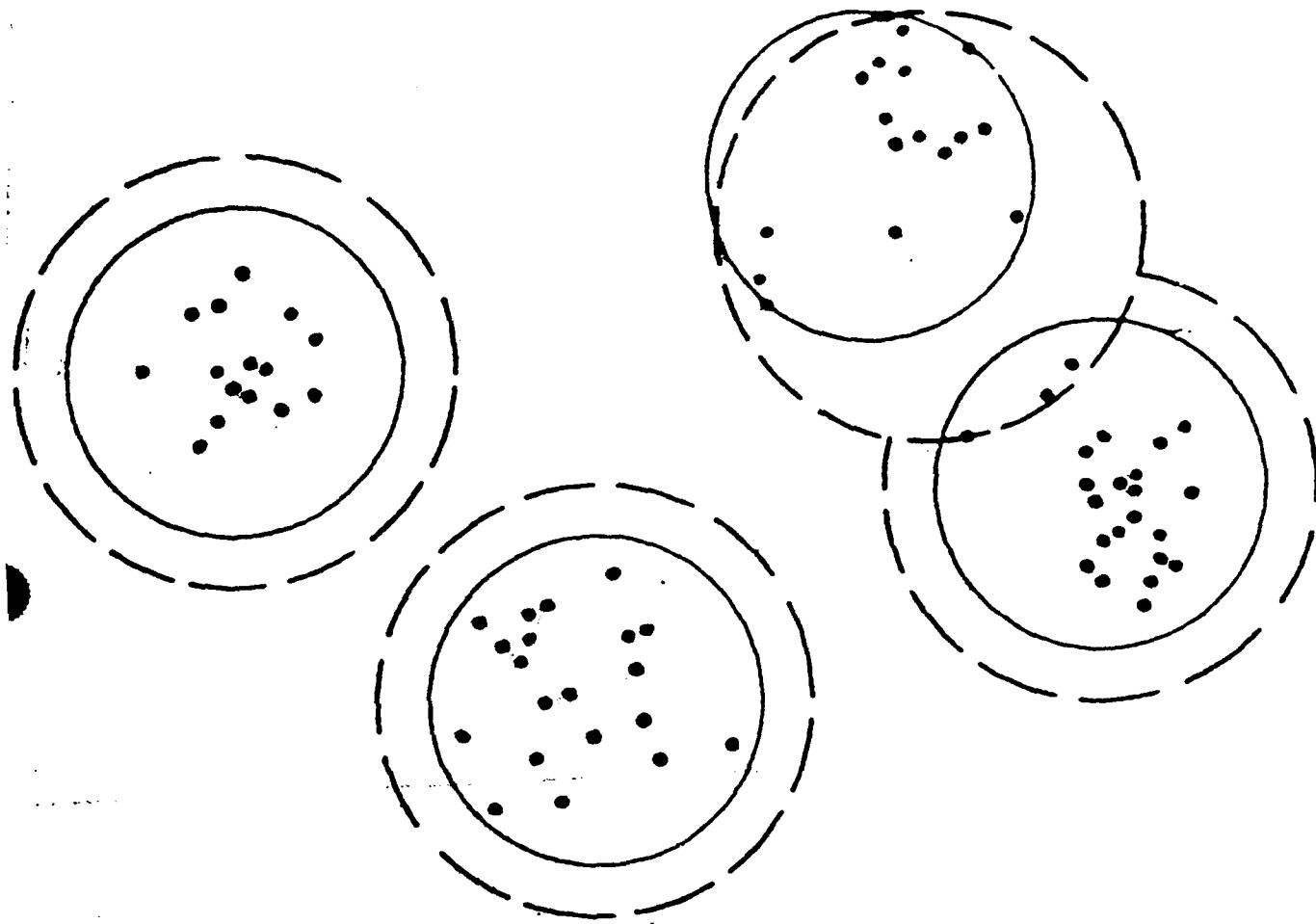
$$d(P_2) = 5$$

$$P_2 = \{ \{v_1, v_4\}, \{v_2, v_3, v_5\} \}$$

IN PRACTICE : WITH STRUCTURE , LARGE INSTANCES
(N = 600 , 15 COLORS)

WITHOUT STRUCTURE N = 75 - 100

C. Ruspini's Data: Partitions Into Four Groups.



: CLUSTERGRAPH 1 (A . H . S)

: HCLUSTER (G . C .)

PROBLEM 3 FIND A MINIMUM RADIUS PARTITION
OF Ω INTO M CLUSTERS

LITTLE STUDIED IN CLUSTERING (KRIVANEC
SHOWS IT IS NP-HARD FOR $M \geq 3$) , KNOWN IN
LOCATION THEORY AS THE P-CENTER PROBLEM
(MINIEKA 70, KARIV-HAKIMI 69, DREZNER 84...)
PRINCIPLE OF ALGORITHM : PRUZAN-KRARUP, 82

INITIALISATION

RANK EDGES BY NON-INCREASING d_{ik} .

DICHOTOMOUS SEARCH FOR OPTIMAL VALUE ;
TENTATIVE VALUE t

CURRENT STEP

SOLVE COVERING PROBLEM

$$\min z = \sum_{k=1}^N x_k$$

$$1. t \quad \sum_{k=1}^N a_{ik} x_k \geq 1 \quad i=1, 2, \dots, N$$

$$x_k \in \{0, 1\} \quad k=1, 2, \dots, N$$

WHERE $a_{ik} = \begin{cases} 1 & \text{IF } d_{ik} \leq t \\ 0 & \text{OTHERWISE} \end{cases}$

IF $z^* > n$ INCREASE t ; OTHERWISE DECREASE t
STOP WHEN WHOLE RANGE COVERED.

SOLVING COVERING PROBLEM (MINIEKA 70)
POLYNOMIAL FOR FIXED M (DREZNER 84)

Figure 3 : Diameter split-map - Uniform data

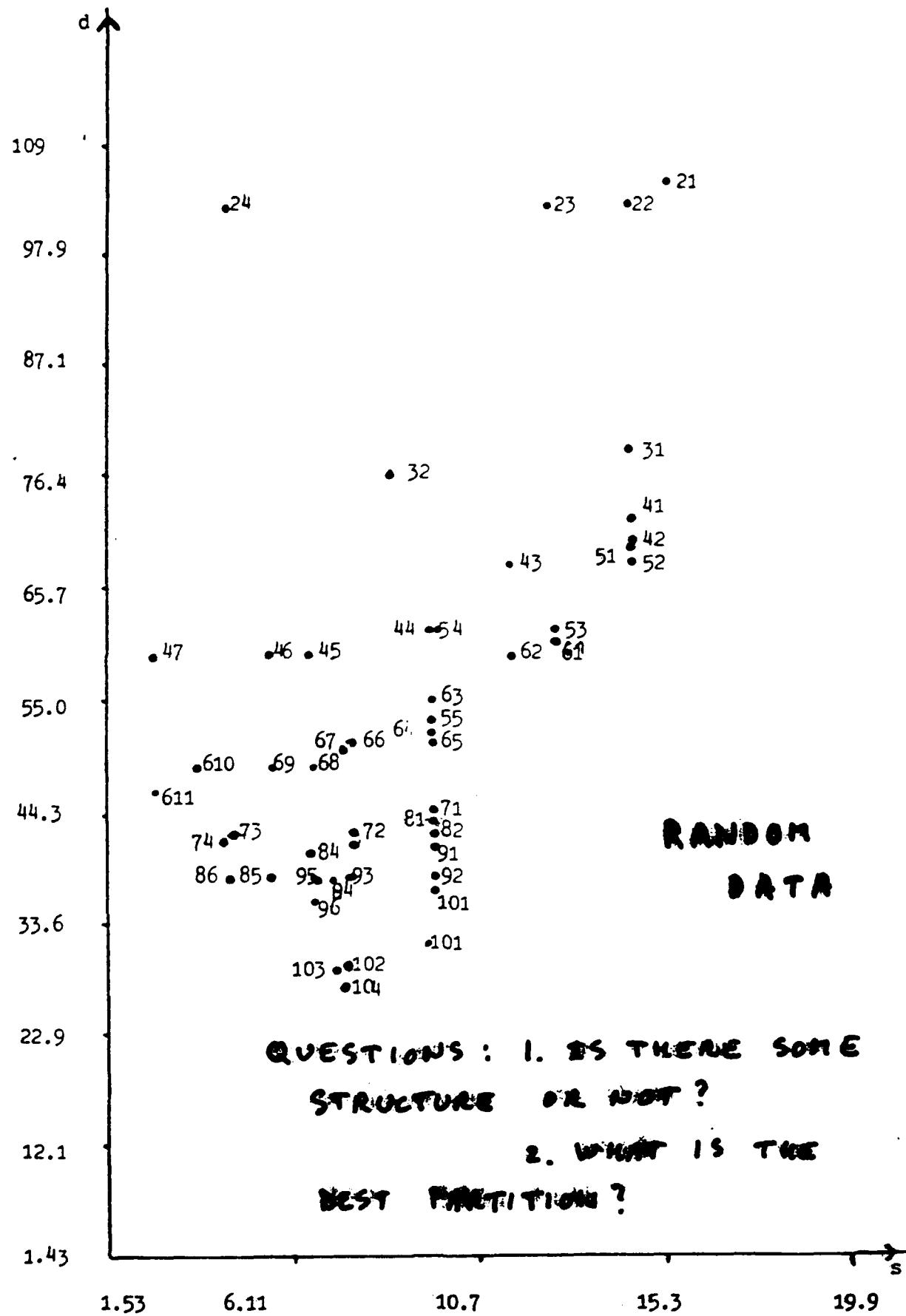
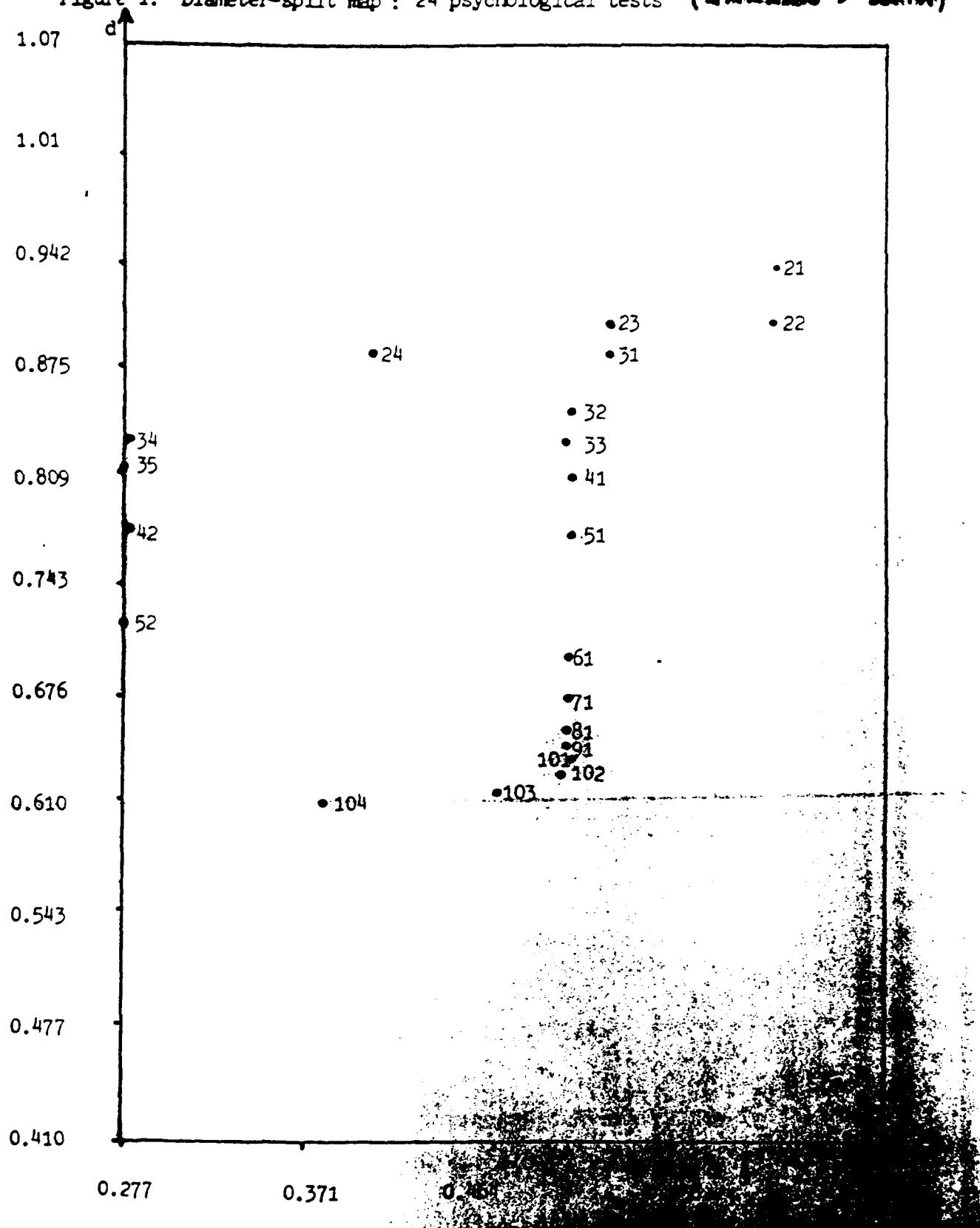


Table 2. 24 psychological tests (HARMAN, 1964)

Test	B-coeff. partition	61 bicrit. partition	Factor associated
1. Visual Perception	1	1	
2. Cubes	1	1	
3. Paper Form Board	1	1	
4. Flags	1	2	Spatial Relations
5. General Information	2	3	
6. Paragraph Comprehension	2	3	
7. Sentence Completion	2	3	
8. Word Classification	2	3	Verbal
9. Word Meaning	2	3	
10. Addition	3	4	
11. Code	3	4	Perceptual Speed
12. Counting Dots	3	4	
13. Straight-Curved Capitals	3	4	
14. Word Recognition	4	5	
15. Number Recognition	4	5	Recognition
16. Figure Recognition	4	5	
17. Object-Number	4	5	Associative
18. Number-Figure	4	6	Memory
19. Figure-Word	4	6	
20. Deduction	5	3	
21. Numerical Puzzles	5		
22. Problem Reasoning	5		
23. Series Completion	5		
24. Arithmetic Problems	5		

Figure 1. Diameter-split map : 24 psychological tests (WARMAN'S DATA)



SOME CONSTRAINED CLUSTERING PROBLEMS WITH THRESHOLD TYPE

CRITERIA

PROBLEMS FIND A WEIGHT CONSTRAINED MAXIMUM SPLIT PARTITION OF O INTO n CLUSTERS (ENTITY O_i HAS WEIGHT w_i ; MAXIMUM WEIGHT FOR A CLUSTER = \bar{w})

NP-HARD PROBLEM (REDUCTION TO 3-PARTITION)

PRINCIPLE OF ALGORITHM: DICHOTOMOUS SEARCH ON VALUE OF SPLIT; FOR A GIVEN VALUE t THE EDGES OF THE MST WITH WEIGHT $>t$ INDUCE A SPANNING FOREST OF G ; EXISTENCE OF A SOLUTION \equiv BIN-PACKING PROBLEM.

EFFICIENT ALGORITHM FOR THE LATTER (MARTELLO, TOTH 89, 90) ALLOWS TO SOLVE PROBLEMS WITH $N=500$ (P.H., A. TAOURITI, K. HUSITO 1990)

PROBLEMS FIND A CONNECTIVITY CONSTRAINED MAXIMUM SPLIT PARTITION OF O INTO n CLUSTERS NP-HARD (REDUCTION TO STEINER'S PROBLEM ON GRAPHS)
ONGOING WORK WITH D. SIMEONE.

3. THRESHOLD - SUM TYPE CRITERIA

SUM-OF-SPLITS OF A PARTITION

$$\text{ss}(P_n) = \sum_{j=1,..n} s(c_j) = \sum_{j=1,..n} \min_{k, l | 0_k < c_j < c_l} d_{kl}$$

SUM-OF-DIAMETERS OF A PARTITION

$$\text{sd}(P_n) = \sum_{j=1,..n} d(c_j) = \sum_{j=1,..n} \max_{k, l | 0_k < c_j < c_l} d_{kl}$$

SUM-OF-RADIIS OF A PARTITION

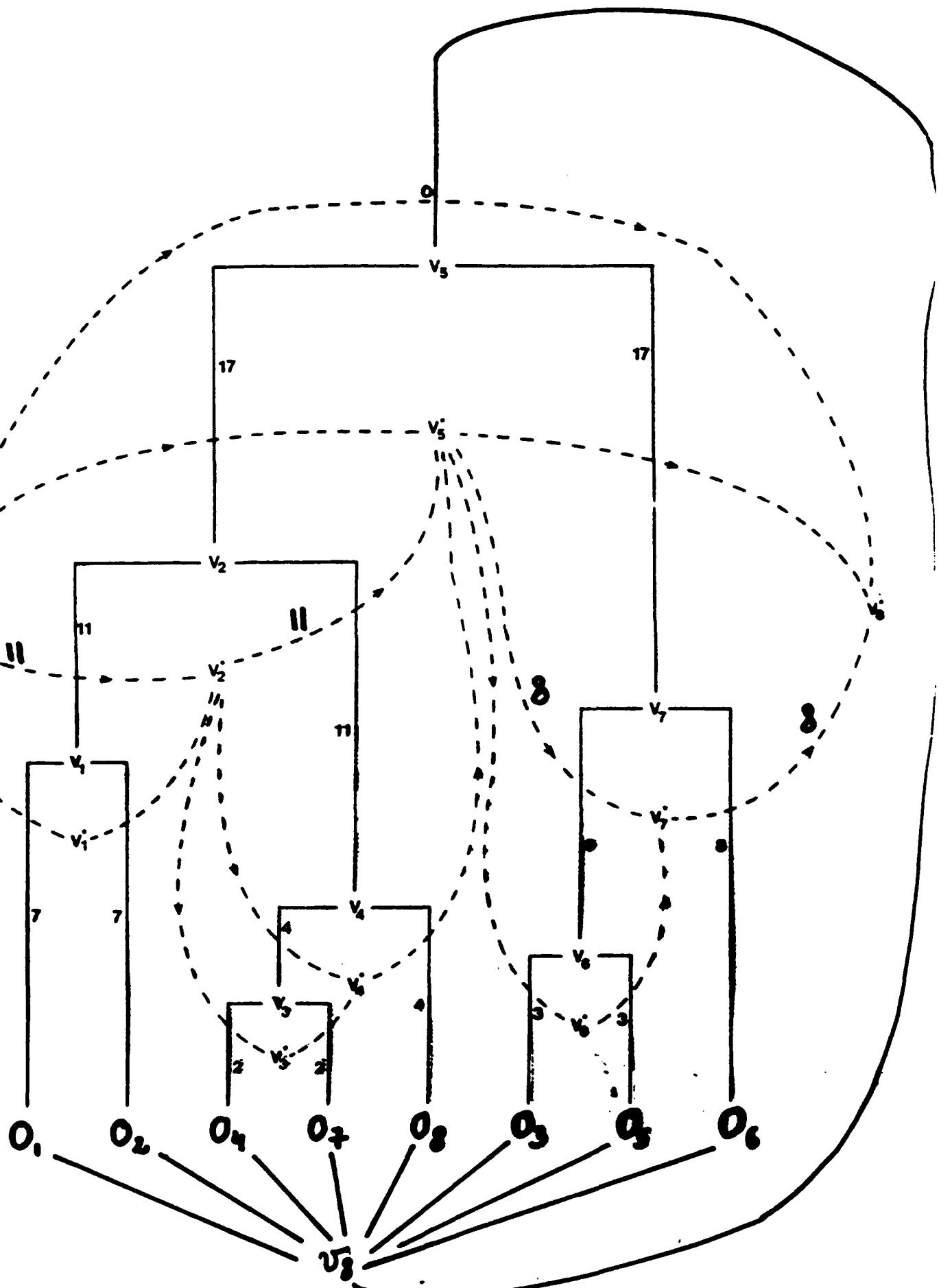
$$\text{sr}(P_n) = \sum_{j=1,..n} r(c_j) = \sum_{j=1,..n} \min_{k | 0_k < c_j < 10_k} \max_{l | 0_l < c_j < 10_l} d_{kl}$$

PROBLEM ? FIND A MAXIMUM SUM-OF-SPLITS PARTITION OF Ω INTO n CLUSTERS

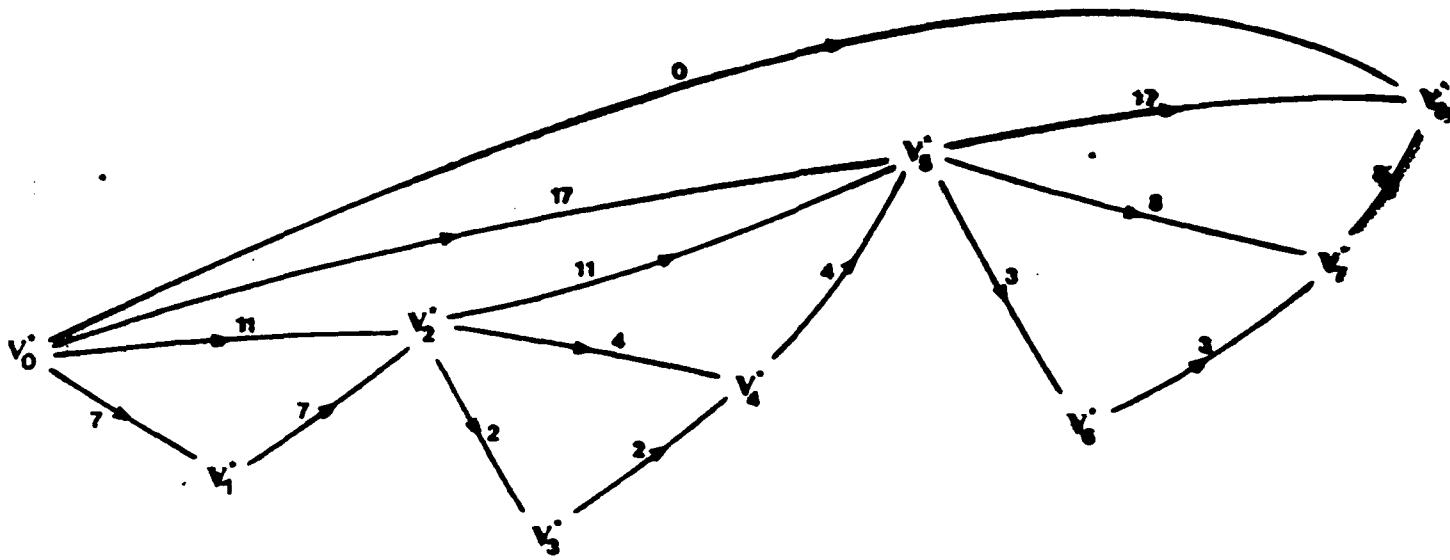
THEOREM (P.H., B.JAUMARD, O.FRANK, 89) THERE IS AN OPTIMAL PARTITION FOR THE MAXIMUM SUM-OF-SPLITS CRITERION WHICH CONTAINS ONLY CLUSTERS OBTAINED FOR THE MAXIMUM SPLIT CRITERION i.e. BY THE SINGLE LINKAGE ALGORITHM

THE PROBLEM CAN BE SOLVED IN $O(n^2)$ TIME USING THE DUAL GRAPH OF THE SINGLE-LINKAGE DENDROGRAM

DUAL GRAPH OF A DENDROGRAM



G_D^+ is acyclic, $N+1$ vertices, $2N-1$ arcs



The maximum sum-of-splits partitions P_m for $M = 2, 3, \dots, N-1$, correspond to the longest paths between the first and last vertices of the dual graph G_D^+ containing $2, 3, \dots, N-1$ arcs respectively.

PROBLEM 8 FIND A MINIMUM SUM OF DIAMETER.

PARTITION OF O INTO n CLUSTERS

THEOREM (BRUCKER, 78) NP-HARD FOR $n \geq 3$. (CASE $n=2$ OPEN)

ALGORITHM USING BOOLEAN ALGEBRA FOR $n=2$ (P.H., B.JAUMARD, 87)

SUBPROBLEM: GIVEN DIAMETERS $d_1(z), d_2$ IS THERE A SOLUTION?

$$x_k = \begin{cases} 1 & d_k \text{ IN } C_1 \\ 0 & d_k \text{ IN } C_2 \end{cases}$$

$$\Rightarrow (1-x_k)(1-x_\ell) = 0 \quad \forall d_{k\ell} \geq d_2$$

$$x_k x_\ell + (1-x_k)(1-x_\ell) = 0 \quad \forall d_{k\ell} > d_2$$

QUADRATIC LOGICAL EQUATION, SOLVABLE IN $O(N^2)$ TIME BY ASPVALL, PLASS, TARJAN ALSO AS N^2 POSSIBLE VALUES FOR $d_1, d_2 \Rightarrow O(N^4)$

THEOREM (P.H., B.JAUMARD, 87) THE DIAMETER OF ANY BIPARTITION OF O IS EQUAL TO THE WEIGHT OF THE LARGEST EDGE CLOSING AN ODD CYCLE WITH THE MAXIMUM SPANNING TREE OF G , OR TO $\frac{\text{THE WEIGHT OF}}{\text{AN EDGE OF}} T$ LARGER THAN IT $\Rightarrow O(N)$ CANDIDATE VALUES FOR d_i WITH BICHOTOMOUS SEARCH $\Rightarrow O(N^3 \log N)$ ALGORITHM.

PROBLEM 9 FIND A MINIMUM SUM-OF-RADI
PARTITION OF O INTO n CLUSTERS (P.CENT
SUM PROBLEM)

NP-HARD (P.H., M. LADDE, M. MINOUX)

REDUCTION TO DOMINATING SET

SOLUTION BY MIXED-INTEGER PROGRAMMING
(EXTENSION OF COLUMN GENERATION TECH-
NIQUE TO THE MIXED-INTEGER CASE)

ALSO OF INTEREST: CONTINUOUS CASE
VERSION: CENTERS NOT AMONG AN A PRIORI
SET BUT IN THE PLANE; DISSIMILARITIES
EQUAL TO EUCLIDEAN DISTANCES

M-CENTER SUM

$$\text{MIN } \sum_{i=1}^m z_i$$

$$\text{s.t. } z_i \geq d_{ij} x_{ij} \quad i = 1, 2, \dots, m \\ j = 1, 2, \dots, n, j \neq i$$

$$\sum_{j=1}^n x_{ij} = 1 \quad i = 1, 2, \dots, m$$

$$-x_{ij} + q_i \geq 0 \quad \begin{matrix} i = 1, 2, \dots, m \\ j = 1, 2, \dots, n \end{matrix}$$

$$\sum_{i=1}^m q_i = M$$

$$x_{ij}, q_i \in \{0, 1\} \quad \begin{matrix} i = 1, 2, \dots, m \\ j = 1, 2, \dots, n \end{matrix}$$

LINEAR PROGRAMMING MODEL YIELDS VERY FAIRLY
BUT NOT EXACT RESULTS

ALTERNATE FORMULATION:

$$\text{MIN } \sum_n c_n x_n$$

$$\text{s.t. } \sum_n a_{in} x_n \geq 1$$

$$\sum_n x_n = M$$

$$x_n \in \{0, 1\}$$

COVERING PROBLEM WITH EXTRA CONSTRAINT

$$A^k : a_{ik} = 1 \quad \begin{matrix} \text{VERTEX } i \text{ IN SET } k \\ \text{otherwise} \end{matrix}$$

4. SUM TYPE CRITERIA

STAR OF A CLUSTER c_j : MINIMUM
OVER ALL ENTITIES OF THAT CLUSTER OF
THE SUM OF ALL DISSIMILARITIES BETWEEN
(THE MEDIAN)
THAT ENTITY AND ALL OTHERS IN THE CLUSTER.

$$st(c_j) = \min_{\{1 \leq n \leq c_j\}} \sum_{1 \leq l \leq c_j} d_{nl}$$

CLIQUE OF A CLUSTER c_j : SUM OF
ALL DISSIMILARITIES BETWEEN PAIRS OF
ENTITIES IN THAT CLUSTER

$$cl(c_j) = \sum_{n, l | 1 \leq n, l \leq c_j} d_{nl}$$

VARIANCE

TYPICAL PROBLEM : FIND PARTITION OF O
INTO M CLUSTERS SUCH THAT THE LARGEST
 $\{\begin{matrix} \text{STAR} \\ \text{CLIQUE} \end{matrix}\}$ IS MINIMUM

OPEN PROBLEMS UP TO NOW

PROBLEM 10 : FIND A PARTITION OF O INTO
N CLUSTERS WITH MINIMUM SUM-OF-STARS
= THE P-MEDIAN PROBLEM
ERLENKOTTER 78 , KORKEL 89
IN CLUSTERING : MULVEY 82
ALSO VERSION WITH CAPACITY (SIZE) CONSTRAINTS
MULVEY, BECK

PROBLEM 11 : FIND A PARTITION OF O
(INTO N CLUSTERS) WITH MINIMUM
SUM-OF-CLIQUESS (OR WITH MINIMUM
WITHIN CLUSTERS SUM OF DISSIMILARITIES)
CLOSELY RELATED PROBLEM WITH d_{ij} < 0
(SOME NEGATIVE VALUES) : MEDIAN RELATION
MICHAUD , MARCOT OR CHINO (1981) TRIANGL.
INEQUALITIES
GROTSCHEL , WAKABAYASHI (1989, 1990) :
CUTTING PLANE ALGORITHM .
FOR FIXED N : INTEGER PROGRAMMING
KLEIN , ARONSON (1991)

CONCLUSIONS

TRADITIONAL METHODS OF CLUSTER ANALYSIS:

MATHEMATICALLY VAGUE: NO EXPLICIT CRITERION
FEW PROPERTIES

RECENT MATHEMATICAL ADVANCES

• MATHEMATICAL PROGRAMMING

(VINOD GP, RAO, PI, ...)

(GROTSCHEL, WAKABAYASHI, M, TO, CONFORTI, RAO)

• GRAPH THEORY

(MATULA, P.H. et al ...)

• ORDER THEORY

(JANOWITZ, BARTHELEMY, LECLERC, MONJARDET.)

MATH. PROC. + GRAPH THEORY HAS ALLOWED TO

• FORMULATE PRECISE, SOMETIMES NEW

PROBLEMS

• STUDY THEIR COMPLEXITY

• OBTAIN EFFICIENT NEW ALGORITHMS,

SOMETIMES BEST POSSIBLE

• MAKE CONNECTIONS WITH OTHER CHAPTERS

OF MATH. PROC., OPERATIONS RESEARCH

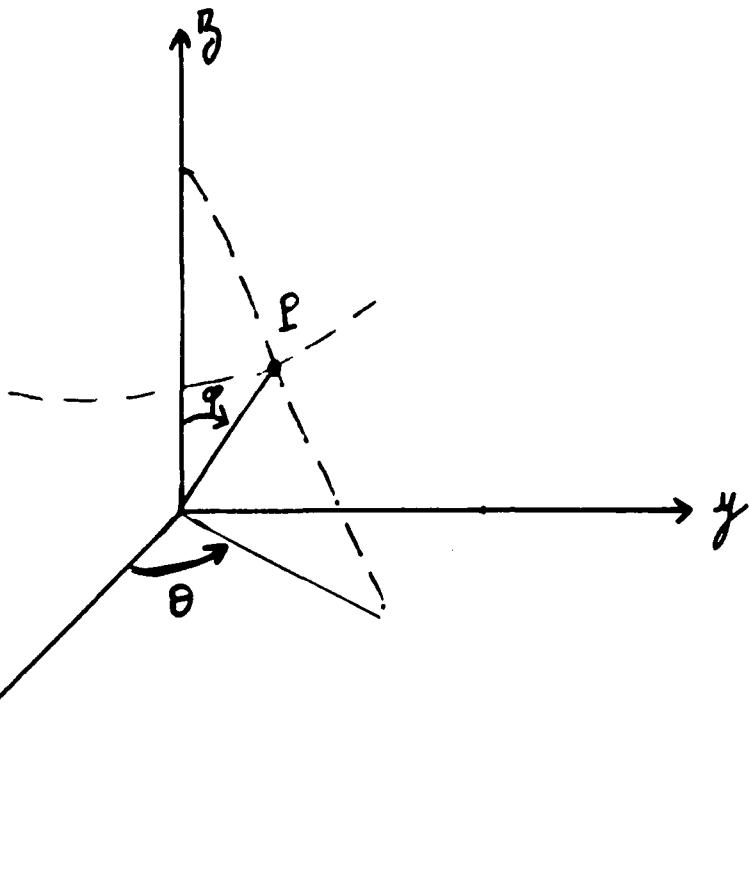
AND GRAPH THEORY.

FACILITY LOCATION
PROBLEMS
ON A SPHERE

Pierre Hansen , HEC - GERAD , Montréal

Brigitte Jaumard , GERAD & Ecole Polytechnique
de Montréal

Stéphane Krau , Ecole Polytechnique de Montréal
Ph.D. Student



φ = Latitude
 θ = Longitude

$$-\frac{\pi}{2} \leq \varphi \leq \frac{\pi}{2}$$

$$-\pi \leq \theta \leq \pi$$

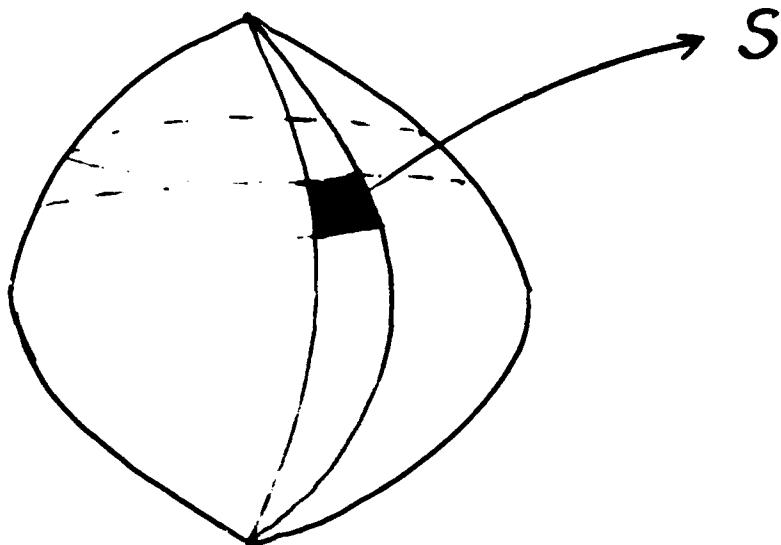
n given points $M_i(\varphi_i, \theta_i)$ $i=1, 2, \dots, n$

Find $M(\varphi, \theta)$ such that:

$$\min_{\varphi, \theta} f(\varphi, \theta) = \sum_{i=1}^n w_i d(M, M_i)$$

$$\cos(d(M, M_i)) = \cos \varphi \cos \varphi_i \cos(\theta - \theta_i) + \sin \varphi \sin \varphi_i$$

Big Square Small Square Method (Hansen et al., 8)



"Square": Intersection area of 2 longitudes
and 2 latitudes

Lower Bound: $g(S) = \sum_{i=1}^n \text{dist}(M_i, S)$

$$\min_{S \in \mathcal{Y}} g(S) \leq \min_{\varphi, \theta} f(\varphi, \theta)$$

Upper Bound: M_S midpoint of S : $M_S(\varphi^s, \theta^s)$

$$\min_{\varphi, \theta} f(\varphi, \theta) = \min_{S \in \mathcal{Y}} f(\varphi^s, \theta^s)$$

(Dhar et Rao, 82)

A ship has to be located in a specific region in Philippine Basin within the quadrilateral formed by

$$137.00^\circ \leq \theta \leq 150.00^\circ$$

$$12.50^\circ \leq \varphi \leq 18.50^\circ$$

and must be ready to intervene in case of need, at any one of 15 given ports in the eastern hemisphere. Needs may occur according to available forecasts which are used as weights. Assuming the cost as a linear function of geodetic distance, the objective is to minimize weighted average of cruise distances to the various ports.

Time = 4.52 sec. on a SPARC 2.

objective = 612.2417

$$\varphi^* = 21.621$$

$$\theta^* = 120.059$$

Ports and their locations

Ports	(φ, θ) in degrees	weights
Mapotu	(-26.00, 32.41)	1
Aden	(12.75, 45.20)	1
Mogadishu	(2.02, 45.33)	1.5
Abadan	(30.33, 48.27)	0.5
Muscat	(23.62, 58.58)	0.5
Christmas Is.	(-10.50, 105.66)	1
Saigon	(10.77, 106.67)	1
Perth	(-31.93, 115.83)	0.3
Manila	(14.58, 120.98)	1
Taipei	(25.00, 121.50)	1.5
Inchion	(37.46, 126.63)	2
Tokyo	(35.70, 139.77)	1
Guam	(13.47, 144.78)	2
Port Moresby	(-9.5, 147.16)	1
Wake Is.	(19.32, 166.60)	1

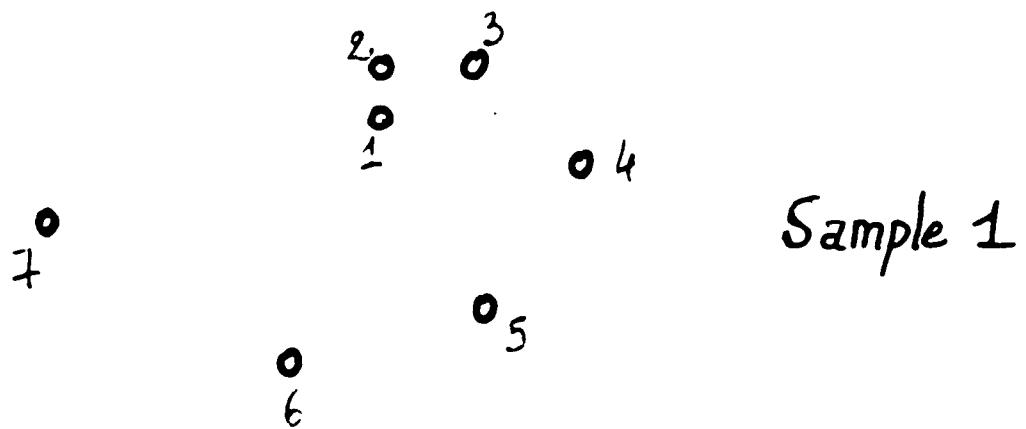
Pierre HANSEN , GERAD-HEC , Montréal

Brigitte JAUMARD , Ecole Polytechnique
de Montréal

Bruno SIMEONE , University of Rome

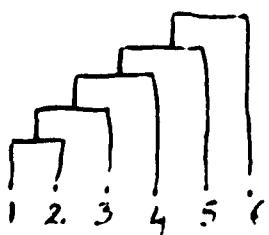
Martin KPOMASSE , MsC. Student
Ecole Polytechnique de Montréal

dissimilarity = euclidean distance.



1 2 3 4 5 6 7

Same Dendrograms !



$$O = \{O_1, O_2, O_3, O_4, O_5, O_6, O_7, O_8, O_9\}$$

Dissimilarity Matrix.

1 2 3 4 5 6 7 8 9

1								
2	12.							
3	65	10						
4	86	80	93					
5	72	20	53	66				
6	79	73	56	45	54			
7	7	97	67	33	42	51		
8	45	32	70	15	5	56	66	
9	82	80	74	73	95	74	23	46

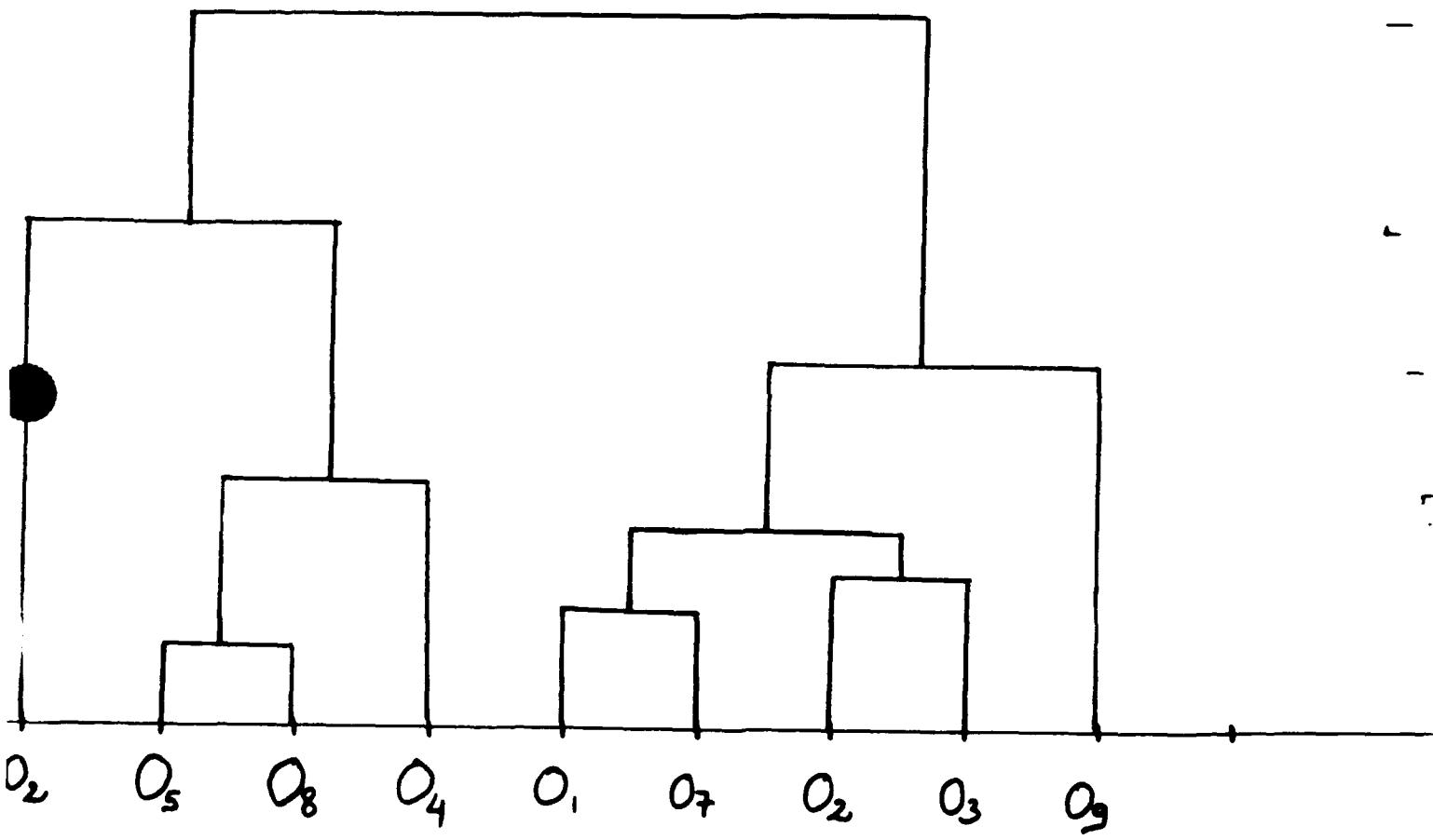
$$P_1 = \{\{O_1\}, \{O_2\}, \{O_3\}, \{O_4\}, \{O_5\}, \{O_6\}, \{O_7\}, \{O_8\}, \{O_9\}\}$$

$$P_2 = \{\{O_1; O_2\}; \{O_3; O_4\}; \{O_5, O_8\}; \{O_6\}; \{O_7\}; \{O_9\};$$

$$P_3 = \{\{O_1, O_7\}; \{O_2\}; \{O_3\}; \{O_4\}; \{O_5, O_8\}; \{O_6\}; \{O_9\}\}$$

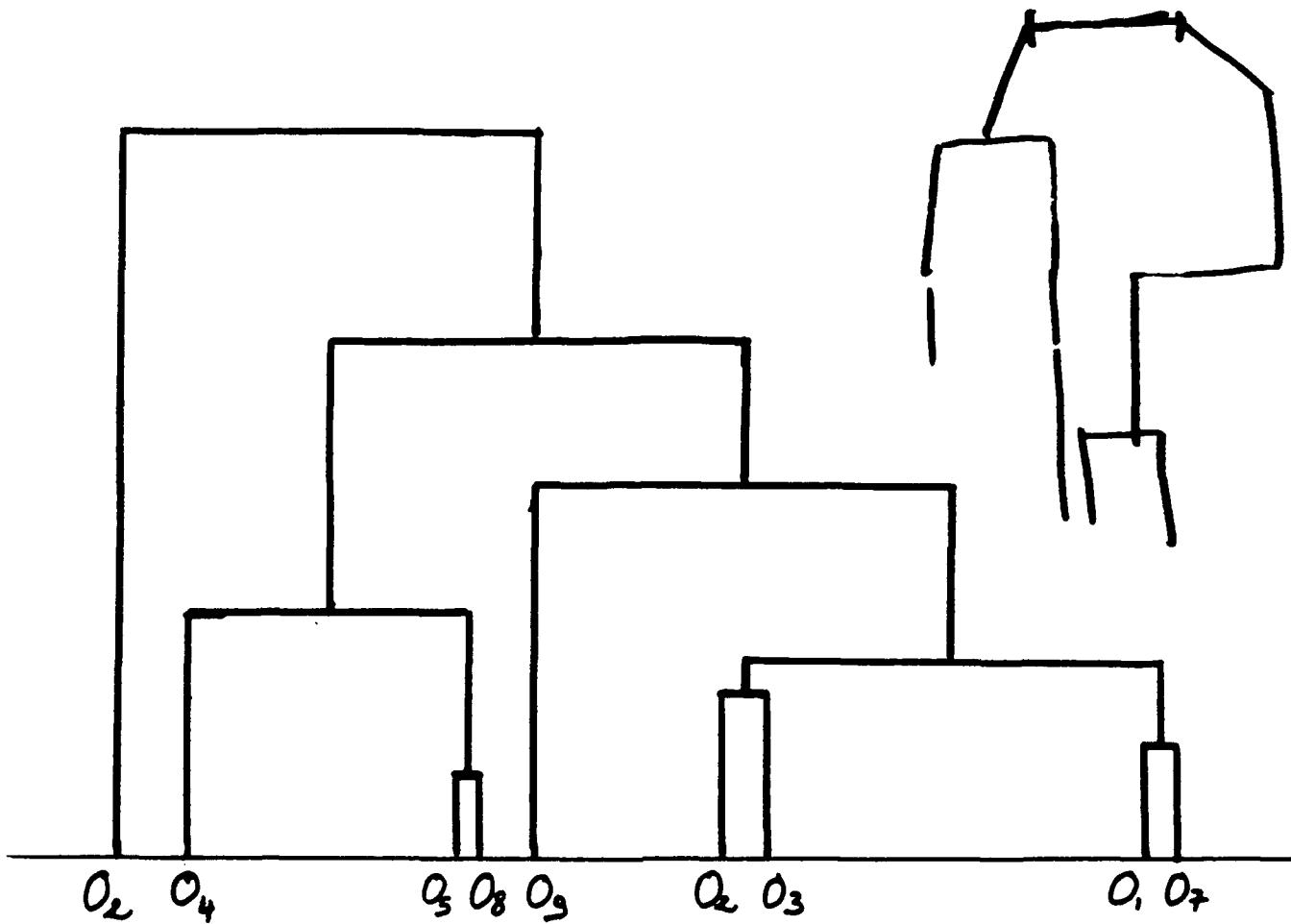
$$P_4 = \{\{O_1, O_7\}; \{O_2, O_3\}; \{O_4\}; \{O_5, O_8\}; \{O_6\}; \{O_9\}\}$$

$$P_5 = \dots$$



Good representation of the split

What about the diameter



Vertical lines : Split

Horizontal lines : Diameter

AVERAGE-LINKAGE DIVISIVE HIERARCHICAL CLUSTERING

PIERRE HANSEN

CERAD, ECOLE DES H.E.C., MONTREAL

BRIGITTE JAUMARD

CERAD, ECOLE POLYTECHNIQUE, MONTREAL

ELISABETE DA SILVA

ECOLE POLYTECHNIQUE, MONTREAL

$O = \{O_1, O_2, \dots, O_N\}$ set of N entities

$D = (d_{k\ell})$ matrix of dissimilarities:

$$d_{k\ell} \geq 0 \quad d_{k\ell} = d_{\ell k} \quad d_{kk} = 0 \quad \forall k, \ell$$

$P_M = \{C_1, C_2, \dots, C_M\}$ partition of O into M clusters

$$C_j \neq \emptyset \quad C_i \cap C_j = \emptyset \quad \bigcup_{j=1}^M C_j = O \quad \forall i, j$$

$\Pi_k(C_j)$ = set of bipartitions of C_j

H = hierarchy

$$C_i \in P_k \quad C_j \in P_\ell \quad k > \ell \Rightarrow \begin{cases} \text{either } C_i \cap C_j = \emptyset \\ \text{or } C_i \subset C_j \end{cases}$$

Divisive Hierarchical Clustering Algorithm

Input N, D ;

$P_1 = \{C_1\} = \{O\}$; $M = 1$;

While $M < N$ do

Select $C_j \in P_M$ according to Criterion 1;

Determine $\{C_{2M}, C_{2M+1}\} \in T_L(G_j)$ according to Criterion 2;

$P_M \leftarrow (P_M \cup \{C_{2M}, C_{2M+1}\}) \setminus \{C_j\}$;

$M \leftarrow M + 1$

End While

Average-linkage:

Criterion: maximization of the average dissimilarity of the best bipartition for all clusters:

Choose G_j such that:

$$\bar{d}^*(G_j) = \max_{i=1,2,\dots,M} \bar{d}^*(C_i)$$

$$\bar{d}^*(C_i) = \frac{1}{n(n-1)} \sum_{j=1, j \neq i}^n \sum_{k=1, k \neq i}^n d(C_i, C_k)$$

$$d(C_i, C_k) = \min_{1 \leq l \leq n} \max_{1 \leq m \leq n} d(x_{il}, x_{km})$$

Criterion 2: maximization of the average dissimilarity \bar{d} between pairs of entities, one in C_m , another one in C_{m+1} .

Introduction of binary variables x_r associated with each entity $O_r \in C_j$ such that

$$x_r = \begin{cases} 1 & \text{if } O_r \in C_m \\ 0 & \text{otherwise} \end{cases}$$

Finding $\bar{d}^*(C_j)$ is then equivalent to,

$$\max_x \bar{d}(x) = \frac{\sum_{r \in R_j} \sum_{s \in R_j} d_{rs} x_r (1 - x_s)}{\sum_{r \in R_j} x_r \sum_{r \in R_j} (1 - x_r)}$$

$t_q \leftarrow t_q - 1$ FOR ALL q SUCH THAT $t_q > 0$

END REPEAT

END WHILE.

IN ORDER TO ACCELERATE ALGORITHM :

UPDATING OF CHANGES :

LET $\bar{x}_q = 1 - x_q$

$$\delta_q = \frac{(\bar{x}_q - \bar{x}_q) \sum_{r=1}^N (d_{qr} - d(x)) (2x_r - 1) + d(x)}{\left(\sum_{r=1}^N x_r \right) \left(\sum_{r=1}^N \bar{x}_r \right) + (x_q - \bar{x}_q) \sum_{r=1}^N (2x_r - 1) - 1}$$

IF THE VALUE OF x_e IS SWITCHED TO \bar{x}_e :

$\delta'_q = N/D$ WHERE

$$N = \delta_q[(Na - a) + (2x_q - 1)(2a - N) - 1] - \delta_e[(2x_q - 1)(2a - N) - 4x_e + 3] - 2(d_{qe} - d(x))(2x_e - 1)$$

$$D = a(N-a) + (2a - IN)(2x_q + 2x_e - 2) - 2(2x_e - 1)(2x_q - 1) - 2$$

AND $a = \sum_{r=1}^N x_r$

4. EXACT ALGORITHM

DINKELBACH'S LEMMA (0-1 CASE)

CONSIDER A HYPERBOLIC 0-1 PROGRAM:

$\text{MAX } \frac{N(x)}{D(x)}$ WHERE $D(x) > 0$ FOR ALL x .

LET $\lambda = \frac{N(x^*)}{D(x^*)}$. THEN x^* IS OPTIMAL

IF AND ONLY IF $\min_x (\lambda D(x) - N(x)) \geq 0$.

\Rightarrow ITERATIVE SCHEME FOR BIPARTITIONING
WITH MAXIMUM AVERAGE DISSIMILARITY

ALGORITHM DALC (DIVISIVE AVERAGE-LINKAGE CLUSTERING)

a) INITIALIZATION

SELECT FEASIBLE SOLUTION X_0 (e.g. FROM TABU)

COMPUTE VALUE OF $d(X_0)$

$X^* \leftarrow X_0$;

$\bar{d}^* \leftarrow \bar{d}(X_0)$;

LET X^1 BE A HEURISTIC SOLUTION OF
THE FOLLOWING PROBLEM:

$$\min_x \bar{d}(x^*) D(x) - N(x) \quad (Q)$$

IF $\bar{d}(x^*) D(x_1) - N(x_1) < 0$ REPLACE x_*
BY x_1 AND ITERATE
OTHERWISE SEEK AN OPTIMAL SOLUTION x_1
TO (Q) BY AN EXACT ALGORITHM
(ENUMERATIVE OR CUTTING-PLANE ONE)
IF $\bar{d}(x_*) D(x_1) - N(x_1) \geq 0$ STOP;
OTHERWISE ITERATE.

UPDATING OF CHANCE FORMULAE IS ALSO
USED HERE

EXPERIMENTS

generated problems similar to those of the previous series of experiments are presented in Tables 9 and 10. It appears that: (i) HTABU gives slightly better values than HDALC; (ii) computing times of HTABU are smaller than those of HDALC. Therefore, a direct application of Tabu Search to the hyperbolic Problem (P) appears to be preferable to the Tabu Search heuristic solution of the sequence of quadratic 0-1 problems given by Dinkelbach's lemma (1967).

Partition	BJ			HDALC			DALC		
	D_m	\bar{D}_m	MD_m	D_m	\bar{D}_m	MD_m	D_m	\bar{D}_m	MD_m
P_1	776	776	776	783	783	783	783	783	783
P_2	783	784	783	773	783	683	773	783	683
P_3	688	787	688	780	778	683	780	773	683
P_4	646	750	646	677	750	646	677	750	646
P_5	542	752	542	542	752	542	542	732	542
P_6	532	732	532	532	732	532	532	732	532
P_7	465	717	465	465	717	465	465	717	465
P_8	436	704	436	436	704	436	436	704	436
P_9	415	709	415	415	709	415	415	709	415
P_{10}	330	702	330	333	699	333	333	699	333
P_{11}	278	692	278	300	691	277	300	691	277
P_{12}	277	679	277	277	679	277	277	679	277
tcpu (seconds)	0.01	0.02	0.01	0.10	0.11	0.11	0.31	0.32	0.32

SMALL
PROBLEM :
EXACT
ALGO.

Table 5: Comparison of heuristics and exact algorithm (13 psychological tests of Harman)

Partition	BJ			HDALC		
	D_m	\bar{D}_m	MD_m	D_m	\bar{D}_m	MD_m
P_1	4082	4082	4082	4082	4082	4082
P_2	1983	3816	1983	2084	4345	2084
P_3	1785	3013	1785	2482	3752	880
P_4	1380	3080	1380	2483	3299	715
P_5	1313	3283	1313	2384	3089	264
P_6	1186	3024	1186	2200	3186	264
P_7	1088	3158	1088	2256	3195	264
P_8	1088	3274	1088	2112	3025	264
P_9	1089	3144	1089	2022	2883	264
P_{10}	968	3081	968	1934	2733	264
P_{20}	708	2899	708	1808	2272	223
P_{50}	447	2653	447	719	2790	141
tcpu (seconds)	0.23	0.45	0.43	48.94	51.04	51.02

LARGE
PROBLEM :
TABU

Table 6: Heuristic solutions for Fisher's iris data ($N=150$)

AVERAGE DISSIMILARITIES														
		BJ			HDALC			QDALC			HQDALC			
N	M	D _m	D̄ _m	MD _m	D _m	D̄ _m	MD _m	D _m	D̄ _m	MD _m	D _m	D̄ _m	MD _m	
100	2	170543	170658	170543	172412	173145	169610	172373	172763	168921	172711	172991	170798	
	3	170287	170854	170287	171972	171997	164698	171900	172069	164472	172688	171329	161924	
	4	169868	170743	169868	171891	172201	163344	171644	172401	163799	173036	171449	157567	
	5	169532	170633	169532	171034	172421	161785	171183	172821	163473	172327	171195	151398	
	10	167470	170407	167470	168408	172107	160279	168884	172324	158029	170146	170919	140221	
	15	164597	170316	164597	168065	171470	154504	165896	171527	153028	168310	170783	124998	
200	2	171630	173005	171480	173568	178208	171378	171650	175033	171480	172407	171089	160176	
	3	171458	174515	168151	171482	173350	168474	171458	174515	166151	173035	171887	163984	
	4	171290	172802	154564	171221	173800	160512	171290	172802	154564	172231	172115	160359	
	5	171067	172697	153683	171552	173340	157833	171067	172897	153683	171274	172390	158380	
	10	170091	171688	143491	169725	172011	147302	170091	171688	143491	169777	171711	147035	
	15	168642	171329	140815	168041	171308	145602	168642	171329	140815	168054	170805	131995	
300	2	169477	169549	169477	172184	171367	167231	171167	172368	168407	174547	171268	167682	
	3	169357	169594	169357	171417	172377	167109	171027	173107	168273	171600	172122	166424	
	4	169250	169597	169250	170747	171734	163740	170730	172566	163254	171410	172389	159005	
	5	169098	169441	169098	170340	172102	162619	170616	172466	158251	171976	171855	154072	
	10	168270	169433	168270	168612	171373	153331	169722	171906	148069	171245	171881	138793	
	15	167558	169386	167558	168444	171089	150221	168872	171054	136313	168801	170923	126190	
400	2	169240	169372	169280	170861	170833	164545	170862	172334	170114	172828	172224	170489	
	3	169227	169348	169227	171302	169744	156428	170845	172536	166749	171417	170785	161514	
	4	169110	169324	169110	171275	170496	156872	170452	171111	158441	170413	170433	161028	
	5	168934	169328	169024	171823	170480	153301	170225	170899	157266	170690	170296	153085	
	10	168424	169264	168424	168844	170528	142273	169731	170670	140175	171373	170210	133555	
	15	167787	169221	167787	168287	170373	139878	168862	170893	137292	168422	170171	121290	
500	2	169183	169248	169183	170733	173179	170092	170628	171917	169928	171086	171038	169093	
	3	169131	169235	169131	170567	171630	160770	170373	170182	159638	171890	170044	161369	
	4	169036	169208	169036	170373	171235	156738	170233	170816	156603	169967	168353	152531	
	5	168927	169198	168927	170731	171272	149848	170115	171044	151156	171144	168624	148821	
	10	168485	169170	168485	168803	170748	138304	168532	170244	128373	168929	168750	135573	
	15	167941	169140	167941	168801	170404	137526	168888	170359	125708	168881	168522	126278	

AVERAGE TIME														
		BJ			HDALC			QDALC			HQDALC			
N		D _m	D̄ _m	MD _m	D _m	D̄ _m	MD _m	D _m	D̄ _m	MD _m	D _m	D̄ _m	MD _m	
100		0.34	0.65	0.62	10.37	10.92	10.91	51.23	51.76	51.75	46.05	46.72	46.70	
200		1.08	1.53	1.49	47.73	54.97	54.97	144.36	149.90	149.95	138.73	144.14	143.59	
300		2.14	3.37	3.22	67.21	85.94	85.94	239.48	256.61	256.50	211.89	229.12	229.08	
400		3.00	6.37	5.88	130.12	183.23	183.17	342.13	384.36	384.24	326.01	364.84	364.73	
500		6.17	9.38	8.42	147.03	242.99	241.88	602.21	679.18	678.05	585.09	661.33	660.19	

Table 9: Results for large problems

Image Representation, Generalized Clustering, and Search in
Proximity Graphs and Pathfinder Networks

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Abstract

Pathfinder associative networks (PFNETs) were originated to model human semantic memory, and have proven particularly effective with associative aspects of the organization of knowledge. Theoretical connections have been established with graph theory, path algebras, proximity graphs, computational geometry, clustering, and search procedures. The PFNET paradigm is being used in human-computer interface systems, and in the organization of data in a database for an experimental robotic vision system. Characteristics of PFNETs include (1) the preservation of minimum-distance paths between entities, (2) the clustering of similar entities through the edge structure, (3) the consequent support of higher levels of abstraction, and (4) the capability of generating proximity graphs, such as the relative neighborhood graph and the (open lune) gabriel graph. Monotonic search networks (MSNETs), closely related to PFNETs, provide for search in which no backtracking is ever necessary in domains having (objective) distance measures, and also support the clustering features of PFNETs. These studies have motivated investigations of cluster learning and conceptual clustering from the perspective of primitive transformations, with representation of the clusterings by means of PFNETs. Models of cluster learning in which the clusters represent either ordered or unordered sets, and which may or may not overlap, are being considered. The sequential application of transformations on clusters to a graph-generation algorithm is being considered as a learning paradigm, and this perspective appears to support a constructive view of clustering. Co-occurrence of entities is an essential component of the process.

**PROPERTIES AND APPLICATIONS OF
PATHFINDER-BASED ASSOCIATIVE NETWORKS**

Don Dearholt

**DEPARTMENT OF COMPUTER SCIENCE
MISSISSIPPI STATE UNIVERSITY**

Developed under the sponsorship of:

AIR FORCE HUMAN RESOURCES LABORATORY

**INSTRUMENTATION DIRECTORATE,
WHITE SANDS MISSILE RANGE**

COMPUTING RESEARCH LABORATORY, NMSU

INTERNATIONAL BUSINESS MACHINES, INC.

NATIONAL SCIENCE FOUNDATION

NATIONAL AERONAUTICS AND SPACE ADMINISTRATION

OFFICE OF NAVAL RESEARCH

PHILOSOPHICAL STANCE: BETTER MODELING OF HUMAN INTELLIGENCE WILL LEAD TO BETTER AI

THE NETWORKS WE ARE STUDYING:

DESCRIBE, SUMMARIZE, AND DISPLAY DATA

**SUGGEST A PSYCHOLOGICAL MODEL ABOUT
MENTAL REPRESENTATIONS**

COMPLEMENT MDS AND CLUSTER ANALYSIS

PROVIDE A PARADIGM FOR:

KNOWLEDGE REPRESENTATION

MODELS OF CLASSIFICATION

ORGANIZATION OF DATABASE SYSTEMS

SPREADING ACTIVATION (SEARCH)

OUTLINE

I. MOTIVATION, PERSPECTIVE, AND OBJECTIVES

II. PATHFINDER NETWORKS

A. DEFINITIONS AND PROPERTIES

B. APPLICATIONS

III. CLUSTER LEARNING AND DYNAMIC SYSTEMS

A. MOTIVATIONS AND APPROACH

B. DEFINITIONS AND PROPERTIES

C. APPLICATIONS

RESEARCH OBJECTIVES

I. THEORETICAL

DEVELOP AND TEST METRICS

RELATIONSHIPS:

GRAPH THEORY

PATH ALGEBRAS

PROXIMITY GRAPHS (RNG, GG, DTG)

LEVELS OF ABSTRACTION

II. EMPIRICAL

SEMANTIC MEMORY

CLASSIFICATION MODELS

PROPOSITIONAL ANALYSIS

KNOWLEDGE EXTRACTION FROM EXPERTS

III. APPLICATION DOMAINS

ORGANIZATION OF CONCEPTS

INTERFACES--INFORMATION RETRIEVAL, HELP SYSTEMS

DATABASE ORGANIZATION

PERCEPTION--OUTLINES OF OBJECTS

THE BIGGEST CHALLENGE FOR AI AND COGNITIVE MODELING:

**TO DESIGN A SYSTEM WHICH DOES MANY THINGS WELL,
ALTHOUGH EACH ALGORITHM MIGHT NOT BE OPTIMAL**

ASSOCIATIONAL ORGANIZATION

CLUSTERING

SEVERAL LEVELS OF ABSTRACTION

CLASSIFICATION

SEARCH

DESCRIPTION OF DECISIONS

DEFINITION

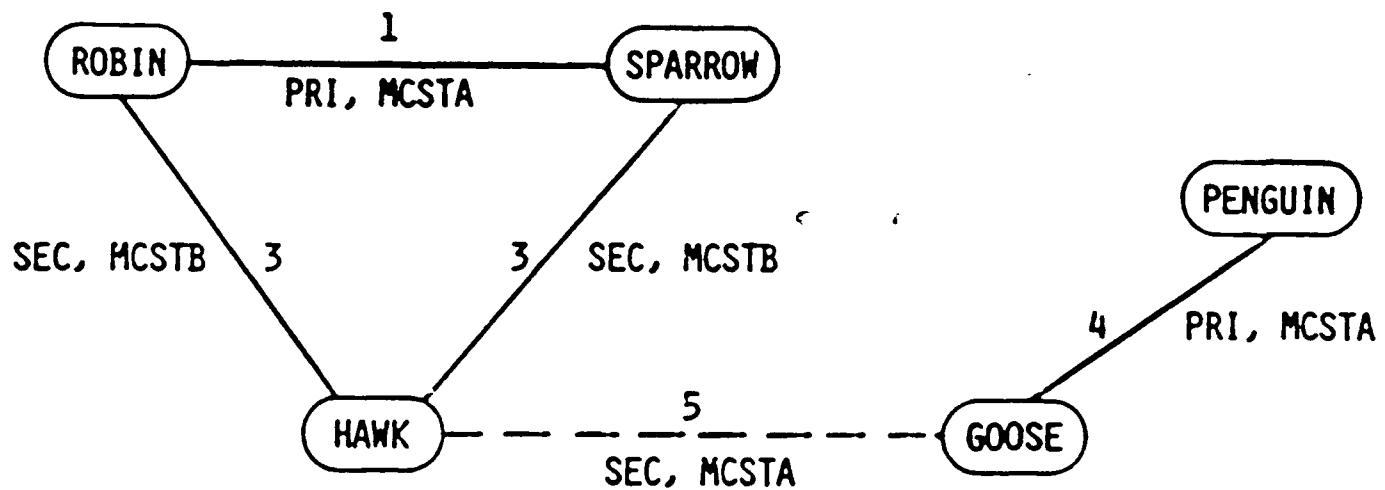
A PATHFINDER NETWORK (PFNET) IS A GRAPH BASED ON PAIRWISE ESTIMATES OR MEASURES OF DISTANCES BETWEEN ENTITIES.

EACH ENTITY CORRESPONDS TO A NODE.

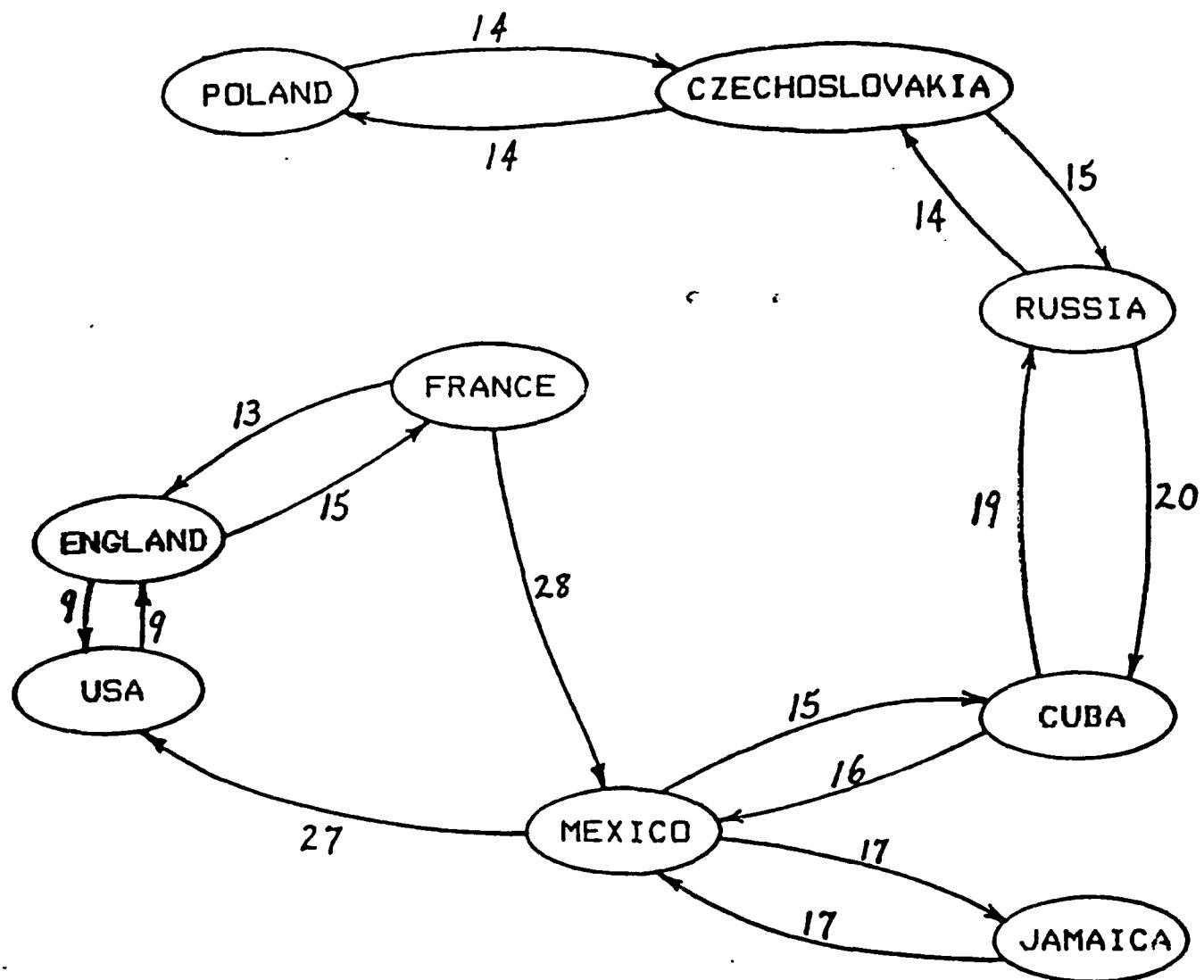
EACH PAIR OF NODES IN A PFNET IS CONNECTED DIRECTLY BY AN EDGE WHOSE WEIGHT IS THE DISTANCE BETWEEN THE TWO ENTITIES,

UNLESS THERE IS A SHORTER ALTERNATIVE PATH.

EXAMPLE OF A LABELED PFNET



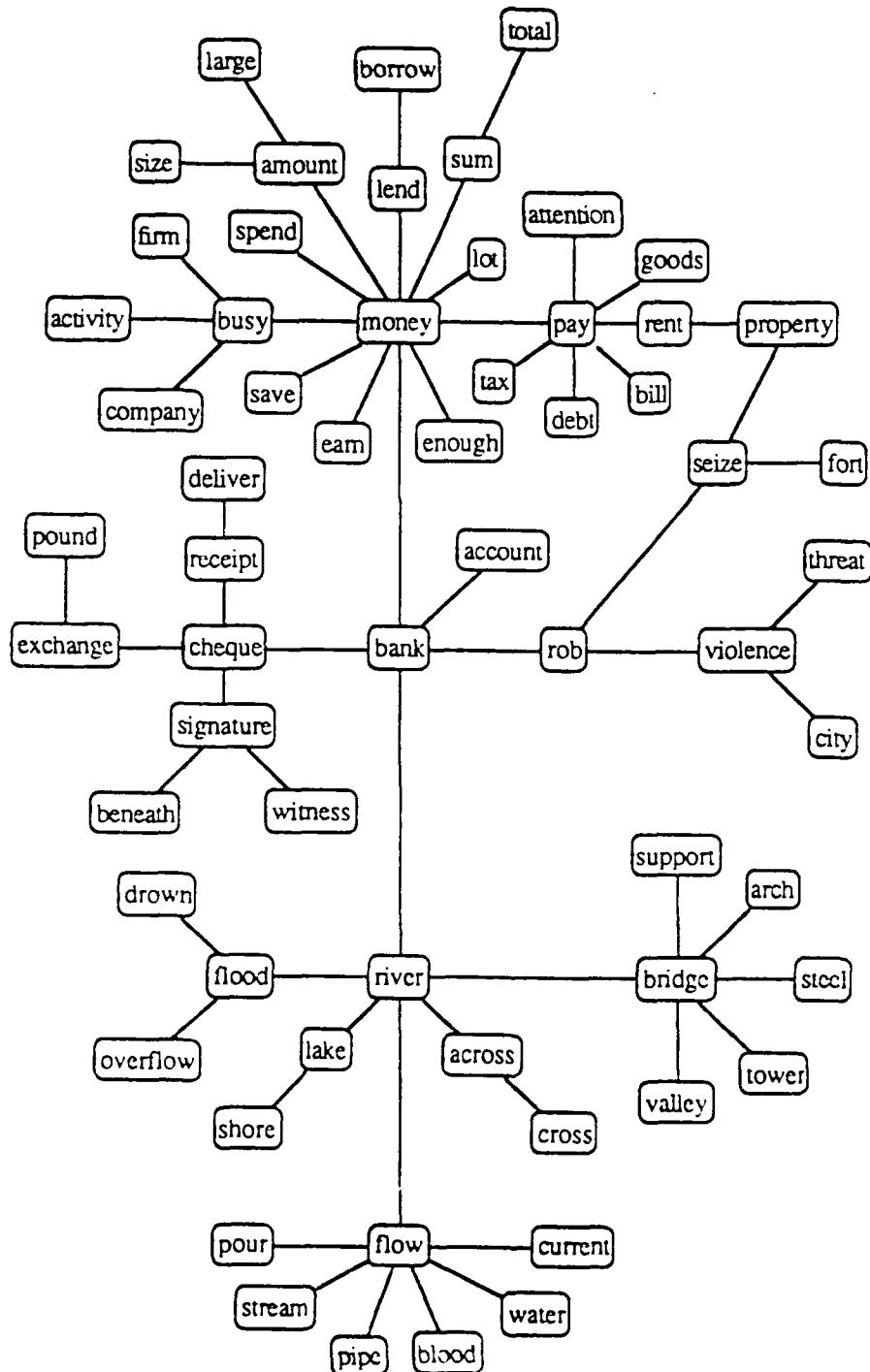
DIRECTED PFNET FOR NINE COUNTRIES



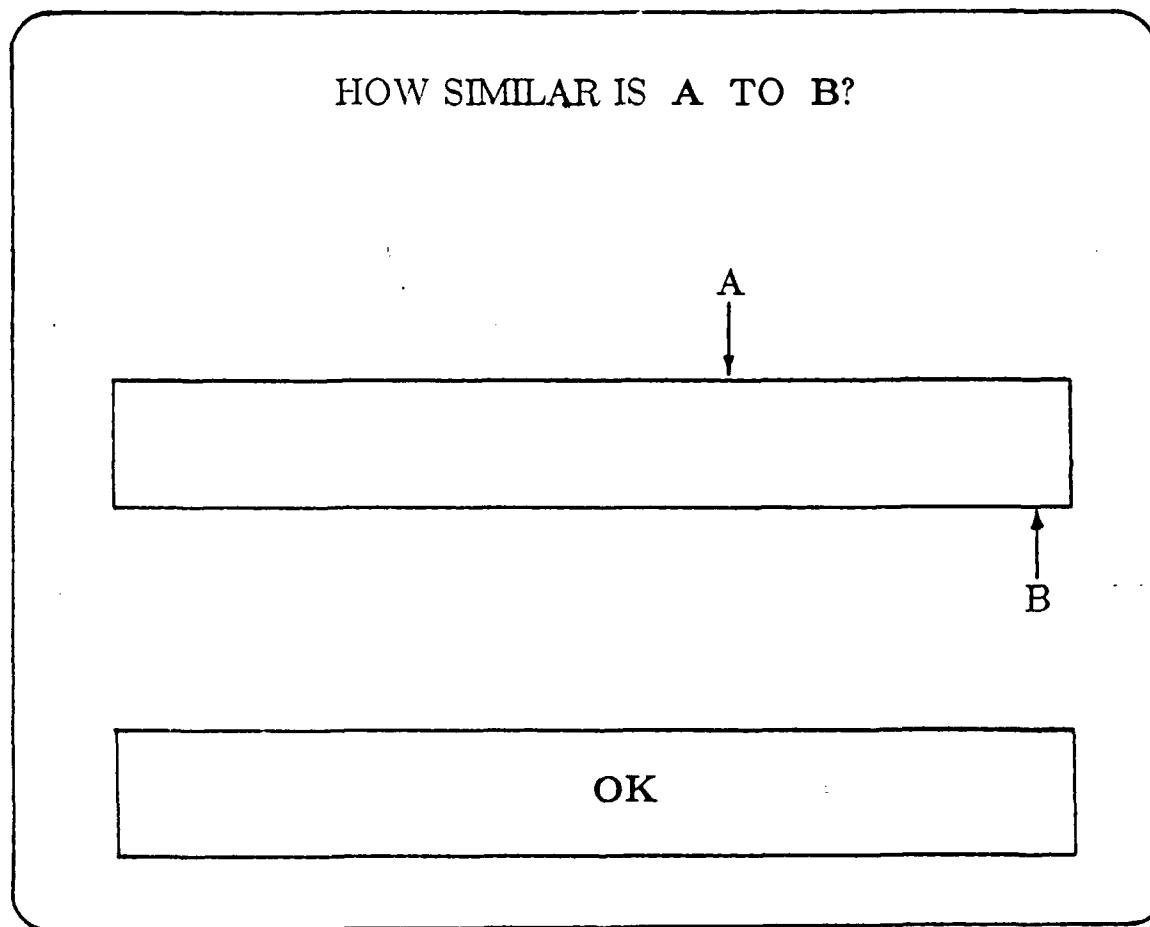
R-METRIC IS INFINITY

Q-PARAMETER IS EIGHT

LDOCE: AMBIGUITY RESOLUTION



TOUCHSCREEN DISPLAY FOR EMPIRICAL DATA



$$DISTANCE + SIMILARITY = K$$

THE PARAMETERS OF A PFNET

R-METRIC:

RULE FOR FINDING THE LENGTH OF A PATH WITH K EDGES

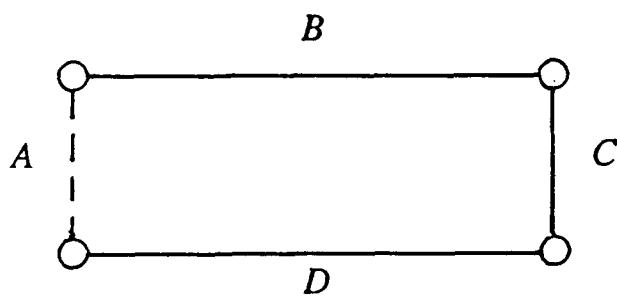
$$L(P) = \left[\sum_{I=1}^K W_I^R \right]^{1/R}$$

R	PATH LENGTH	DATA SCALE
1	SUM OF WEIGHTS	RATIO
2	EUCLIDEAN	RATIO
•		
•		
∞	MAXIMUM WEIGHT	RATIO, ORDINAL

THE PARAMETERS OF A PFNET

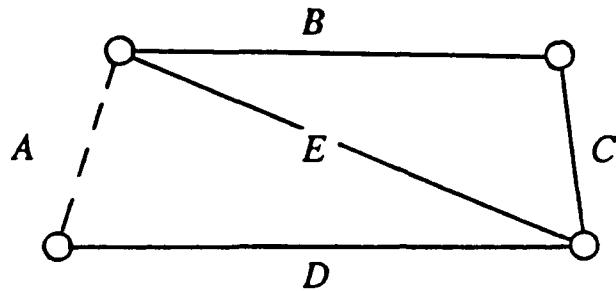
Q-PARAMETER:

"DIMENSION" OF GENERALIZED TRIANGLE INEQUALITIES SATISFIED



$$A \leq [B^R + C^R + D^R]^{1/R}$$

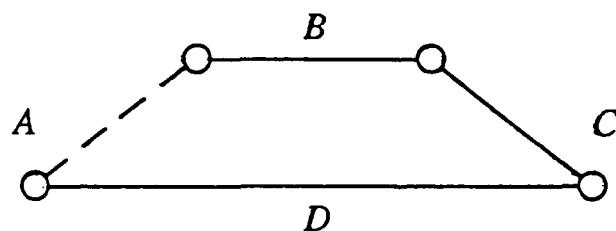
THE TRIANGLE INEQUALITY



$$E \leq B + C$$

$$A \leq E + D \leq B + C + D$$

THE GENERALIZED TRIANGLE INEQUALITY



$$A \leq [B^R + C^R + D^R]^{1/R}$$

PURPOSE: TO PRESERVE MINIMAL-DISTANCE PATHS

THEORETICAL RESULTS

FOR A GIVEN DISTANCE MATRIX,

PFNET(R, Q):

IS UNIQUE,

PRESERVES GEODETIC DISTANCES,

LINKS NEAREST NEIGHBORS, AND

CONTAINS THE SAME INFORMATION AS THE

MINIMUM METHOD OF HIERARCHICAL CLUSTERING

PFNET($R = \infty, Q = N - 1$) IS THE UNION OF ALL MINTREES

PFNET(R_2, Q) IS A SPANNING SUBGRAPH OF PFNET(R_1, Q)

IFF $R_1 \leq R_2$

PFNET(R, Q_2) IS A SPANNING SUBGRAPH OF PFNET(R, Q_1)

IFF $Q_1 \leq Q_2$

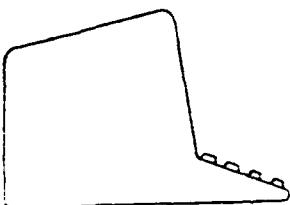
MONOTONIC TRANSFORMATIONS PRESERVE

STRUCTURE FOR ALL PFNET($R = \infty, Q$)

MULTIPLICATIVE TRANSFORMATIONS PRESERVE

STRUCTURE FOR ALL PFNET(R, Q)

T H E I
U D
C O M P U T E R
A E
D R
F A
G H
E



COMMAND NETWORK

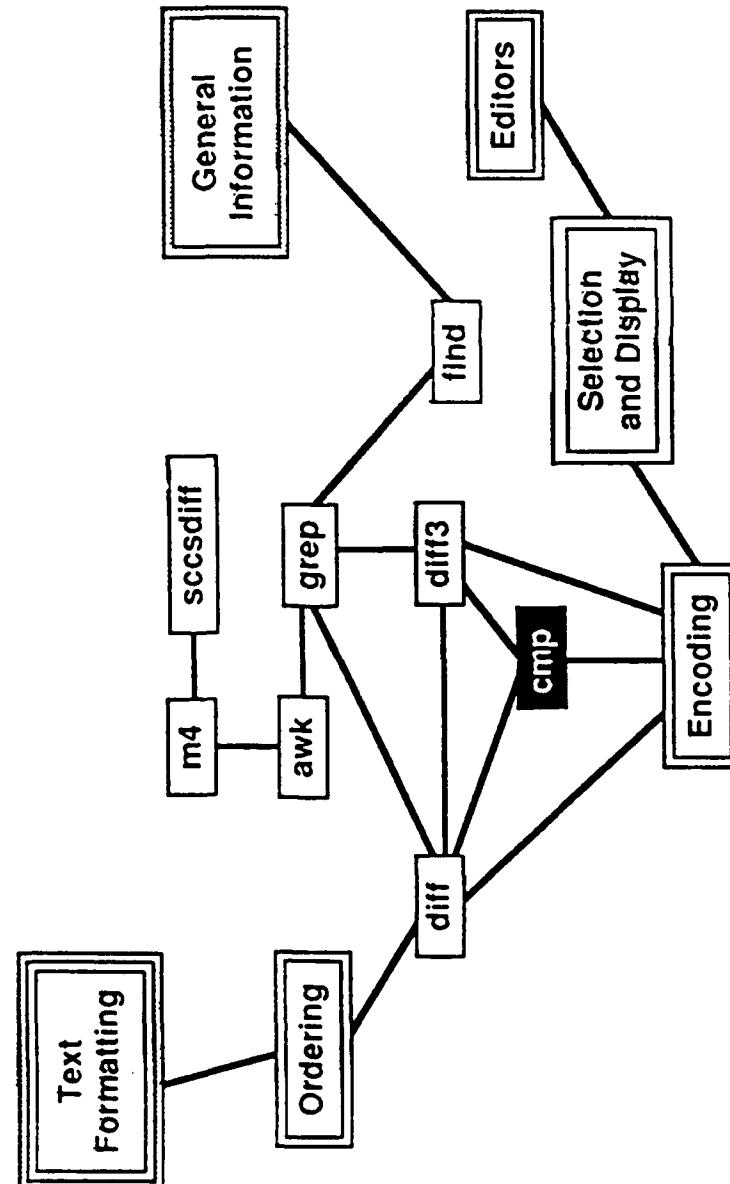
Command in Focus: cmp, compare two files

Synopsis (syntax): cmp [-l] [-s] file1 file2

Brief Description: Cmp compares file1 and file2. If file1 is ':', cmp reads from the **standard input**. Under **default options**, cmp makes no comment if files are the same; if they differ...

◀ ▶ kypros %

Standard input: the **default** input specification for most commands. If no other file is specified, the system expects its input from the terminal. To specify a file as input to a command, use the following: *command < input_file > output_file (if desired)*. If output file is not specified, the output is directed to **standard output**. See also: **standard output**; standard error.

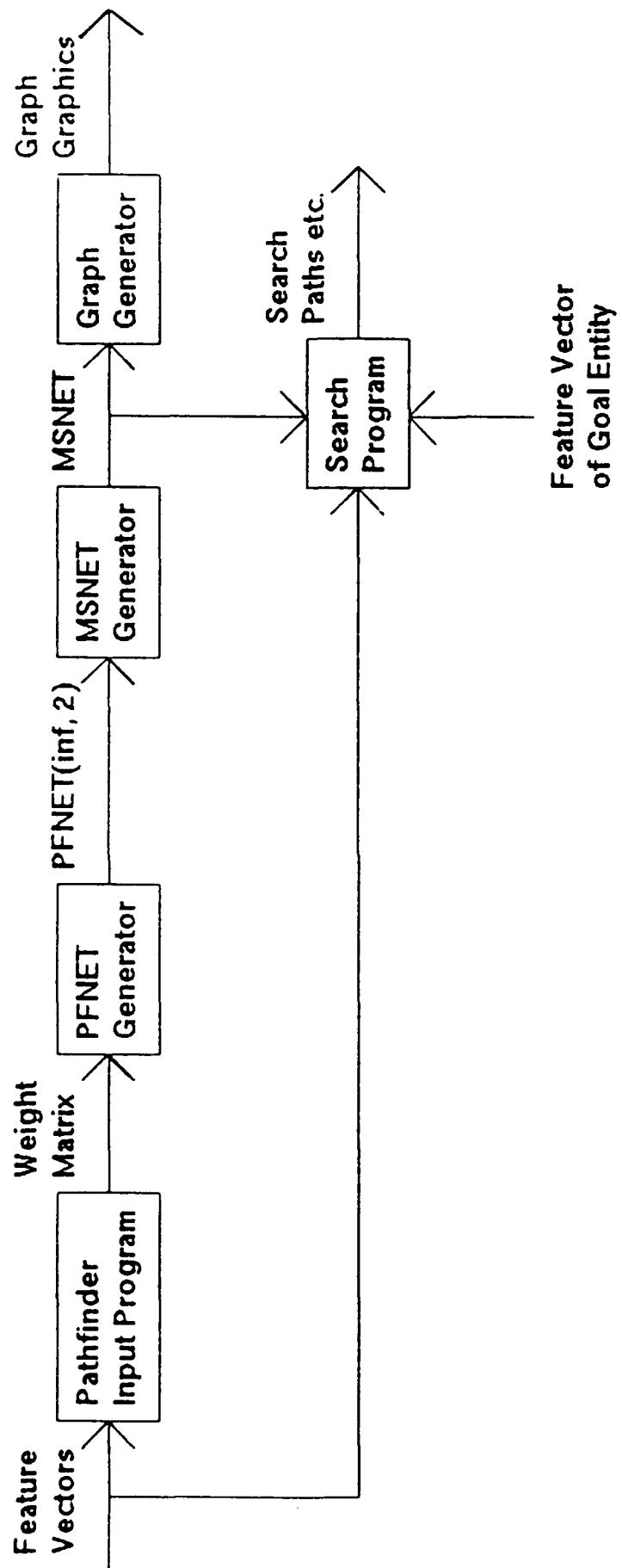


◀ ▶ More Links Back To Previous
Fewer Links Show Man Panel
Main Help Top Category View
Tutorial Quit Help

COMPUTER VISION

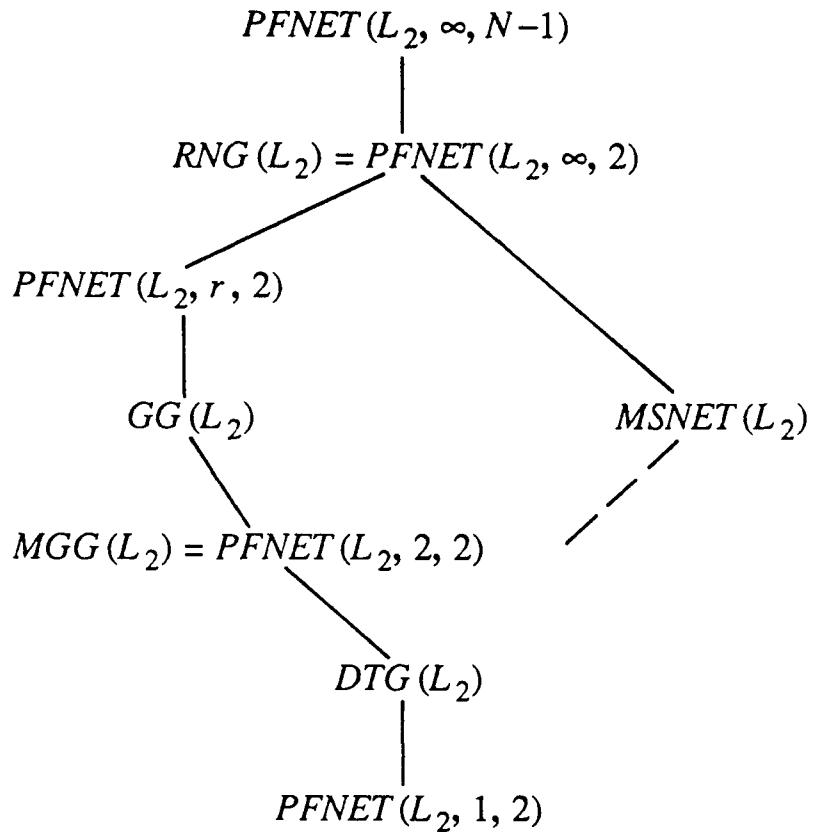
GOAL: **SCAN THE ENVIRONMENT AND MAKE DECISIONS
WITHOUT HUMAN INTERACTION**

REQUIRES: **KNOWLEDGE REPRESENTATION
CLASSIFICATION
ABILITY TO *DESCRIBE SCENE*
RECONSTRUCT SCENE
ENHANCE SCENE
*MODIFY SCENE***



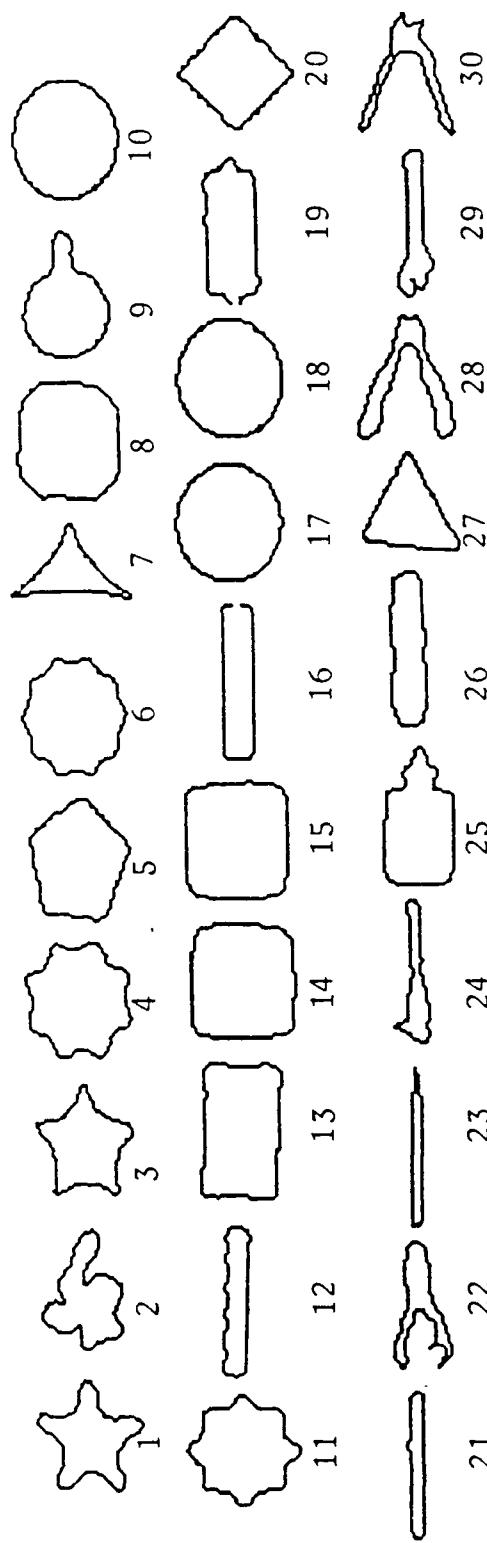
SYSTEM ORGANIZATION FOR THE DATABASE

A HIERARCHY OF
EMPTY NEIGHBORHOOD GRAPHS

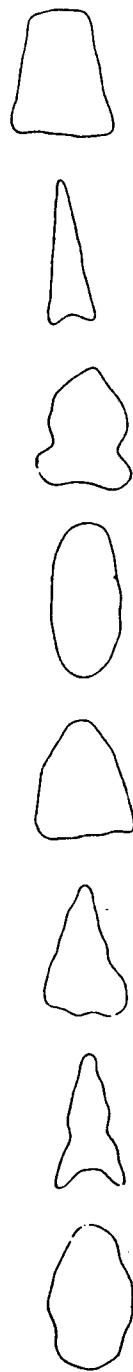


EACH GRAPH IS A SPANNING SUBGRAPH
OF THE GRAPH BELOW IT

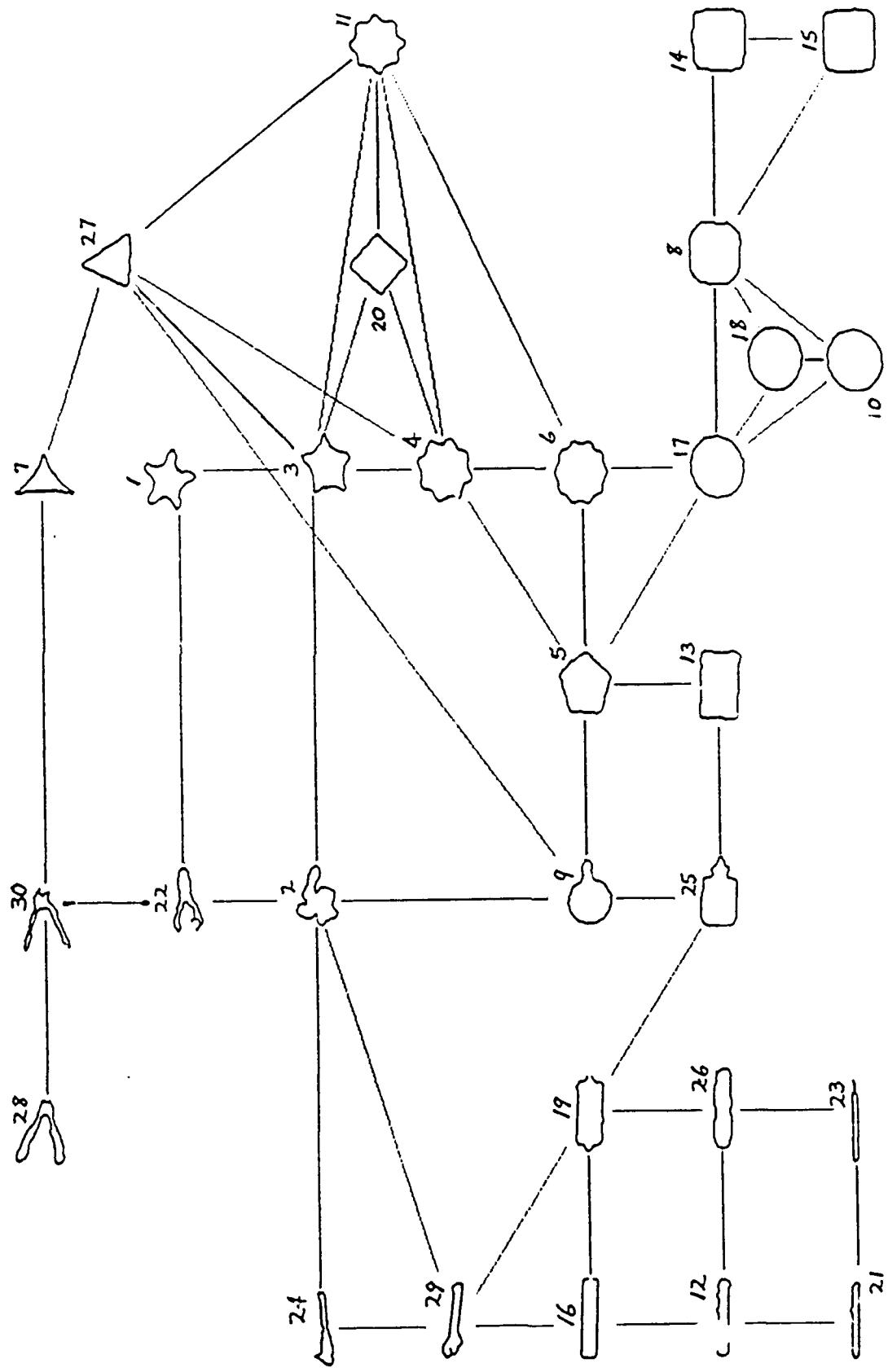
DATABASE OBJECTS



EIGHT ARCHEOLOGICAL TEST OBJECTS



MSNET ORGANIZATION OF THE DATA



MOTIVATIONS FOR STUDY OF CLUSTERINGS

LEARNING VIA CLUSTERINGS

MODEL DYNAMIC SYSTEMS

UTILIZE PATHFINDER NETWORKS

ASSOCIATIVITY

CLUSTERING

LEVELS OF ABSTRACTION

**CONCEPT/CLUSTER LEARNING MODEL
SHOULD SUPPORT:**

SETS OF CLUSTERS AS THE DOMAIN

PROGRESSION THRU CLUSTERINGS AS LEARNING OCCURS

A DISTANCE MEASURE BETWEEN CLUSTERINGS

INTERPRETATION WITHIN THE PATHFINDER PARADIGM

**MODEL FOR DYNAMIC SYSTEMS
SHOULD SUPPORT:**

SETS OF CLUSTERS AS THE DOMAIN

PROGRESSION THRU CLUSTERINGS AS SYSTEM CHANGES

A DISTANCE MEASURE BETWEEN CLUSTERINGS

PATHFINDER OR PROXIMITY GRAPH PARADIGM

ADVANTAGES

PSYCHOLOGICAL FOUNDATIONS

REPETITION OR REHEARSAL CAN BE MODELED

REPRESENTATIONS AS ASSOCIATIVE GRAPHS

KNOWN GRAPH-THEORETIC PROPERTIES

VERIDICAL GRAPHICAL DISPLAY

ASSUMPTIONS

NOTATION DENOTES CLUSTERS VIA ()s

CO-OCCURRENCES DERIVED FROM ()s NOTATION

FEATURES OF ENTITIES WON'T BE CONSIDERED

REPETITION INCREMENTS CO-OCCURRENCE

CO-OCC + DISSIM = CONSTANT

TWO MODELS:

- 1. SEQUENTIAL LEARNING PARADIGM**
- 2. CONCURRENT (SNAPSHOT) PARADIGM**

METRIC AXIOMS

REFLEXIVITY

SYMMETRY

TRIANGLE INEQUALITY--INVALID FOR CO-OCCURRENCES

PFNs IMPOSE THE GENERALIZED TRIANGLE INEQUALITY

COMPONENTS OF THE MODEL

DOMAIN D = {A, B, C, D, ... }

SAMPLE CLUSTERING Ci = {(A, B, C), D, E}

PRIMITIVE OPERATIONS

ADD ENTITY TO D

REMOVE ENTITY FROM D

MERGE TWO CLUSTERS INTO ONE CLUSTER

SPLIT ONE CLUSTER INTO TWO CLUSTERS

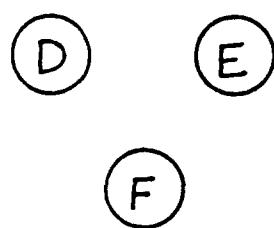
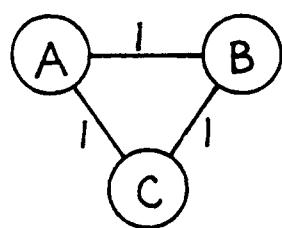
WHERE AN ENTITY IS A CLUSTER

EXAMPLE: THE LEARNING PARADIGM

$C_0 = \{A, B, C, D, E, F\}$

$$S_0 = \begin{matrix} - & 0 & 0 & 0 & 0 & 0 \\ 0 & - & 0 & 0 & 0 & 0 \\ 0 & 0 & - & 0 & 0 & 0 \\ 0 & 0 & 0 & - & 0 & 0 \\ 0 & 0 & 0 & 0 & - & 0 \\ 0 & 0 & 0 & 0 & 0 & - \end{matrix}$$

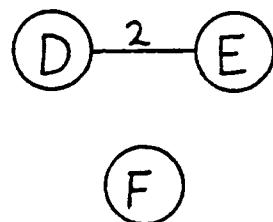
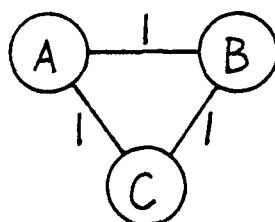
$C_1 = \{(A, B, C), D, E, F\}$



$$S_1 = \begin{matrix} - & 1 & 1 & 0 & 0 & 0 \\ 1 & - & 1 & 0 & 0 & 0 \\ 1 & 1 & - & 0 & 0 & 0 \\ 0 & 0 & 0 & - & 0 & 0 \\ 0 & 0 & 0 & 0 & - & 0 \\ 0 & 0 & 0 & 0 & 0 & - \end{matrix}$$

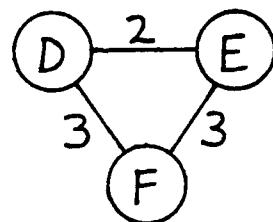
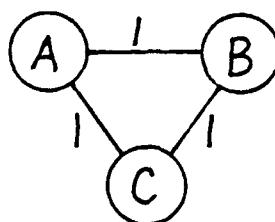
EXAMPLE CONTINUED:

$$C_2 = \{(A, B, C)2, (D, E), F\}$$



$$S_2 = \begin{matrix} - & 2 & 2 & 0 & 0 & 0 \\ 2 & - & 2 & 0 & 0 & 0 \\ 2 & 2 & - & 0 & 0 & 0 \\ 0 & 0 & 0 & - & 1 & 0 \\ 0 & 0 & 0 & 1 & - & 0 \\ 0 & 0 & 0 & 0 & 0 & - \end{matrix}$$

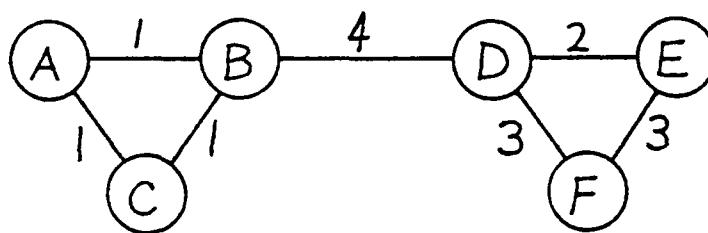
$$C_3 = \{(A, B, C)3, ((D, E), F)\}$$



$$S_3 = \begin{matrix} - & 3 & 3 & 0 & 0 & 0 \\ 3 & - & 3 & 0 & 0 & 0 \\ 3 & 3 & - & 0 & 0 & 0 \\ 0 & 0 & 0 & - & 2 & 1 \\ 0 & 0 & 0 & 2 & - & 1 \\ 0 & 0 & 0 & 1 & 1 & - \end{matrix}$$

EXAMPLE CONTINUED:

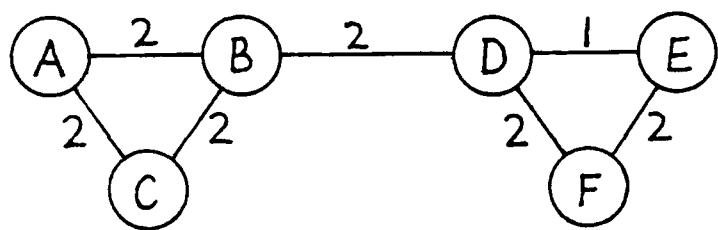
$$C_4 = \{(A, B, C)4, ((D, E), F)2, (B, D)\}$$



$$S_4 = \begin{matrix} - & 4 & 4 & 0 & 0 & 0 \\ 4 & - & 4 & 1 & 0 & 0 \\ 4 & 4 & - & 0 & 0 & 0 \\ 0 & 1 & 0 & - & 3 & 2 \\ 0 & 0 & 0 & 3 & - & 0 \\ 0 & 0 & 0 & 2 & 0 & - \end{matrix}$$

EXAMPLE: THE CONCURRENT PARADIGM

$$C = \{(A, B, C), ((D, E), F), (B, D)\}$$



$$S_0 = \begin{matrix} - & 1 & 1 & 0 & 0 & 0 \\ 1 & - & 1 & 1 & 0 & 0 \\ 1 & 1 & - & 0 & 0 & 0 \\ 0 & 1 & 0 & - & 2 & 1 \\ 0 & 0 & 0 & 2 & - & 0 \\ 0 & 0 & 0 & 1 & 0 & - \end{matrix}$$

APPLICATIONS

METRIC FOR DIFFERENCES IN EXPERTISE

IDENTIFICATION OF ERRORS

CONSENSUS

AUTOMATIC SYSTEM ADAPTATION WITH LEARNING

HUMAN-COMPUTER INTERFACE

ROBOTICS VISION DATABASE

TRANSFORMATIONS, DISTANCE, AND DISTANCE GRAPHS

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ABSTRACT

Several transformations are described – between graphs and between subgraphs in a graph. Each of these transformations gives rise to a distance (between graphs or between subgraphs in a graph). The relations between collections of graphs or between the subgraphs of a specified size within a (connected) graph can be described by graphs themselves, called distance graphs. In addition to describing these concepts, another distance between induced subgraphs of a specified order and the corresponding distance graphs are also discussed.

Introduction

The distance between two vertices in a connected graph is the length of the shortest path connecting the vertices. Distance is one of the most fundamental concepts in graph theory. Algorithms for determining distance in graphs are well known while applications involving distance in graphs are varied and numerous. Indeed, so much work has been done on this subject that Buckley and Harary wrote a book in 1990 entirely devoted to distance in graphs. Distance in graphs has been generalized in several ways, most notably perhaps to Steiner distance.

The combination of distance and graphs occurs in many other ways. One of these concerns distance between graphs. It would be more accurate to speak of distance between certain pairs of graphs because in many instances distance is defined between graphs having some specified properties. In all such distances, the distance between two graphs is 0 if and only if they are isomorphic. Hence, the distance between two graphs is a measure of the structural difference between the graphs.

Transformations

Some distances between graphs involve the idea of transformations. Let G and H be two (p, q) graphs. We say that G can be *transformed into* H by an edge rotation if G contains distinct vertices u , v , and w such that $uv \in E(G)$, $uw \notin E(G)$, and $H \cong G - uv + uw$. More generally, we say that G can be *r-transformed* into H if there exists a sequence $G \cong G_0, G_1, \dots, G_n \cong H$ ($n \geq 0$) of graphs such that G_i can be transformed into G_{i+1} by an edge rotation for $i = 0, 1, \dots, n - 1$.

An edge slide is a restricted version of an edge rotation. A graph G can be *transformed into a graph H by an edge slide* if G contains distinct vertices u , v , and w such that $uv \in E(G)$, $vw \in E(G)$, $uw \notin E(G)$ and $H \cong G - uv + uw$. If a graph H is isomorphic to a graph G or H can be obtained from a graph G by a sequence of edge slides, we say that G can be *s-transformed* into H . For example, the graph H of Figure 1 can be obtained from the graph G by an edge rotation, but H *cannot* be obtained from G by an edge slide. On the other hand, the graph H' can be obtained from G' by an edge slide (as well as by an edge rotation).

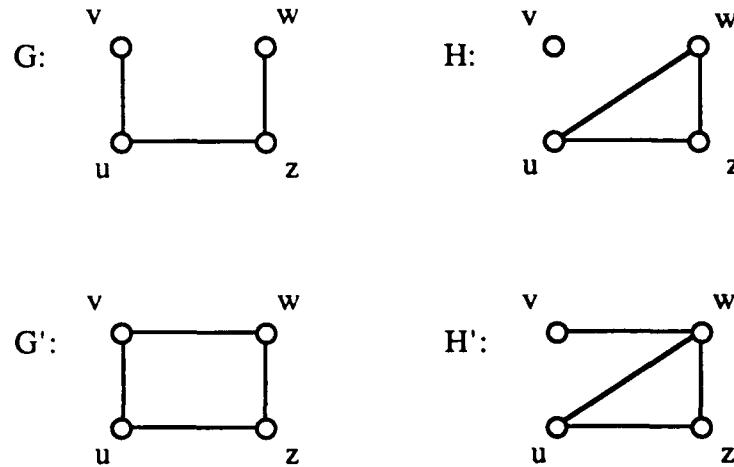


Figure 1

It was shown by Chartrand, Saba, and Zou that every (p, q) graph G can be r -transformed into any other (p, q) graph H . It was also shown by Johnson that s -transformation preserves connectedness. Further, a graph G can be s -transformed into a graph H if and only if G and H have the same number of components and corresponding components of G and H have the same order and same size.

Metrics Based on Transformations

Associated with these transformations are two metrics defined on graphs. Let G and H be two graphs having the same order and same size. The *edge rotation distance* or, more simply, the *r-distance* $d_r(G, H)$ between G and H is the smallest nonnegative integer n for which there exists a sequence G_0, G_1, \dots, G_n of graphs such that $G \cong G_0$, $H \cong G_n$, and G_i can be obtained from G_{i-1} by an edge rotation for $i = 1, 2, \dots, n$. For example, the edge rotation distance between graphs G and H shown in Figure 2 is $d_r(G, H) = 3$.



Figure 2

The following properties of edge rotation distance were established by Chartrand, Saba, and Zou.

Proposition 1 If G and H are two graphs having the same order and same size, then $d_r(G, H) = d_r(\overline{G}, \overline{H})$.

It was shown that every nonnegative integer is the r -distance between some pair of graphs.

Proposition 2 For every nonnegative integer n , there exist graphs G and H such that $d_r(G, H) = n$.

Prior to presenting an upper bound for the r -distance between two graphs, we introduce another concept. For nonempty graphs G_1 and G_2 , a *greatest common subgraph* of G_1 and G_2 is defined as any graph G of maximum size without isolated vertices that is (isomorphic to) a subgraph of both G_1 and G_2 .

Proposition 3 Let G and H be two (p, q) graphs with $q \geq 1$, and let s be the size of a greatest common subgraph of G and H . Then $d_r(G, H) \leq 2(q - s)$. Moreover, this bound is sharp.

Another distance between graphs is associated with edge slide and was discussed by Johnson and by Benadé, Goddard, McKee, and Winter. Let G be a graph with components G_i , $1 \leq i \leq k$, and H a graph with components H_i , $1 \leq i \leq k$, such that G_i and H_i have the same order and same size. We define the *edge slide distance* or, simply, the *s-distance* $d_s(G, H)$ between G and H as the smallest nonnegative integer n for which there exists a sequence $G \cong G_0, G_1, \dots, G_n \cong H$ of graphs such that, for $i = 1, 2, \dots, n$, G_i can be obtained from G_{i-1} by an edge slide. If G and H are the graphs presented in Figure 3, then the edge slide distance between G and H is $d_s(G, H) = 2$.

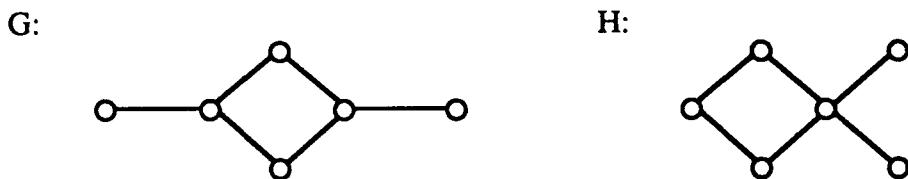


Figure 3

Note that $d_r(G, H) = 1$ for the graphs G and H of Figure 3. It is straightforward to show that $d_r(G, H) \leq d_s(G, H)$ for every pair G, H of connected graphs having the same order and same size. The following result is perhaps less obvious.

Proposition 4 For every pair m, n of positive integers with $m \leq n$, there exist graphs G and H such that $d_r(G, H) = m$ and $d_s(G, H) = n$.

Distance Graphs

Let S be a set of (nonisomorphic) (p, q) graphs. Then we define the *edge rotation distance graph* $D_r(S)$ of S as the graph with the vertex set S such that two vertices G and H of $D_r(S)$ are adjacent if and only if $d_r(G, H) = 1$. A graph F is an *edge rotation distance graph* if $F \cong D_r(S)$ for some set S of graphs.

Let S' be a set of (nonisomorphic) graphs having the same number of components, labeled in such a way that the i th components of all graphs have the same order and same size. Then we define the *edge slide distance graph* $D_s(S')$ of S' analogously.

It was shown by Chartrand, Goddard, Henning, Lesniak, Swart, and Wall that every graph is an edge slide distance graph and it was conjectured that all graphs are edge rotation distance graphs. A number of classes of graphs are known to be edge rotation distance graphs. The next two results are due to Chartrand, Goddard, Henning, Lesniak, Swart, and Wall.

Proposition 5 Complete graphs, cycles and trees are edge rotation distance graphs.

Proposition 6 Every line graph is an edge rotation distance graph.

Proposition 7 (Faudree, Schelp, Lesniak, Gyárfás, and Lehel) The complete bipartite graphs $K_{3,3}$ and $K_{2,p}$ ($p \geq 1$) are edge rotation distance graphs.

Proposition 8 (Jarrett) For every pair m, n of positive integers, the graph $K_{m,n}$ is an edge rotation distance graph.

F-Transformations

Let G and H be two (p, q) graphs, both containing a subgraph isomorphic to a given graph F of order at least 2. We say that G can be transformed into H by an *F-rotation* (or simply, G can be *F-rotated* into H) if there exist distinct vertices u, v , and w of G and a subgraph F' of G isomorphic to F such that $u \notin V(F')$, $\{v, w\} \subseteq V(F')$, $uv \in E(G)$, $uw \in E(G)$, and $H \cong G - uv + uw$. For example, if $F \cong K_{1,3}$, then the graph G of Figure 4 can be $K_{1,3}$ -rotated into H and H' .

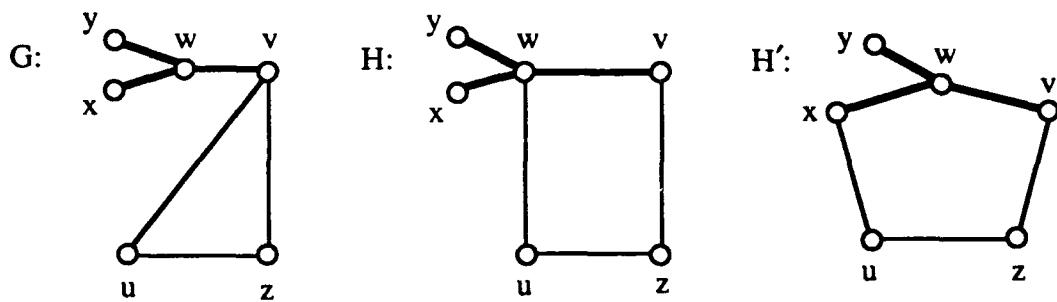


Figure 4

More generally, we say that a graph G can be F -transformed into H if either (1) $G \cong H$ or (2) there exists a sequence $G \cong G_0, G_1, \dots, G_n \cong H$ of graphs such that, for $i = 0, 1, \dots, n-1$, the graph G_i can be F -rotated into G_{i+1} . For instance, the graph G of Figure 5 *cannot* be $K_{1,4}$ -rotated into H , but G *can* be $K_{1,4}$ -transformed into H .

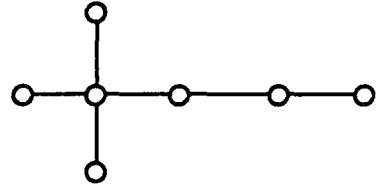
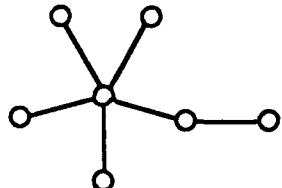
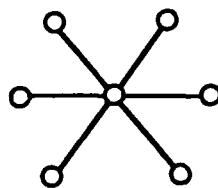
 $G(\cong G_0)$: G_1 : $H(\cong G_2)$:

Figure 5

Observe that \overline{K}_2 -rotation and K_2 -rotation are edge rotation and edge slide, respectively. Clearly, if a graph G can be F -transformed into a graph H , then G and H have the same order, same size, and both contain a subgraph isomorphic to F . Unfortunately, the converse is not true, in general. For instance, the graphs G and H of Figure 6 have the same order and same size, and both G and H contain a subgraph isomorphic to C_4 , but G cannot be C_4 -transformed into H . In fact, G can be C_4 -transformed only into itself.

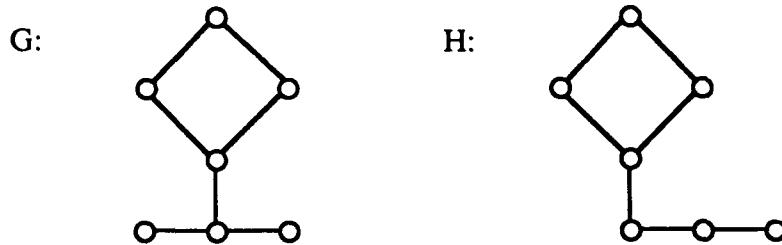


Figure 6

One may ask the question: What are necessary and sufficient conditions for one of two graphs G and H to be F -transformed into the other? We have already seen the answer to this question if $F \cong \overline{K}_2$ or $F \cong K_2$. The following results are due to Jarrett.

Proposition 9 Let F be any nontrivial connected graph. If a connected graph G can be F -transformed into a graph H , then H is connected.

Corollary 9a Let F be a nontrivial connected graph. A graph G can be F -transformed into a graph H if and only if the graph G has components G_1, G_2, \dots, G_k , the graph H has components H_1, H_2, \dots, H_k , and G_i can be F -transformed into H_i for every i ($1 \leq i \leq k$).

Proposition 10 Let F be a connected graph of order p' with $\delta(F) = 1$, and let G and H be two (nonisomorphic) connected (p, q) graphs, each containing an induced subgraph isomorphic to F . Then G can be F -transformed into H .

Next we show that if $\delta(F) > 1$ or F is not an induced subgraph of G or H , the result does not necessarily hold. For example, for the graph F of Figure 7 we have $\delta(F) = 2 > 1$. Although the graphs G and H contain F as an induced subgraph, G cannot be F -transformed into H . In fact, G cannot be F -transformed into any graph different from G .

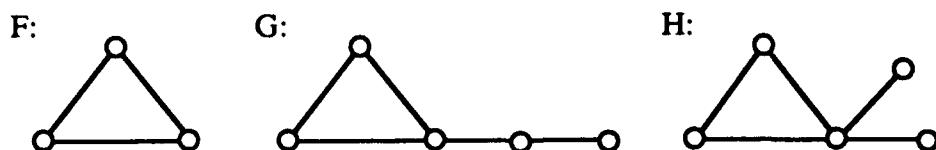


Figure 7

For the graph F of Figure 8 we have $\delta(F) = 1$, but F is *not* an induced subgraph of G , and H cannot be obtained from G by an F -transformation. Indeed, G can be F -transformed only into itself and graphs G' and G'' of Figure 8.

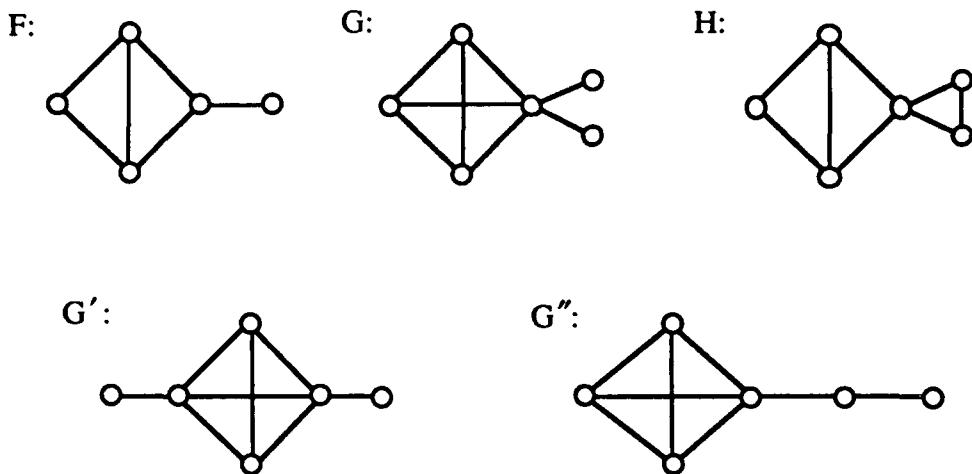


Figure 8

With each F -transformation another metric can be defined. Let F be a graph of order $p' \geq 2$ and let \mathcal{S} be a set of (p, q) graphs such that for every pair G, H of graphs in \mathcal{S} , the graph G can be F -transformed into H . The F -distance $F-d(G, H)$ between G and H is defined as the minimum number of F -rotations necessary to transform G into H . For the graphs F, G , and H of Figure 9, we have $F-d(G, H) = 2$.

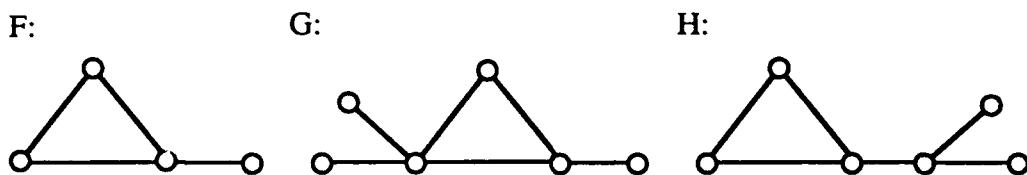


Figure 9

If a graph G cannot be F -transformed into a graph H we set $F-d(G, H) = \infty$. It is obvious that $\overline{K}_2-d(G, H) \leq F-d(G, H)$.

Proposition 11 Let F be a graph of order p (≥ 2) and let n be a nonnegative integer. Then there exists a pair G_1, G_2 of graphs such that $F-d(G_1, G_2) = n$.

Let F be a graph of order p' (≥ 2) and let \mathcal{S} be a set of (p, q) graphs, each containing a subgraph isomorphic to F . Then the F -distance graph $\mathcal{D}_F(\mathcal{S})$ of \mathcal{S} is that graph whose vertex set is \mathcal{S} and in which two vertices G and H are adjacent if and only if $F-d(G, H) = 1$. For example, if $F \cong K_3$ and \mathcal{S} is the set of graphs G_1, G_2, G_3 , and G_4 shown in Figure 10, then $\mathcal{D}_F(\mathcal{S}) \cong K_4 - e$.

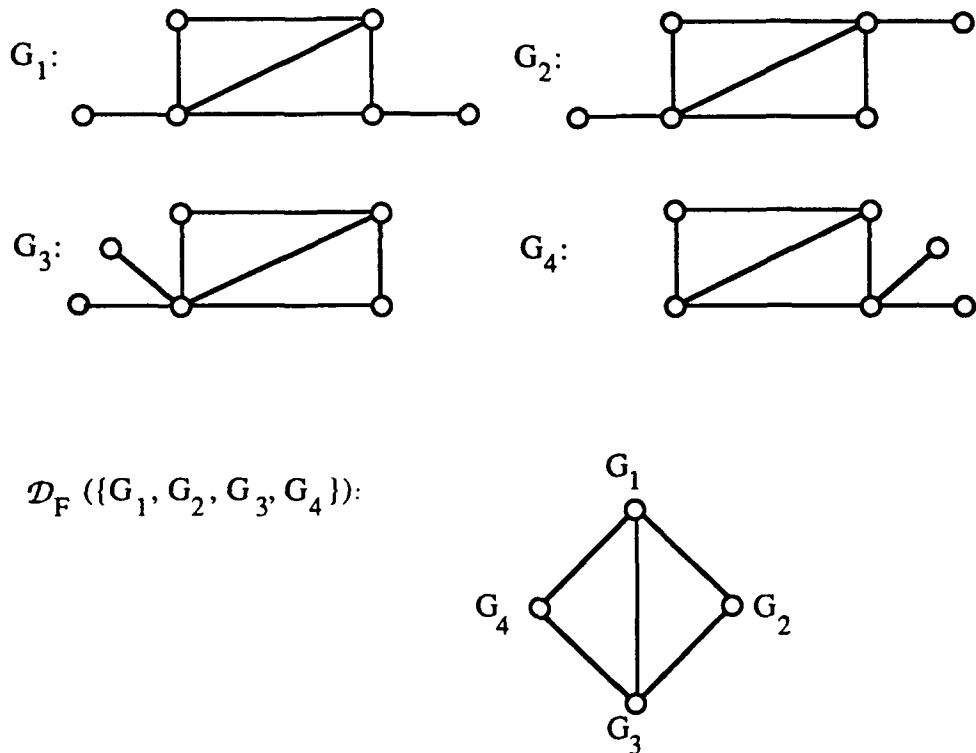


Figure 10

Proposition 12 Let F be a nontrivial connected graph. Then every graph is an F -distance graph.

Subgraph Distance

Let G_1 and G_2 be edge-induced subgraphs of the same size in a graph G . The subgraph G_2 can be obtained from G_1 by an *edge rotation* if there exist distinct vertices u, v , and w such that $uv \in E(G_1)$, $uw \notin E(G_1)$, and $G_2 = G_1 - uv + uw$. More generally, G_1 can be *r-transformed* into G_2 if $G_1 = G_2$ or G_2 can be obtained from G_1 by a sequence of edge rotations. It was shown by Chartrand, Johns, Novotny, and Oellermann that every edge-induced subgraph of a connected graph G can be r-transformed into any edge-induced subgraph of G having the same size. The *edge rotation distance* $d_r(G_1, G_2)$ between G_1 and G_2 is the minimum number of edge rotations required to r-transform G_1 into G_2 . For the graph G of Figure 11, the subgraph G_3 can be obtained from G_1 by an edge rotation so that $d_r(G_1, G_3) = 1$. On the other hand, G_3 cannot be obtained from G_2 by an edge rotation, but G_3 can be obtained from G_2 by an r-transformation and $d_r(G_2, G_3) = 3$.

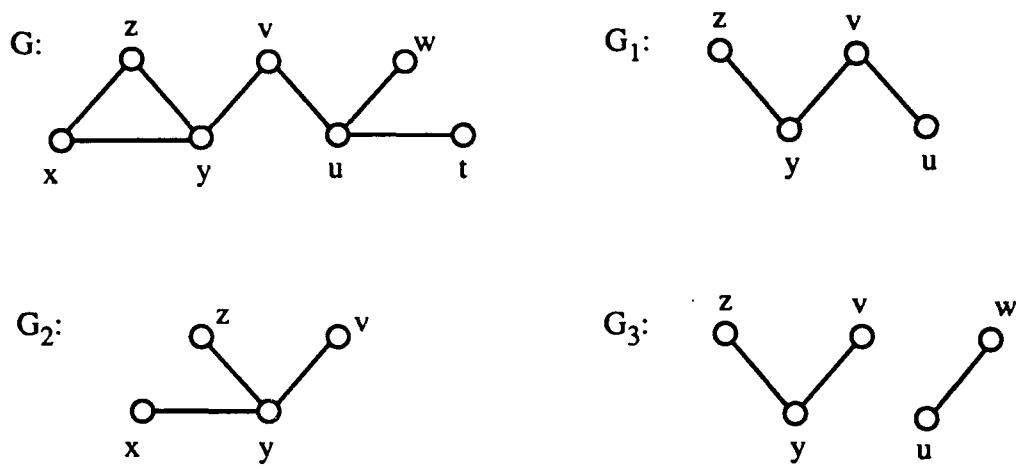


Figure 11

One can also define a subgraph transformation based on edge slide. Let G_1 and G_2 be two edge-induced subgraphs of the same size in G . We say that G_2 can be obtained from G_1 by an *edge slide* if there exist distinct vertices u, v , and w of G such that $uv \in E(G_1), uw \notin E(G_1), vw \in E(G)$, and $G_2 = G_1 - uv + uw$. For example, for the graph G of Figure 12, the subgraph G_2 can be obtained from G_1 by an edge slide. More generally, we say that G_1 can be *s-transformed* into G_2 if either (1) $G_1 = G_2$ or (2) G_2 can be obtained from G_1 by a sequence of edge slides.

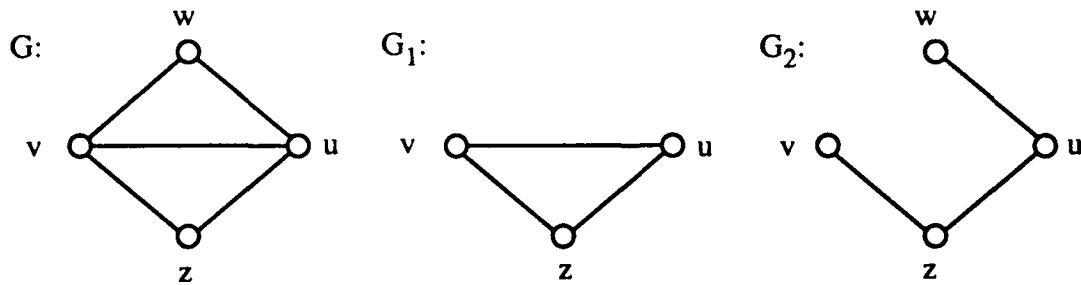


Figure 12

As we mentioned earlier, for every pair H, H' of edge-induced subgraphs of the same size in a connected graph G , the subgraph H can be *r*-transformed into H' . Unfortunately, this is not the case for *s*-transformations. For example, if G is the graph of Figure 13, then H cannot be *s*-transformed into H' . In fact, H can be *s*-transformed only into itself.

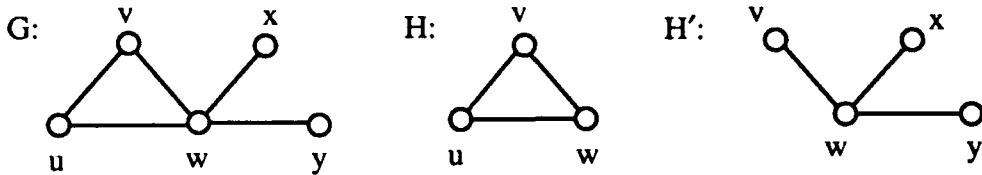


Figure 13

Let e and f be edges of a graph G . A *triangular e-f walk* of G is a finite, alternating sequence $e = e_0, T_1, e_1, T_2, \dots, e_{n-1}, T_n, e_n = f$ of edges and triangles such that e_{i-1} and e_i belong to T_i ($1 \leq i \leq n$). A *triangular e-f path* is a triangular e-f walk in which no edges or triangles are repeated. The number n of triangles in the triangular path is called its *length*. In the graph G of Figure 14 there exists a triangular e-f path (with $T_i = \langle \{e_{i-1}, e_i\} \rangle$, $i = 1, 2, 3$), but there is no triangular e-g path.

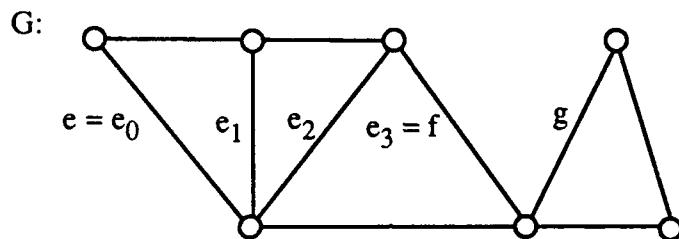


Figure 14

It is straightforward to show that every triangular e-f walk in a graph contains a triangular e-f path.

Observe that for every two edges e and e' of a triangle T , the subgraph $\langle \{e'\} \rangle$ can be obtained from $\langle \{e\} \rangle$ by an edge slide. Therefore, if in a graph G there exists a triangular e-f path, then $G_1 = \langle \{e\} \rangle$ can be s-transformed into $G_2 = \langle \{f\} \rangle$.

Whenever edges e and f belong to a 3-cycle in G , we denote this triangle by $T(e, f)$ and call it a *slide induced triangle*. With every edge slide there is associated a unique triangle T , namely, if $G_2 = G_1 - e + f$, then $T = T(e, f)$. These observations are useful in proving the following result by Jarrett.

Proposition 13 Let G be a connected graph of size $q \geq 1$, and let q' be an integer with $1 \leq q' \leq q$. For every pair G_1, G_2 of subgraphs of G having size q' , the subgraph G_1 can be s-transformed into G_2 if and only if every two edges of G are connected by a triangular path.

Triangular Line Graphs

For a given graph G , we define its *triangular line graph* $\pi(G)$ as that graph with vertex set $E(G)$ such that two vertices e and f of $\pi(G)$ are adjacent if and only if $T(e, f)$ is a triangle of G . For $G \cong K_4 - e$, the graph $\pi(G)$ is shown in Figure 15.

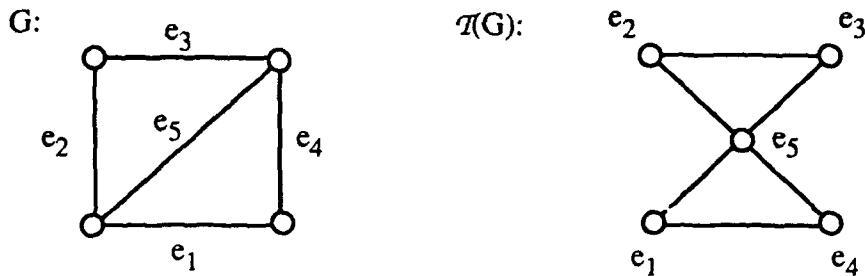


Figure 15

It follows from the definition that $\pi(G)$ is a spanning subgraph of the line graph $L(G)$. The next result is perhaps less obvious. These are due to Jarrett.

Proposition 14 Let G be a connected graph of order $p \geq 2$. Then $\pi(G) = L(G)$ if and only if $G \cong K_p$.

Proposition 15 Let G be a connected nontrivial graph. For every pair G_1, G_2 of edge-induced subgraphs of G having size 1, the subgraph G_1 can be s-transformed into G_2 if and only if $\pi(G)$ is connected.

Corollary 15a Let G be a nontrivial connected graph. Then for every pair G_1, G_2 of edge-induced subgraphs of G having the same size, G_1 can be s-transformed into G_2 if and only if $\pi(G)$ is connected.

For integers $n \geq 2$, the n th iterated triangular line graph $\pi^n(G)$ of a graph G is defined to be $\pi(\pi^{n-1}(G))$, where $\pi^1(G)$ denotes $\pi(G)$ and $\pi^{n-1}(G)$ is assumed to be nonempty. Clearly, $\pi^n(G)$ is a subgraph of the n th iterated line graph $L^n(G)$ of G . In fact, for $n = 1$, $\pi^1(G) = \pi(G)$ is a spanning subgraph of $L^1(G) = L(G)$.

Note that every triangle T in G gives rise to a triangle T' in $\pi(G)$ with a one-to-one correspondence between the edges of T and the vertices of T' . Moreover, if T_1 and T_2 are two triangles of G , then the corresponding triangles T'_1 and T'_2 of $\pi(G)$ are edge-disjoint. For suppose, to the contrary, that T'_1 and T'_2 have an edge in common or, equivalently, T'_1 and T'_2

have two common vertices, say e and f . Necessarily, e and f are common edges of T_1 and T_2 , which implies that $T_1 = T_2$. Thus $\pi(G)$ has at least as many triangles as G has. We show that only for K_4 -free graphs G are the number of triangles in G and $\pi(G)$ equal.

Proposition 16 Let $t(G)$ denote the number of triangles in a graph G . Then $t(G) = t(\pi(G))$ if and only if G is K_4 -free.

Proposition 17 Let G be a K_4 -free graph. Then $T^n(G) \cong T^2(G)$, for $n \geq 2$.

The previous result does not hold for a graph $G \cong K_4$. However, $T^3(K_4) \cong 8K_3$ and, therefore, for $n \geq 3$ we have $T^n(K_4) \cong T^3(K_3)$. The graphs $G \cong K_4$ and $T^i(K_4)$, $1 \leq i \leq 3$, are shown in Figure 16.

Conjecture For every graph G containing at least one triangle, there exists an integer $k > 0$, such that for $n \geq k$, $T^n(G) \cong T^k(G)$.

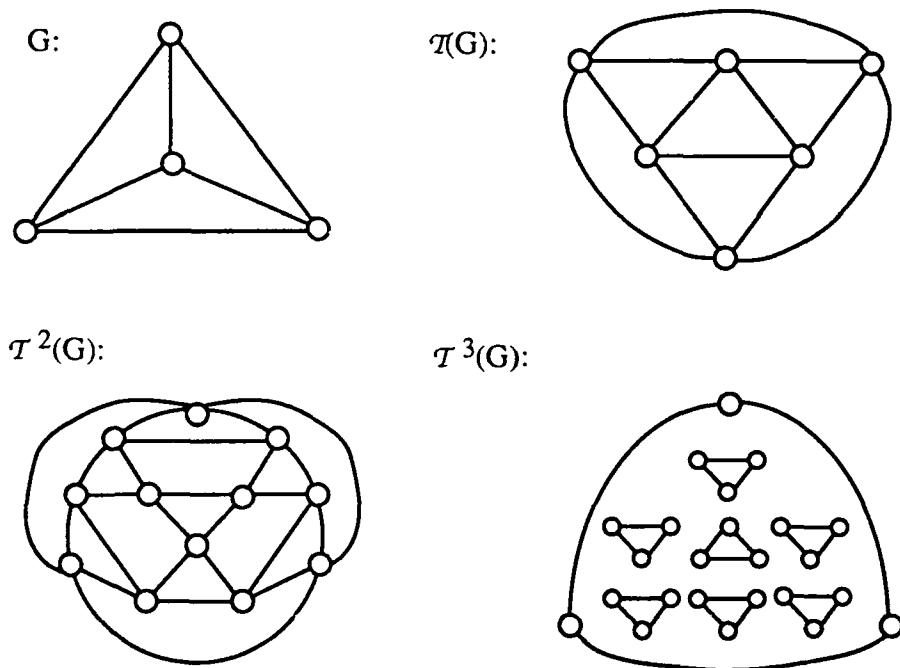


Figure 16

n-Subgraph Distance Graphs

The n -subgraph distance graphs were introduced by Chartrand, Hevia, Jarrett, Saba, and VanderJagt. Let G be a graph of size q (≥ 1) and let n be an integer with $1 \leq n \leq q$. The n -subgraph distance graph $L_n(G)$ of G is that graph whose vertices correspond to the edge-

induced subgraphs of size n in G and where two vertices of $L_n(G)$ are adjacent if and only if the edge rotation distance between corresponding subgraphs is 1. It is convenient to label the vertices of $L_n(G)$ by the edge sets of the corresponding subgraphs or simply by listing the edges. Each edge in a vertex label is called a *coordinate*. Since the coordinates are elements of a set, the order in which the coordinates of a vertex are listed is irrelevant. For example, if a vertex of $L_n(G)$ corresponds to the subgraph of G induced by the edge set $\{e_1, e_2, \dots, e_n\}$, then we may label this vertex as e_1, e_2, \dots, e_n or $e_i \cup X$, where $X = \{e_j \mid 1 \leq j \leq n, j \neq i\}$, or simply as $e_i X$. For the graph $G \cong K_1 + (K_1 \cup K_2)$ of Figure 17, the graphs $L_i(G)$, $i = 1, 2, 3, 4$, are shown.

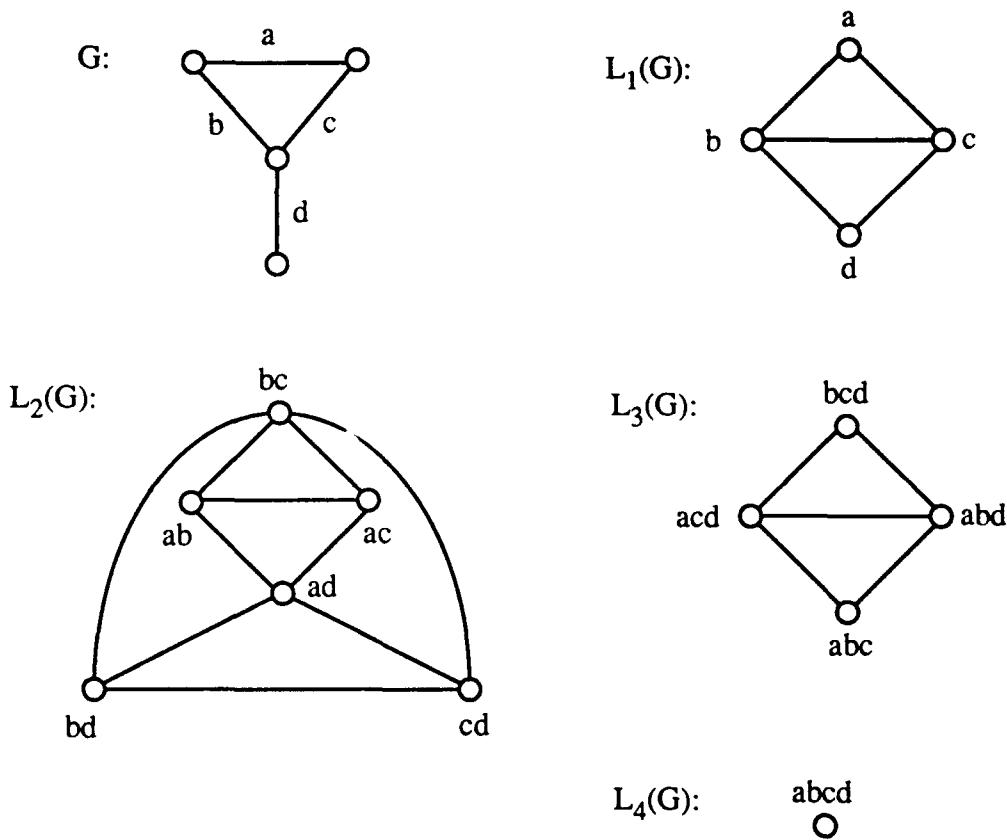


Figure 17

Observe that $L_4(G) \cong K_1$ for the graph G of Figure 17. In general, $L_q(G) \cong K_1$ for a graph G of size q . Furthermore, $L_1(G) \cong L_3(G)$ for the graph G of Figure 17. This fact illustrates the following result.

Proposition 18 Let G be a graph of size q , and let n be an integer with $1 \leq n < q$. Then $L_n(G) \cong L_{q-n}(G)$.

The graphs $L_n(G)$, $1 \leq n \leq q = E(G)$, are also called generalized line graphs since the 1-subgraph distance graph $L_1(G)$ is the line graph of G . We shall also refer to these graphs as *n-subgraph rotation distance graphs* to distinguish them from the *n*-subgraph slide distance graphs, which we are about to describe. We begin with the definition of *n*-subgraph slide distance.

Let G be a graph of size $q (\geq 1)$, and let G_1 and G_2 be two edge-induced subgraphs of G having the same size n ($1 \leq n \leq q$). We define the *n*-subgraph slide distance $d_s(G_1, G_2)$ between G_1 and G_2 as the smallest nonnegative integer k for which there exists a sequence H_0, H_1, \dots, H_k of subgraphs of G such that $G_1 \cong H_0$, $G_2 \cong H_k$ and, for $i = 1, 2, \dots, k$, H_i can be obtained from H_{i-1} by an edge slide. If no such k exists, we define $d_s(G_1, G_2) = \infty$. If $G \cong K_4 - e$, and G_1 and G_2 are two subgraphs of G shown in Figure 18, then $d_s(G_1, G_2) = 2$.

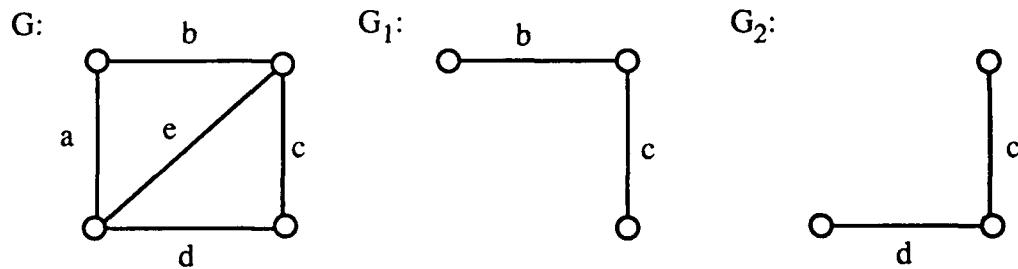


Figure 18

We define the *n*-subgraph slide distance graph $S_n(G)$ of G as the graph whose vertices correspond to the edge-induced subgraphs of size n and where two vertices G_1 and G_2 of $S_n(G)$ are adjacent if and only if $d_s(G_1, G_2) = 1$. It is straightforward to see that $S_1(G) = \mathcal{T}(G)$, and, therefore, $S_1(G)$ is a spanning subgraph of $L_1(G)$. In general, for $n \geq 1$, $S_n(G)$ is a spanning subgraph of $L_n(G)$. For the graph $G \cong K_4 - e$, the graphs $S_i(G)$, $1 \leq i \leq 5$, are shown in Figure 19.

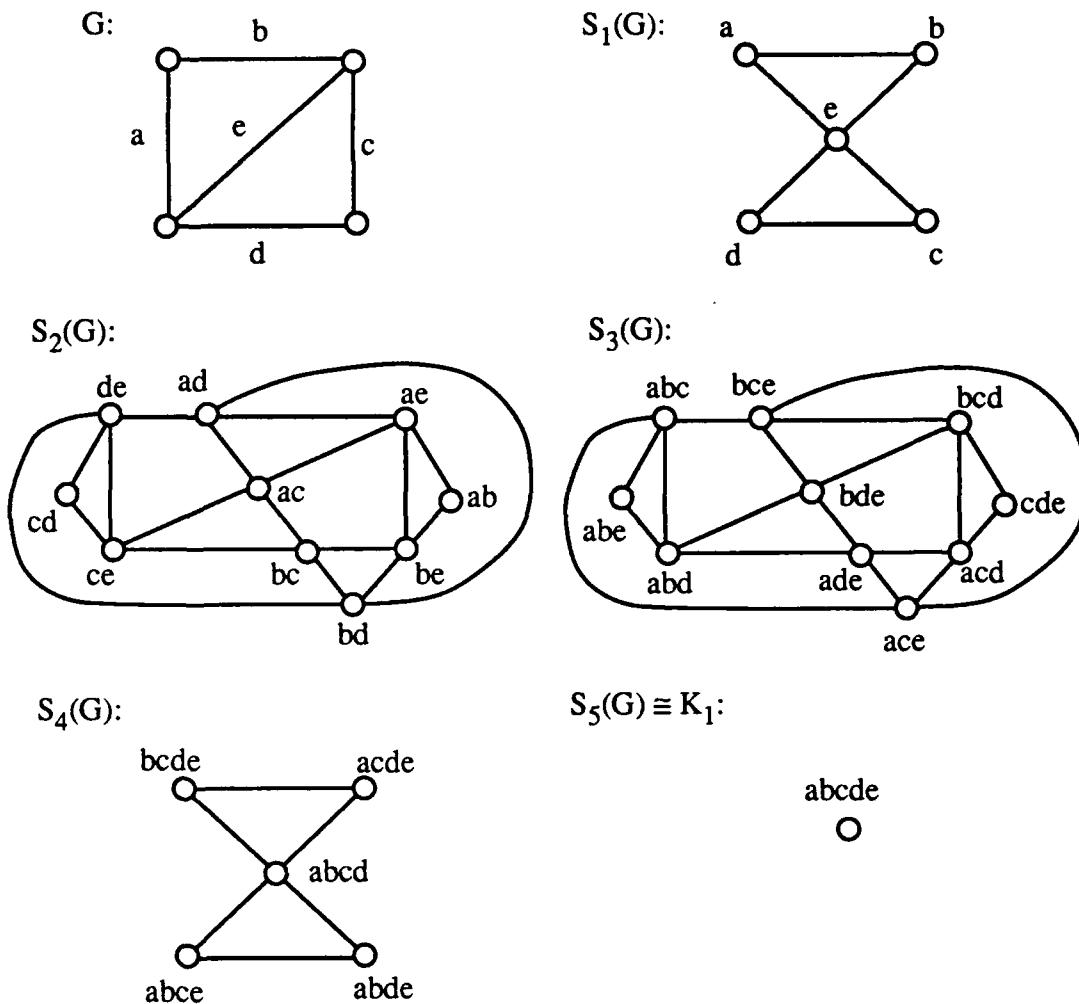


Figure 19

Observe that for the graph $G \cong K_4 - e$, we have $S_2(G) \cong S_3(G)$ and $S_1(G) \cong S_4(G)$. This fact can be generalized as follows.

Proposition 19 Let G be a graph of size $q (\geq 1)$ and let n be an integer with $1 \leq n < q$. Then $S_n(G) \cong S_{q-n}(G)$.

Subgraph Distance for Subgraphs of the Same Order

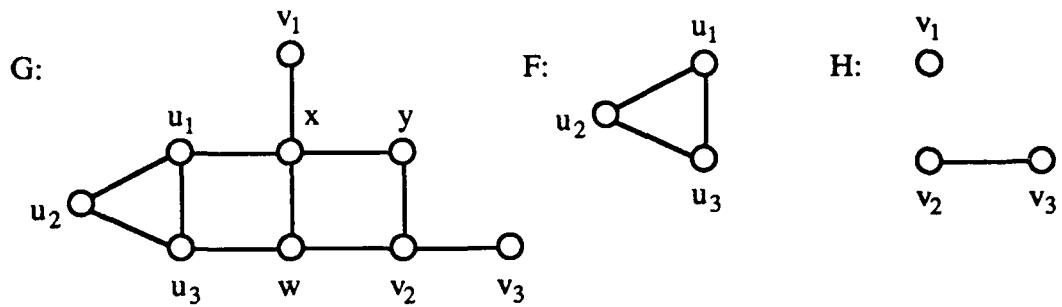
For a connected graph G of order p and an integer n such that $1 \leq n \leq p$, let F and H be induced subgraphs of G of order n . We define a pairing π from the set $V(F)$, say $\{v_1, v_2, \dots, v_n\}$, to the set $V(H)$ as a one-to-one correspondence that associates a vertex of $V(F)$ with one of $V(H)$. The distance induced by π between F and H is defined as

$$d_\pi(F, H) = \sum_{i=1}^n d(v_i, \pi(v_i))$$

and the subgraph distance between F and H is

$$d(F, H) = \min_{\pi} d_\pi(F, H).$$

This concept was introduced by Chartrand, Johns, Novotny, and Oellermann. Observe that if F consists of a single vertex, say u , and H consists of a single vertex, say v , then $d(F, H) = d(u, v)$. Thus $d(F, H)$ is a generalized distance defined in terms of subgraphs. As an example, Figure 20 gives a connected graph G , two induced subgraphs F and H of G , a listing of all pairings from $V(F)$ to $V(H)$, and $d(F, H)$.



Pairings	u_i	v_j	$d(u_i, v_j)$	$d_{\pi_k}(F, H)$
π_1	u_1	v_1	2	8
	u_2	v_2	3	
	u_3	v_3	3	
π_2	u_1	v_1	2	8
	u_2	v_3	4	
	u_3	v_2	2	
π_3	u_1	v_2	3	9
	u_2	v_1	3	
	u_3	v_3	3	
π_4	u_1	v_2	3	10
	u_2	v_3	4	
	u_3	v_1	3	
π_5	u_1	v_3	4	9
	u_2	v_1	3	
	u_3	v_2	2	
π_6	u_1	v_3	4	10
	u_2	v_2	3	
	u_3	v_1	3	

$$d(F, H) = 8$$

Figure 20

n-Vertex Graphs

Let G be a connected graph of order p and let F and H be subgraphs of order n with $1 \leq n \leq p - 1$. Then $d(F, H) = 1$ if and only if there exist adjacent vertices $u \in V(F)$ and $v \in V(H)$ such that $V(F - u) = V(H - v)$. We define the *n-vertex graph* of G as that graph G_n whose vertices are the induced subgraphs of order n in G and two vertices F and H of G_n are adjacent if and only if $d(F, H) = 1$. A graph and its 2-vertex graph are shown in Figure 21.

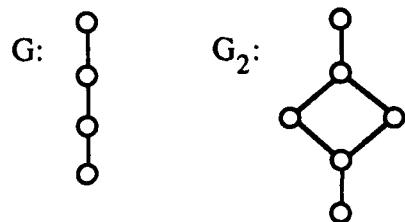


Figure 21

The optimality of clustering and monotone optimal assemblies
by
Uriel G. Rothblum

The purpose of the study is to present recent results which provide sufficient conditions for the optimality of clustered partitions. In particular, we introduce a formal definition of clustering by calling a partition clustered if convex hulls of the sets of the partition are disjoint. It is shown that if given vectors A_1, \dots, A_n in R^k are to be partitioned into m groups, of predetermined sizes, so as to maximize an objective which is a quasi-convex function of the sums of the vectors in each set, then a clustered optimal partition exists. Further, if quasi-convexity is replaced by strict quasi-convexity, every optimal partition is clustered. Computational implications of the results are discussed.

The techniques we developed enabled us to determine sufficient conditions for the optimality of monotone assemblies. Here we consider the problem of identifying multipartitions which occur when items of different types are to be partitioned into sets, for example, in system assembly, components of different type are assigned to modules which compose the system. We show that if the system is coherent and if the components in each module are in series, there is a reliability maximizing assembly which is monotone, i.e., it has a single module which gets the best parts of each type (according to its specification), there is another module which gets the second best parts of each type (according to its specification), and so on, till finally, there is one module which gets the worst parts of each type (according to its specification).

THE OPTIMALITY OF CLUSTERING

OR

OPTIMAL PARTITIONS HAVING
DISJOINT CONVEX OR CONIC HULLS

U. ROTHBLUM

RUTCOR

RUTGERS UNIVERSITY

OUTLINE

- PARTITIONING PROBLEMS
- MAIN RESULT ABOUT OPTIMAL PARTITIONS
- COMPUTATIONAL SIGNIFICANCE
- EXAMPLES- NEYMAN PEARSON LEMMA
LOCATION PROBLEMS
- ONGOING RESEARCH

CLASSIFICATION AND CLUSTERING

- MANY PROBLEMS HAVE THE FOLLOWING STRUCTURE:
 - PARTITION A NUMBER OF ENTITIES INTO GROUPS
 - EACH ENTITY HAS SEVERAL NUMERICAL CHARACTERISTICS
 - AN OBJECTIVE IS ASSOCIATED WITH EACH PARTITION

EXAMPLES: STATISTICS - HYPOTHESIS TESTING

INVENTORY GROUPING

ASSEMBLY OF PARTS IN A SYSTEM

LOCATION PROBLEMS

CLASSIFICATION PROBLEMS

COMMON PRACTICE - CLUSTERING

GROUP TOGETHER ENTITIES WITH SIMILAR CHARACTERISTICS

PARTITIONING PROBLEMS - DEFINITION

a¹, ..., aⁿ (DISTINCT) VECTORS IN R^k

S₁, ..., S_m PARTITION OF {1, ..., n}

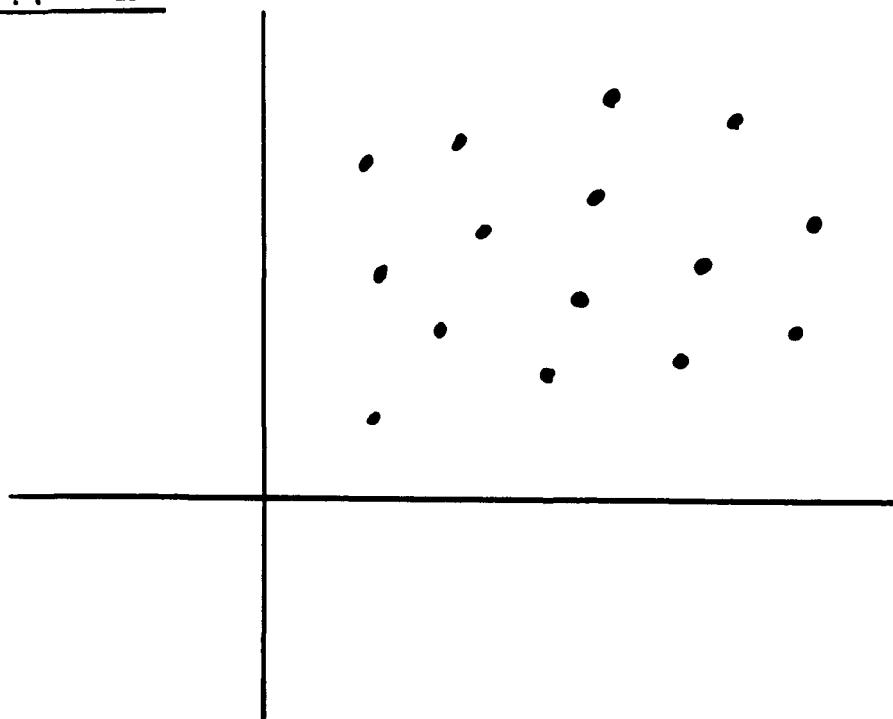
h(S₁, ..., S_m) OBJECTIVE

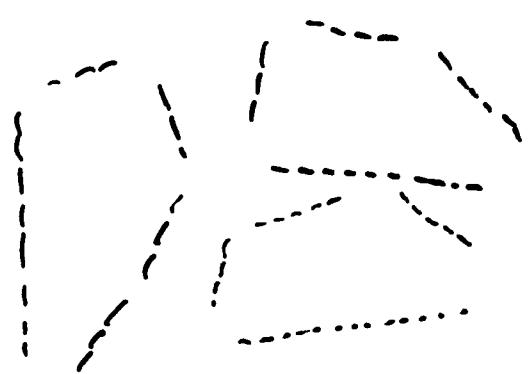
GOAL IS TO MINIMIZE h(S₁, ..., S_m)

RESTRICTED PROBLEM: |S_j| GIVEN APRIORI

UNRESTRICTED PROBLEM: |S_j| UNRESTRICTED

EXAMPLE:





CONVEX HULLS ARE DISJOINT

MAIN THEOREM

, $h(S_1, \dots, S_m)$ IS CALLED QUASI CONCAVE IF

$$h(S_1, \dots, S_m) = f\left(\sum_{i \in S_1} a^i, \dots, \sum_{i \in S_m} a^i\right)$$

AND f IS QUASI-CONCAVE IN m VARIABLE.

EXAMPLE: HYPOTHESIS TESTING

$\{1, \dots, n\}$ OUTCOME OF EXPERIMENT

$$p_i = P_n(i | H_0)$$

$$q_i = P_n(i | H_1)$$

PARTITION: PARTITION $\{1, \dots, n\}$ INTO ACCEPT H_0

AND REJECT H_0 GROUPS

OBJECTIVE: PROBABILITY OF FIRST TYPE ERROR: $\sum_{i \in A} q_i P_n(i | H_1)$

PROBABILITY OF SECOND TYPE ERROR: $\sum_{i \in R} p_i P_n(i | H_0)$

$$h(A, R) = \min c_1 \left(\sum_{i \in A} q_i \right) P_n(H_1) + c_2 \left(\sum_{i \in R} p_i \right) P_n(H_0)$$

HERE f IS LINEAR

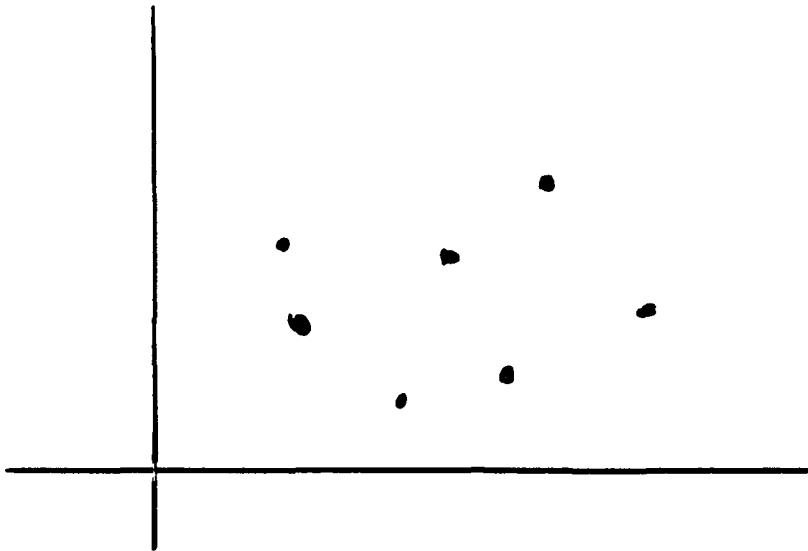
THEOREM 1:

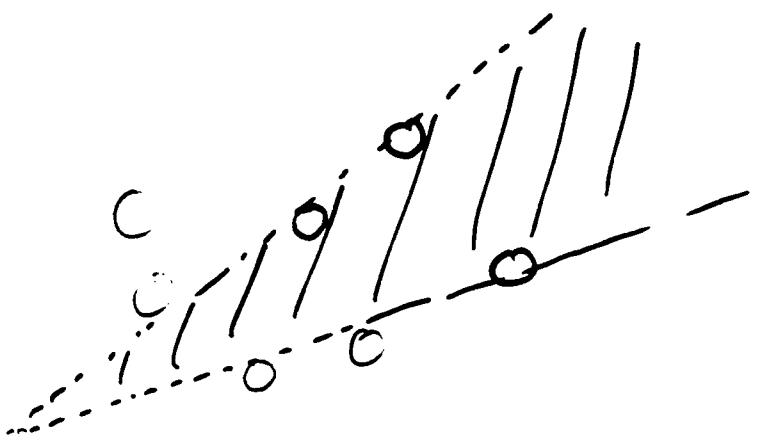
IF h IS QUASI-CONCAVE THEN THE
RESTRICTED PROBLEM HAS AN OPTIMAL PARTITION
WITH DISJOINT CONVEX HULLS

THEOREM 2:

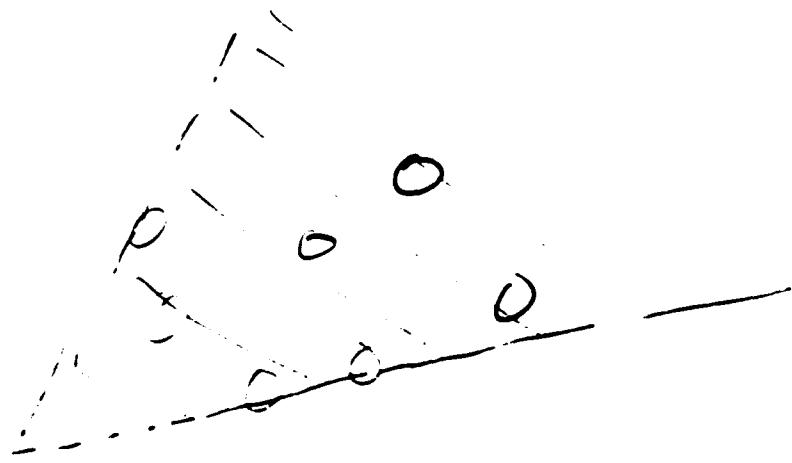
IF h IS QUASI-CONCAVE THEN THE
UNRESTRICTED PROBLEM HAS AN OPTIMAL PARTITION
WITH DISJOINT CONIC HULLS

DISJOINT CONIC HULLS:





6d



IDEA OF FRIECE:

● CONSIDER THE POLYTOPE IN \mathbb{R}^{mk}

$$C = \text{conv} \left\{ \left(\sum_{i \in S_1} a^i, \dots, \sum_{i \in S_m} a^i \right) : S_1, \dots, S_m \text{ PARTITION } 1, \dots, n \right\}$$

IT IS PROVED THAT THE EXTREME POINTS
OF THIS POLYTOPE CORRESPOND TO
PARTITIONS WITH THE DESIRED PROPERTY

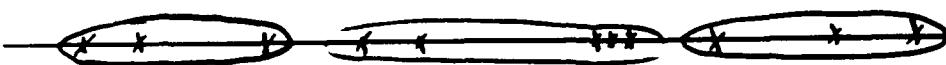
NOTE: DESIRED PROPERTIES DO NOT
CHARACTERIZE EXTREME POINTS

THEOREM 3.

IF f IS STRICTLY QUASI CONCAVE
EVERY OPTIMAL PARTITION HAS THE
DESIRED PROPERTY

COMPUTATIONAL SIGNIFICANCE

R=1: DISTINCT CONVEX HULLS

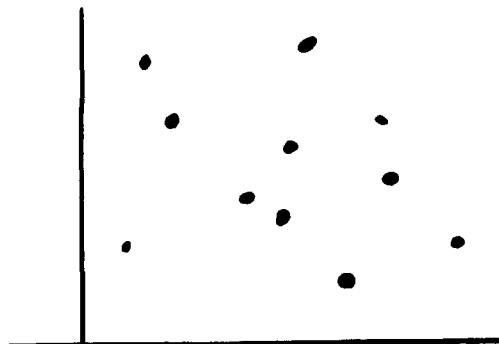


THESE ARE CALLED CONSECUTIVE PARTITIONS

OF CONSECUTIVE PARTITIONS: $O(n^{m-1})$

OF ALL PARTITIONS: m^n

R=2 - DISTINCT CONIC HULLS





ORDER VECTORS SO THAT

$$\frac{y_1}{x_1} \leq \frac{y_2}{x_2} \leq \dots \leq \frac{y_n}{x_n}$$

THEN THERE WILL BE AN OPTIMAL PARTITION

WHICH IS CONSECUTIVE

OF CONSECUTIVE PARTITIONS $O(n^{m-1})$

OF ALL PARTITIONS m^n

GENERAL, M=2, DISJOINT CONVEX HULLS

OF ALL PARTITIONS 2^n

OF STRUCTURED PARTITIONS $O(n)$

TYPICAL IN GENERAL

OF ALL PARTITIONS EXPONENTIAL IN n

OF STRUCTURED PARTITIONS POLYNOMIAL IN n

OPEN PROBLEM:

FIND EFFICIENT METHODS FOR SYSTEMATIC ENUMERATION

SPECIAL CASES HAVE BEEN DONE

HYPOTHESIS TESTING - REVISITED

$$\min \quad c_1 \left(\sum_{i \in A} q_i \right) P(H_1) + c_2 \left(\sum_{i \in R} p_i \right) P(H_0)$$

OUR THEOREM SHOWS THE EXISTENCE OF
AN OPTIMAL PARTITION (A, R)

WHICH IS CONSECUTIVE IN $\frac{p_i}{q_i}$

$$\frac{p_i}{q_i} \geq \alpha \quad \text{ACCEPT}$$

$$\frac{p_i}{q_i} < \alpha \quad \text{REJECT}$$

NEYMAN-PEARSON LEMMA.

LOCATION PROBLEMS - CIRCLE SEPARATION

SUPPOSE a^1, \dots, a^n IN R^k ARE TO BE PARTITIONED
INTO S_1, \dots, S_m SO AS TO MINIMIZE

$$\sum_m \sum_{i,j \in S_m} \|a^i - a^j\|^2$$

OBSERVATION:

$$\begin{aligned} \sum_m \sum_{i,j \in S_m} \|a^i - a^j\|^2 &= 2 \left[\sum_m |S_m| \left(\sum_{i \in S_m} \|a^i\|^2 \right) - \left\| \sum_{i \in S_m} a^i \right\|^2 \right] \\ &= 2 \sum_m (x_m y_m - \|z_m\|^2) \end{aligned}$$

WHERE

$$x_m = \sum_{i \in S_m} \|a^i\|^2, \quad y_m = |S_m|, \quad z_m = \sum_{i \in S_m} a^i$$

ANALYSIS

IDENTIFY a^i WITH

$$\begin{pmatrix} \|a^i\|^2 \\ 1 \\ a^i \end{pmatrix}$$

AND APPLY THEOREM 1

CONCLUSION: $i \rightarrow \begin{pmatrix} \|a^i\|^2 \\ a^i \\ 1 \end{pmatrix}$

THERE IS AN OPTIMAL PARTITION SUCH THAT EACH PAIR OF SETS S_1 AND S_2 HAS SOME

$$\alpha \in \mathbb{R}, \beta \in \mathbb{R}^k, \gamma \in \mathbb{R}$$

SUCH THAT

$$\alpha \|a^i\|^2 + \beta^T a^i + \gamma \geq \alpha \|a^j\|^2 + \beta^T a^j + \gamma$$

$$i \in S_1, j \in S_2$$

OBSEERVE:

$$\text{IF } \alpha > 0: \|a^i + \frac{\beta}{2\alpha}\|^2 \geq \|a^j - \frac{\beta}{2\alpha}\|^2$$

CIRCLE SEPARATION

IF $\alpha = 0$: HYPERPLANE SEPARATION

IF $\alpha < 0$: CIRCLE SEPARATION WITH S_1 AND S_2 REVERSED

OPTIMALITY OF
MONOTONE ASSEMBLIES FOR

COHERENT SYSTEMS

HAVING SERIES MODULES

JOINT WORK WITH

FRANK K. HWANG

THE MCDEL

PARTS OPERATIVE / INOPERATIVE

MODULES SERIES STRUCTURE

SYSTEM ARBITRARY COHERENT STRUCTURE

1) STATE ^{OF SYSTEM} DEPENDS ON STATES OF
MODULES

$$J: \{0,1\}^m \rightarrow \{0,1\}$$

- 2) MONOTONE
- 3) NO REDUNDANT MODULE

DATA

m # OF MODULES

n_{ui} # OF PARTS OF TYPE u NEEDED FOR
MODULE i

$M_u = \sum_i n_{ui}$ # OF PARTS OF TYPE u AVAILABLE

t # OF PART TYPES

R_{uk} RELIABILITY OF PART k OF TYPE u

W.L.O.G.

$R_{u1} \geq R_{u2} \geq \dots \geq R_{un_u}$

ASSEMBLIES

AN ASSEMBLY π CONSISTS OF SETS

$$\{\pi_{ui} : u=1, \dots, t, i=1, \dots, m\}$$

SUCH THAT: (a) $|\pi_{ui}| = n_{ui}$

(b) $\pi_{u1}, \dots, \pi_{um}$ PARTITIONS $\{1, \dots, n_u\}$

MODULE AND SYSTEM RELIABILITY

SUPPOSE ASSEMBLY $\Pi = \{\Pi_{ui}\}$ IS USED

RELIABILITY OF MODULE i :

$$r_i(\Pi) = \prod_{u=1}^t \left[\prod_{k \in \Pi_{ui}} r_{uk} \right]$$

SYSTEM OPERABILITY FUNCTION:

$$J: \{0,1\}^m \rightarrow \{0,1\}$$

SYSTEM RELIABILITY IF r_i IS THE

RELIABILITY OF MODULE i , $1 \leq i \leq m$

$$f: [0,1]^m \rightarrow [0,1]$$

$$f(s) = \sum_{s \in \{0,1\}^m} J(s) \left[\prod_{s_i=0} (1-r_i) \right] \left[\prod_{s_i=1} r_i \right]$$

SYSTEM RELIABILITY UNDER Π

$$R(\Pi) = f[r_i(\Pi)]$$

OPTIMAL ASSEMBLY

OPTIMALITY OF MONOTONE ASSEMBLIES

MONOTONE ASSEMBLY: AN ASSEMBLY Π IS CALLED MONOTONE IF THE MODULES CAN BE RENUMBERED SO THAT

$$i < j, k \in \Pi_{u_i}, p \in \Pi_{u_j} \Rightarrow k < p$$

FOR ALL u .

THEOREM: THERE EXISTS AN OPTIMAL ASSEMBLY WHICH IS MONOTONE

THEOREM: IF

a) $0 \geq r_{u_1} \geq r_{u_2} \geq \dots \geq r_{u_m} \geq 0$

b) NO TWO MODULES ARE IN SERIES

THEN EVERY OPTIMAL ASSEMBLY IS MONOTONE.

AN ORDINAL APPROACH TO CONSENSUS FUNCTIONS

G. D. Crown and M. F. Janowitz

Abstract. Let G be a finite nonempty set. A consensus function can be viewed as a mapping $F:G^k \rightarrow G$. For $\pi \in G^k$, $F(\pi)$ is often constructed from certain building blocks. For a family of relations on a set X , these might be the pairs (x,y) that constitute the output relation. In its most general setting, one can work with a triple (G,S,γ) where S is the set of building blocks and $\gamma:G \rightarrow P(S)$ is a one-one function. A neutral consensus function F is characterized by the existence of a family D_F of subsets of $V_k = \{1, 2, \dots, k\}$ having the property that for any k -tuple $\pi \in G^k$, $s \in \gamma(F(\pi))$ if and only if $\{i : s \in \gamma(g_i)\} \in D_F$. Assuming that $V_k \in D_F$, and $\emptyset \notin D_F$, we investigate conditions on γ that are equivalent to: $A \in D_F$ implies $V_k \setminus A \in D_F$; $A \in D_F$ implies $V_k \setminus A \in D_F$; D_F is an order filter (principal filter, ultrafilter) of V_k . The work is in progress, but here are some sample results:

Theorem. Assume G has elements g, h such that $\gamma(g) \cup \gamma(h)$ is not of the form $\gamma(v)$, while $\gamma(g) \cap \gamma(h) = \gamma(w)$ for some $w \in G$. Then for any neutral F , it is true that $A, B \in D_F$ implies $A \cap B \neq \emptyset$. (Included here would be any nondistributive lattice, as well as any meet semilattice that is not a lattice). There are also some general results that imply the following: If G is a lattice having a pair of comparable sup-irreducibles, then D_F is an order filter of V_k . If G is an atomistic lattice having distinct atoms a, b, c such that $c \leq a \vee b$, then D_F is a principal filter (so any neutral consensus method is an oligarchy). If G is an atomistic join semilattice that is not a lattice having distinct atoms a, b, c such that $c \leq a \vee b < 1$, or if G is a nondistributive join semilattice that is not a lattice having at least 4 atoms, such that every line contains exactly 2 points, then any neutral consensus method is a dictatorship.

ORDINAL CONSENSUS METHODS

G. D. Crown and M. F. Janowitz
(Preliminary Report)

What is a consensus method?

G = finite set of objects
(the objects to be summarized)

V = indexing set (the "voters")
(fixed, possibly infinite)

$P = G^V$ = set of profiles.

Thus for $\pi \in P$,

$$\pi = (g_\alpha)_{\alpha \in V} \text{ or } \pi: V \rightarrow G.$$

Consensus method: $F: P \rightarrow G$.

Nature of Ordinal Data

(Joint project with Rudolf Wille)

View ordinal data as a relational structure

$$(G; R_1, \dots, R_n)$$

G = finite set

R_i = quasiorder on G

(reflexive, Transitive relation)

How can one "best" summarize

$$R_1, \dots, R_n$$

by K quasiorders, where $K < n$?

What about $K=1$?

Need a consensus Theory for quasiorders.

Quasiorders on G form a lattice

NOT DISTRIBUTIVE

It is atomistic and dual atomistic.

- For a profile π , will approach the construction of $F(\pi)$ by means of a "stability" family.

Pair (S, γ) , where S is a set and $\gamma: G \rightarrow \mathcal{P}(S)$ is a one-one mapping.

Neutral consensus method F:

- There is a family $\mathcal{D} = \mathcal{D}_F$ of subsets of V such that

(i) $\emptyset \notin \mathcal{D}$, but $V \in \mathcal{D}$.

(ii) $s \in \gamma(F(\pi))$ iff $s_\pi \in \mathcal{D}$,

where $s_\pi = \{\alpha : s \in \gamma(\pi(\alpha))\}$.

Goal: Relate properties of \mathcal{D} with properties of γ .

Examples of stability families

1. G = a set of binary relations on a set X . (weak orders, linear orders, partial orders, quasiorders, etc.) $S = X \times X$, and

$$\gamma(R) = \{(x, y) : xRy\}$$

or

$$\gamma(R) = \{(x, y) : xRy \text{ fails}\}$$

2. G = finite join (or meet) semilattice.

S = sup-irreducibles in that

$$a, b < s \implies avb < s.$$

$$\gamma(g) = \{s \in S : s \leq g\}, \text{ or}$$

$$\gamma(g) = \{s \in S : s \not\leq g\}.$$

(or the dual of this example)

3. Trees and Pyramids. X = set

with $|X| \geq 5$. A set \mathcal{T} of subsets of X is a tree if

- (a) $X \in \mathcal{T}$, and $\emptyset \notin \mathcal{T}$.
- (b) $\{x\} \in \mathcal{T}$ for all $x \in X$.
- (c) For $A, B \in \mathcal{T}$, $A \cap B \in \{\emptyset, A, B\}$

\mathcal{T} is a pyramid if (c) is replaced by

- (d) For $A, B \in \mathcal{T}$, $A \cap B \in \mathcal{T}$.

Take $S = \text{proper subsets of } X$,
and $\gamma(\mathcal{T}) = \{A : A \in \mathcal{T}\}$. There
are many similar examples.

Properties of D_F , F neutral consensus method
Take $G = \text{Trees on set } \Sigma$

$S = \text{proper subsets of } \Sigma$ (non-singleton)

$$r(T) = \{C : C \subseteq T, C \in S\}$$

$$V = \{1, 2, 3, 4, 5\}.$$

1. Median consensus: $\{A : A \subseteq V, |A| \geq 3\}$.

$$\pi = (T_1, T_2, T_3, T_4, T_5)$$

$C \in F(\pi)$ iff $C \in$ at least T_i 's.

2. D not an order filter of V

$A \in D, A \subset B$ but $B \notin D$.

Just take $\{A : A \subseteq V, |A| = 3 \text{ or } 5\}$.

3. $A, B \in D$ with $A \cap B \notin D$.

Just look at #1 or #2

4. $A, B \in D \Rightarrow A \cap B \neq \emptyset$.

True for any consensus of trees.

Example where false: $G = P(\Sigma)$.

$$D = \{A, A', V \mid \text{where } A = \{1, 2, 3\}\}$$

$$\pi = (T_1, T_2, T_3, T_4, T_5) \quad T_i \subseteq \Sigma$$

$$F(\pi) = (\bar{T}_1 \cap \bar{T}_2 \cap \bar{T}_3) \cup (\bar{T}_4 \cap \bar{T}_5)$$

Some Sample Results

$F = \text{neutral consensus method with}$
 $\mathcal{D} = \mathcal{D}_F;$

(S, γ) is a stability family.

Theorem 1. If $|V| \geq 2$, (a) \Leftrightarrow (b)

(a) For any such F ,

$A \in \mathcal{D}$ implies $A' \notin \mathcal{D}$.

(b) $\exists g, h \in G$ such that $\gamma(g) \cup \gamma(h)$ is not of the form $\gamma(v)$ for any $v \in G$.

If $|V| \geq 3$, (c) \Leftrightarrow (d)

(c) For any such F ,

$B \notin \mathcal{D}$ implies $B' \in \mathcal{D}$.

(d) There exist $g, h \in G$ such that $\gamma(g) \cap \gamma(h)$ is not of the form $\gamma(w)$ for any $w \in G$.

Example: (G, \leq) can be a d.i.j.t. lattice without $r(g \vee r(h))$ being of the form $r(w)$.

$$X = \{a, b, c, d\}$$

G = all weak orders containing the linear order $a < b < c < d$

weak order: reflexive, transitive, complete

$$r(w) = \{(x, y) : x \leq y\}.$$

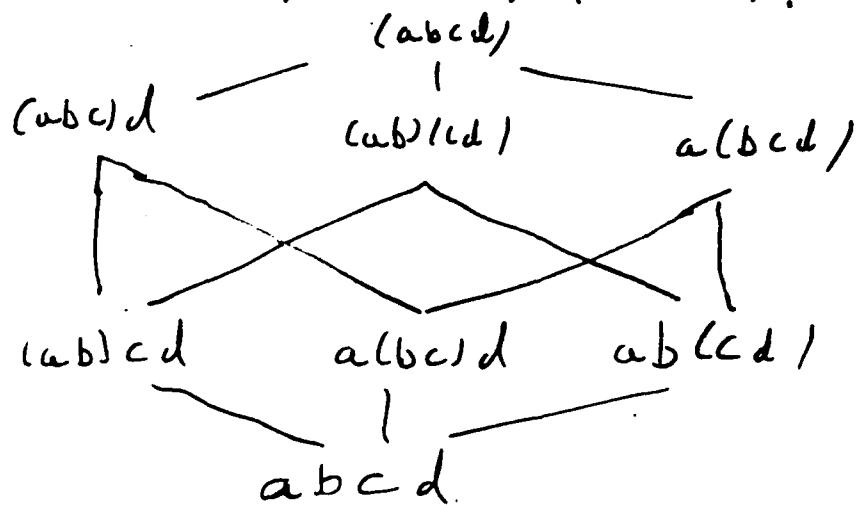
$$G \cong 2^3.$$

$$(ab)cd \vee a(bc)d = (abc)d$$

w_1 w_2 w

cw_a
 $cw_1, a \text{ far!}$
 $cw_2, a \text{ far!}$

$$\text{so } r(w_1) \cup r(w_2) \neq r(w).$$



● Theorem 2. If there exist $g, h \in G$
such that

$\gamma(g) \cup \gamma(h)$ is not of the form $\gamma(v)$,
but

$\gamma(g) \cap \gamma(h) = \gamma(w)$ for some $w \in G$,
then $A, B \in \mathcal{D}$ implies $A \cap B \neq \emptyset$.

● Corollary. Let G be any non-distributive lattice, or any join semilattice that is not a lattice. Take $S = \text{sup-irreducibles}$, and

$$\gamma(g) = \{s \in S : s \leq g\}.$$

Then $A, B \in \mathcal{D}$ implies $A \cap B \neq \emptyset$.

A VERSION OF ARROW'S THEOREM

$a_1, a_2, a_3 \in S$ have the following properties:

- (1) $\exists g_1, g_2, g_3 \in G \ni (i, j, k)$ any permutation of $(1, 2, 3)$, then $a_i \in \gamma(g_i)$, $\{a_j, a_k\} \cap \gamma(g_i) = \emptyset$.
- (2) $\exists z \in G \ni \cup_i \gamma(a_i) \subseteq \gamma(z)$.
- (3) $\exists w \in G \ni \{a_1, a_2, a_3\} \cap \gamma(w) = \emptyset$.
- (4) $\{a_1, a_2, a_3\}$ is transitive in the sense that $a_1, a_2 \in \gamma(g)$ implies that $a_3 \in \gamma(g)$.

Theorem 3. If the above conditions are satisfied and F is a neutral consensus method, then D is a lattice filter of V .

● Remark. The above notion of transitivity of course comes from transitivity of relations:

xRy, yRz implies xRz .

But what makes it of further interest is the fact that in a join semilattice, $c \leq avb$ makes (a, b, c) a transitive triple.

● For relations, can talk about a triple $\{(a, b), (c, d), (x, y)\}$ being transitive if

aRb, cRd implies xRy .

In general, if $T \subseteq S$ and $s \in S$, can define (T, s) to be transitive if $T \subseteq \gamma(g)$ implies $s \in \gamma(g)$.

■ Theorem 4. Let $a, b \in S; x, y, z \in G$.

Assume:

- (1) $a \in \gamma(g) \Rightarrow b \in \gamma(g)$.
- (2) $a \in \gamma(x)$.
- (3) $a \notin \gamma(y), b \in \gamma(y)$.
- (4) $b \notin \gamma(z)$.

Then F neutral implies \mathcal{D} an order filter.

■ Theorem 5. Assume $x, y, g, z \in G$, and

- (1) $\gamma(x) \cup \gamma(y) \neq \gamma(w)$.
- (2) $\gamma(x) \cap \gamma(y) = \emptyset$.
- (3) $\gamma(x) \cup \gamma(y) \subset \gamma(g)$.
- (4) $\gamma(z) = \emptyset$.

Then F neutral implies \mathcal{D} is closed under intersections.

Theorem 6. Assume $x, y, g \in G$, and

- (1) $\gamma(x) \cup \gamma(y) \neq \gamma(v)$ for any v .
- (2) $\gamma(x) \cap \gamma(y) = \gamma(w)$ for some w .
- (3) $\gamma(x) \cup \gamma(y) \subset \gamma(g)$.
- (4) \mathcal{D} is an order filter.

Then \mathcal{D} is a lattice filter.

Apply these and similar results to lattices having more than 1 member:

Theorem 7. G is a lattice, and $S = \text{sup-irreducibles}$. These are equivalent:

- (1) G is not distributive.
- (2) For any neutral F , \mathcal{D} is a lattice filter.

Defn: A join-semilattice G is distributive if every principal filter of G is a distributive lattice.

Theorem 8. G is a nondistributive join semilattice not a lattice, with S its sup-irreducibles.

For any neutral consensus method F on G , \mathcal{D} is an ultrafilter.

In progress: Work with distributive join-semilattices.

The setting: A stability family (S, γ) such that:

$$(1) \quad \gamma(a) \cup \gamma(b) = \gamma(v).$$

$$(2) \quad \gamma(a) \cap \gamma(b) \text{ is either } \gamma(w) \text{ or } \emptyset.$$